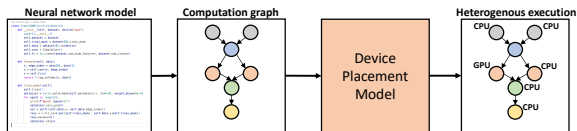


A Structure-Aware Framework for Learning Device Placements on Computation Graphs

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Background



Computation graphs

- $G = (V, E)$
- labeled, unweighted, directed and acyclic (DAG)
- A node v represents an operation applied to the input data and is associated with an operation type u
- An edge $e = (v, u)$ represents the flow of data or dependency among node v and node u

Device placements

Given a list \mathcal{D} of the available devices, a placement $P = \{p_1, p_2, \dots, p_n\}$ assigns each operation v of a computation graph G to a device $p \in \mathcal{D}$, where $p \in \{1, 2, \dots, |\mathcal{D}|\}$.

Problem definition

Our goal is to assign each part of a computation graph to the most suitable device, such that the overall execution time during the inference of the model is minimized.

$$\theta^* = \arg \min_{\pi, \theta} l(G; \pi, \theta)$$

Problems of the existing approaches

- Not capturing the directed interactions among nodes
- Heuristics or simple methods for graph partitioning
- Requiring hyperparameter tuning
- Grouper- or encoder-placer architectures
- End-to-end training is not allowed
- Ignoring topological features

Related work

Problems of the existing approaches

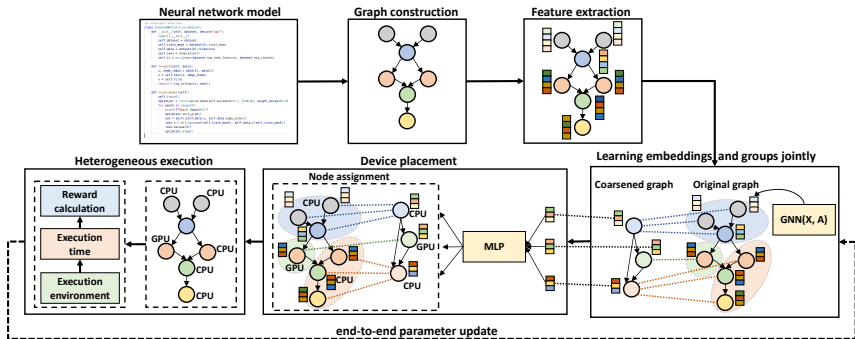
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Our approach

- Local and global structural features
- Learning how to partition a graph
- Unspecified number of groups
- End-to-end learnable parameters
- Personalized partitioning
- Fusing encoder- and grouper-placer techniques

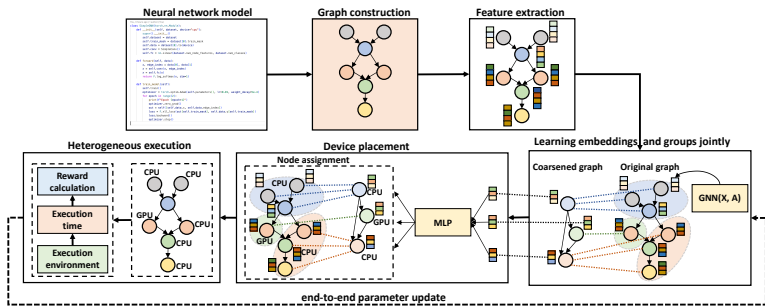
Proposed framework

The architecture



Proposed framework

Graph construction - Computation graph



■ Each computation graph is:

- labeled
- unweighted
- directed and acyclic (DAG)

■ Each node:

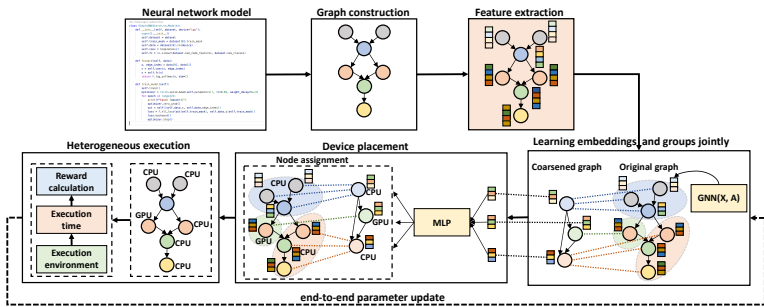
- corresponds to an operation
- has an associated operation type

■ Each edge:

- links two nodes
- represents the flow of data
- or a dependency among two operations

Proposed framework

Feature extraction



■ Four categories of features:

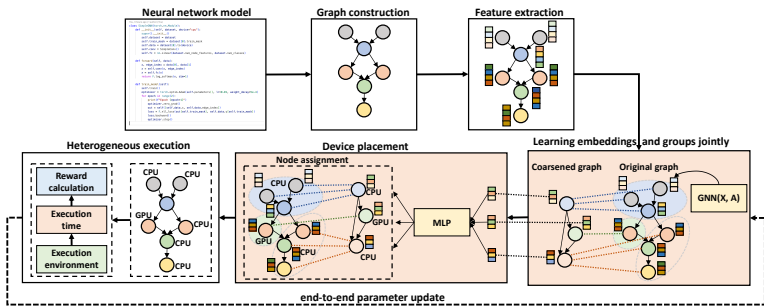
- Local structural features
- Global structural features
- Positional features
- Node-specific features

■ Examples of features:

- in-degree and out-degree
- operation type embedding
- fractal dimension of nodes
- positional encoding
- node id or node embedding

Proposed framework

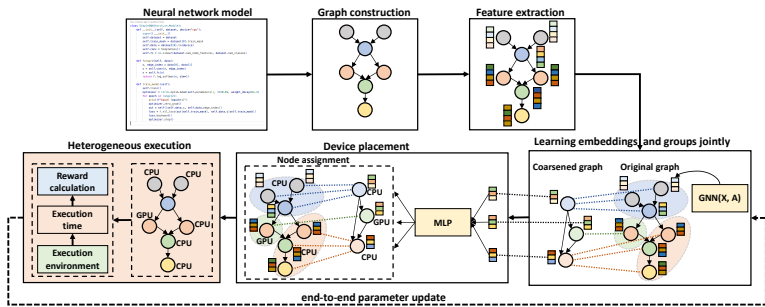
Learning embeddings and groups jointly and device placement



- Learns embeddings and groups jointly
- Further enrich node features
- Partitions a computation graph
- Unspecified number of groups
- Grouper-placer and encoder-placer
- Graph parsing network
 - Graph and node encoding
 - Edge score matrix calculation
 - Graph partitioning and pooling
- Original nodes to the available devices

Proposed framework

Heterogeneous execution



- Intel Server
- Intel OpenVINO toolkit
- Reinforcement learning
- Policy learning
- Inference time

- REINFORCE
- Reward aware of execution time
- $r_{pr}(G) = \frac{1}{I_{pr}(G)}$
- End-to-end parameter update

Experiments

Evaluation Results

	Inception-V3		ResNet		BERT	
	$I_P(G)$	Speedup %	$I_P(G)$	Speedup %	$I_P(G)$	Speedup %
CPU-only	0.0128	0	0.0160	0	0.00638	0
GPU-only	0.0120	6.25	0.00781	51.2	0.00277	56.5
OpenVINO-CPU	0.0128	0	0.0234	-46.3	0.00657	-2.98
OpenVINO-GPU	0.0138	-7.81	0.00876	45.3	0.00284	55.5
Placeto	0.0116	9.38	0.00932	41.8	0.00651	-2.04
RNN-based	0.0128	0	0.00875	45.3	OOM	OOM
HSDAG	0.0105	17.9	0.00766	52.1	0.00267	58.2

Experiments

Ablation study

	Inception-V3		ResNet		BERT	
	$I_P(G)$	Speedup %	$I_P(G)$	Speedup %	$I_P(G)$	Speedup %
CPU-only	0.0128	0	0.0160	0	0.00638	0
Original	0.0105	17.9	0.00766	52.1	0.00267	58.2
w/o output shape	0.0117	8.59	0.00768	52.0	0.00278	56.4
w/o node ID	0.0117	8.59	0.00768	52.0	0.00279	56.4
w/o graph structural features	0.0109	14.8	0.00766	52.1	0.00268	58.2

That's all!



Code:



Paper:

