

# Bridging the Divide: Reconsidering Softmax and Linear Attention

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NEURAL INFORMATION  
PROCESSING SYSTEMS



# Background

Transformers has a **Quadratic Complexity**  $\mathcal{O}(N^2d)$  with respect to sequence length.

High Resolution Images



Videos



Sora



# Background

## Softmax Attention

- ✓ High expressive capability
- ✗ **Quadratic complexity  $\mathcal{O}(N^2 d)$**

$$S_i = \left[ \frac{\exp(Q_i^\top K_1)}{\sum_{j=1}^N \exp(Q_i^\top K_j)}, \dots, \frac{\exp(Q_i^\top K_N)}{\sum_{j=1}^M \exp(Q_i^\top K_j)} \right]^\top$$

$$O_i^S = S_i^\top V$$



## Linear Attention

- ✗ **Inferior performance**
- ✓ Linear complexity  $\mathcal{O}(Nd^2)$

$$L_i = \left[ \frac{\phi(Q_i)^\top \phi(K_1)}{\sum_{j=1}^N \phi(Q_i)^\top \phi(K_j)}, \dots, \frac{\phi(Q_i)^\top \phi(K_N)}{\sum_{j=1}^N \phi(Q_i)^\top \phi(K_j)} \right]^\top$$

$$O_i^L = L_i^\top V = \frac{\phi(Q_i)^\top \left( \sum_{j=1}^N \phi(K_j) V_j^\top \right)}{\phi(Q_i)^\top \left( \sum_{j=1}^N \phi(K_j) \right)}$$



# Injectivity of Attention Function

**Softmax Attn:**  $S_K: \mathbb{R}^d \rightarrow \mathbb{R}^N$ ,  $S_K(Q_i) = \left[ \frac{\exp(Q_i^\top K_1)}{\sum_{j=1}^N \exp(Q_i^\top K_j)}, \dots, \frac{\exp(Q_i^\top K_N)}{\sum_{j=1}^M \exp(Q_i^\top K_j)} \right]^\top$

**Linear Attn:**  $L_K: \mathbb{R}^d \rightarrow \mathbb{R}^N$ ,  $L_K(Q_i) = \left[ \frac{\phi(Q_i)^\top \phi(K_1)}{\sum_{j=1}^N \phi(Q_i)^\top \phi(K_j)}, \dots, \frac{\phi(Q_i)^\top \phi(K_N)}{\sum_{j=1}^N \phi(Q_i)^\top \phi(K_j)} \right]^\top$

## Proposition 1 -- Softmax Attn is **Injective**:

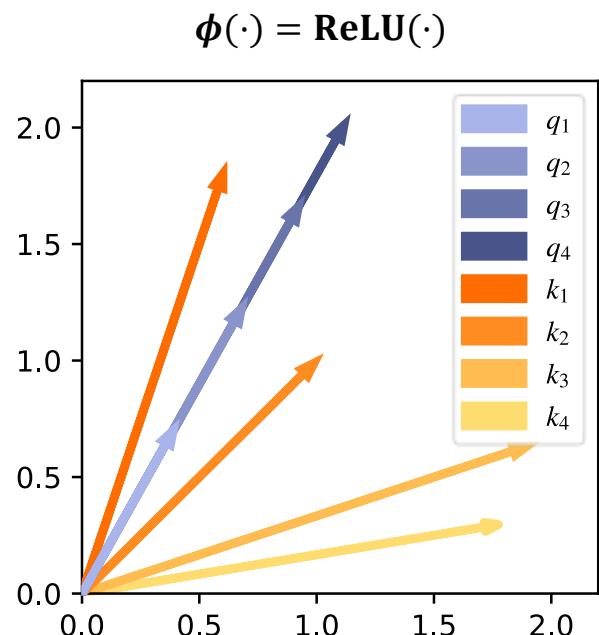
Given  $K \in \mathbb{R}^{N \times d}$  with  $\text{rank}(K) = d$ ,  $\text{rank}([K, 1]) = d + 1$ .  $\forall p, q \in \mathbb{R}^d, p \neq q$ , we have  $S_K(p) \neq S_K(q)$ .

## Proposition 2 -- Linear Attn is **Not Injective**:

Let  $\phi: \mathbb{R}^d \rightarrow \mathbb{R}^d$  be a continuous function.  $\exists p, q \in \mathbb{R}^d, p \neq q$ , s.t.  $L_K(p) = L_K(q)$ .



# Injectivity of Attention Function

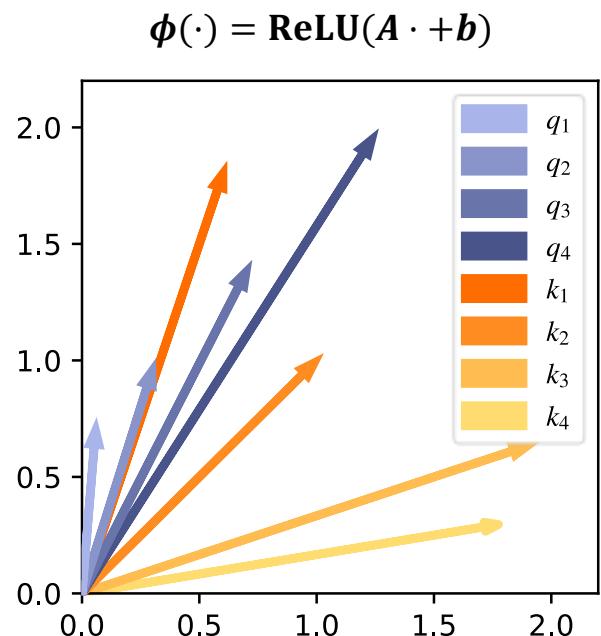


	<b>Attn(<math>q_1</math>)</b>	<b>Attn(<math>q_2</math>)</b>	<b>Attn(<math>q_3</math>)</b>	<b>Attn(<math>q_4</math>)</b>	
<b>Softmax Attention</b>	0.31 0.25	0.23 0.20	0.36 0.25	0.22 0.17	$k_1$ $k_2$
<b>Linear Attention</b>	0.32 0.25	0.23 0.19	0.32 0.25	0.23 0.19	$k_3$ $k_4$
<b>InLine Attention (Ours)</b>	0.31 0.25	0.23 0.20	0.35 0.26	0.22 0.17	1.0

A vertical color bar on the right indicates the attention weights, ranging from 0.0 (white) to 1.0 (dark blue).



# Injectivity of Attention Function



	$\text{Attn}(q_1)$	$\text{Attn}(q_2)$	$\text{Attn}(q_3)$	$\text{Attn}(q_4)$	
<b>Softmax Attention</b>	0.36 0.25 0.21 0.18	0.37 0.23 0.22 0.17	0.39 0.21 0.24 0.16	0.41 0.19 0.25 0.14	$k_1$ $k_2$ $k_3$ $k_4$
<b>Linear Attention</b>	0.31 0.24 0.25 0.21	0.31 0.24 0.25 0.21	0.31 0.24 0.25 0.21	0.31 0.24 0.25 0.21	
<b>InLine Attention (Ours)</b>	0.35 0.23 0.24 0.18	0.37 0.23 0.24 0.16	0.40 0.23 0.24 0.13	0.45 0.22 0.24 0.10	

A vertical color bar on the right indicates the scale of the attention values, ranging from 0.0 (white) to 1.0 (dark blue).



# Injective Linear Attention

**Injective Linear Attn:**

$$\text{InL}_K(Q_i) = [\phi(Q_i)^\top \phi(K_1), \dots, \phi(Q_i)^\top \phi(K_N)]^\top - \frac{1}{N} \sum_{j=1}^N \phi(Q_i)^\top \phi(K_j) + \frac{1}{N}$$

**Proposition 3 -- Injective Linear Attn is Injective:**

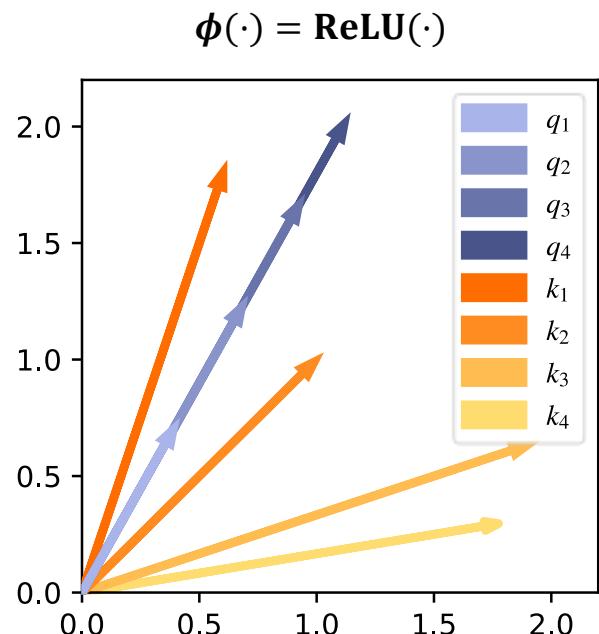
Let  $\varphi: \mathbb{R}^d \rightarrow \mathbb{R}^d$  be an injective map.

Given  $K \in \mathbb{R}^{N \times d}$  with  $\text{rank}(\phi(K)) = d$ ,  $\text{rank}([\phi(K), 1]) = d + 1$ .

$\forall p, q \in \mathbb{R}^d, p \neq q$ , we have  $\text{InL}_K(p) \neq \text{InL}_K(q)$ .



# Injectivity of Attention Function

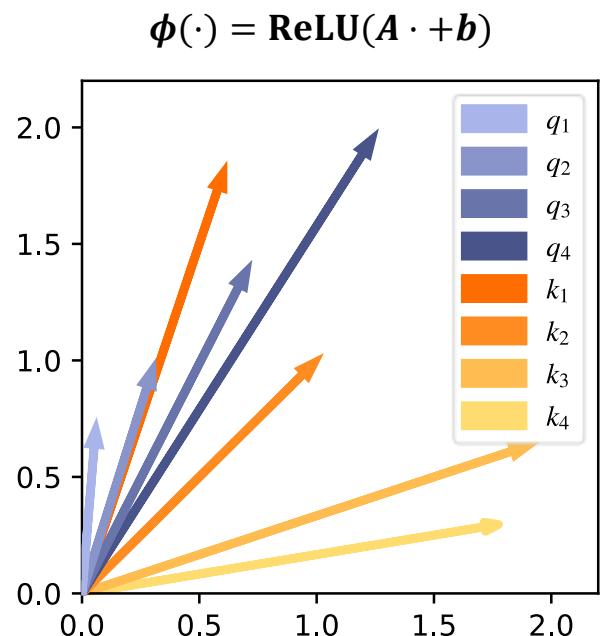


	<b>Attn(<math>q_1</math>)</b>	<b>Attn(<math>q_2</math>)</b>	<b>Attn(<math>q_3</math>)</b>	<b>Attn(<math>q_4</math>)</b>	
<b>Softmax Attention</b>	0.31 0.25	0.23 0.20	0.36 0.25	0.22 0.17	$k_1$ $k_2$
<b>Linear Attention</b>	0.32 0.25	0.23 0.19	0.32 0.25	0.23 0.19	$k_3$ $k_4$
<b>InLine Attention (Ours)</b>	0.31 0.25	0.23 0.20	0.35 0.26	0.22 0.17	1.0

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# Injectivity of Attention Function

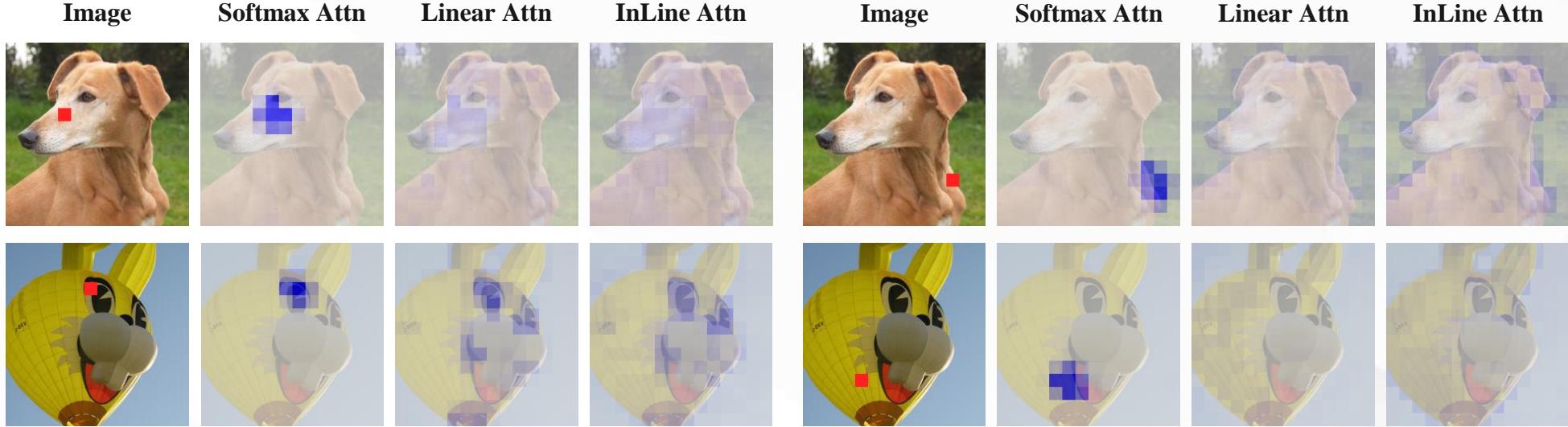


	$\text{Attn}(q_1)$	$\text{Attn}(q_2)$	$\text{Attn}(q_3)$	$\text{Attn}(q_4)$	
<b>Softmax Attention</b>	0.36 0.25 0.21 0.18	0.37 0.23 0.22 0.17	0.39 0.21 0.24 0.16	0.41 0.19 0.25 0.14	$k_1$ $k_2$ $k_3$ $k_4$
<b>Linear Attention</b>	0.31 0.24 0.25 0.21	0.31 0.24 0.25 0.21	0.31 0.24 0.25 0.21	0.31 0.24 0.25 0.21	
<b>InLine Attention (Ours)</b>	0.35 0.23 0.24 0.18	0.37 0.23 0.24 0.16	0.40 0.23 0.24 0.13	0.45 0.22 0.24 0.10	

A vertical color bar on the right indicates the scale of the attention values, ranging from 0.0 (white) to 1.0 (dark blue).



# Local Modeling Capability



Mask Out Position	None	Loc. $3 \times 3$	Loc. $5 \times 5$	Loc. $7 \times 7$	Rand 9	Rand 25	Rand 49
Softmax Attn	72.2	51.6	24.3	9.0	71.7	71.5	71.1
InLine Attn	70.0	58.0	40.0	20.0	70.0	69.9	69.5



# Local Modeling Capability

**Injective Linear Attn:**

$$\text{InL}_K(Q_i) = [\phi(Q_i)^\top \phi(K_1), \dots, \phi(Q_i)^\top \phi(K_N)]^\top - \frac{1}{N} \sum_{j=1}^N \phi(Q_i)^\top \phi(K_j) + \frac{1}{N}$$

**InLine Attention Module:**

$$O_i = \text{InL}_K(Q_i)^\top V + \boxed{\sum_{j=1}^9 r_j V_j^{N(i)}}, \quad r = \text{MLP}(\bar{x})$$



# Empirical Study

- ✓ The impact of injective property:

Kernel Function $\phi(\cdot)$	ReLU( $\cdot$ )	ReLU( $A \cdot + b$ )	LeakyReLU( $\cdot$ )	Identity( $\cdot$ )
Linear Attn	77.3	70.2	1.5	0.2
InLine Attn	79.8	80.0	79.8	80.2

- ✓ Local modeling ability:

	Window	FLOPs	#Param	Acc.		Window	FLOPs	#Param	Acc.
InLine-Swin-T w/o res.	$7^2$	4.5G	30M	80.3	InLine-Swin-T w/ res.	$7^2$	4.5G	30M	81.6
	$14^2$	4.5G	30M	80.4		$14^2$	4.5G	30M	82.1
	$28^2$	4.5G	30M	80.2		$28^2$	4.5G	30M	82.3
	$56^2$	4.5G	30M	80.2		$56^2$	4.5G	30M	82.4



# Empirical Study

✓ Performances on ImageNet-1K:

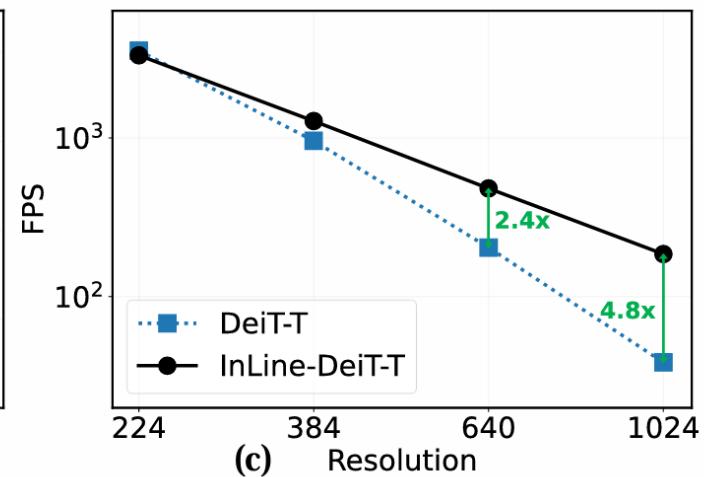
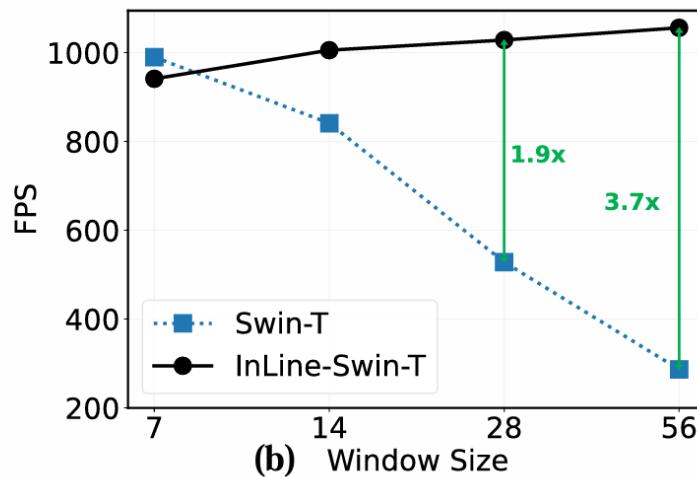
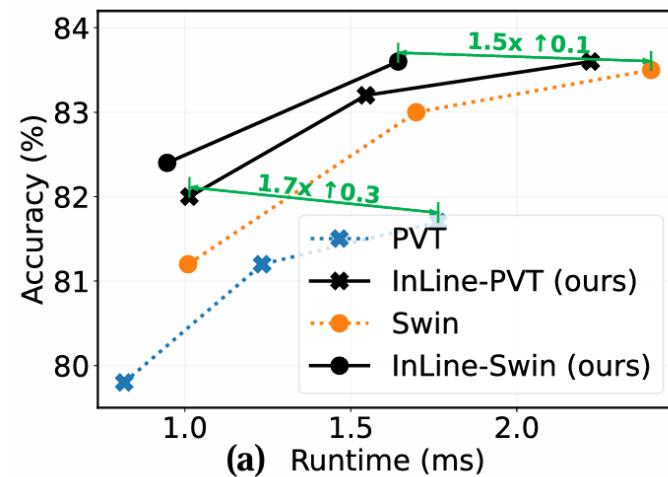
Method	Reso	#Params	FLOPs	Top-1
DeiT-T [30]	$224^2$	5.7M	1.2G	72.2
<b>InLine-DeiT-T</b>	$224^2$	6.5M	1.1G	<b>74.5 (+2.3)</b>
DeiT-B	$224^2$	86.6M	17.6G	81.8
<b>InLine-DeiT-B</b>	$448^2$	23.8M	17.2G	<b>82.3 (+0.5)</b>
PVT-S	$224^2$	24.5M	3.8G	79.8
<b>InLine-PVT-S</b>	$224^2$	21.6M	3.9G	<b>82.0 (+2.2)</b>
PVT-L	$224^2$	61.4M	9.8G	81.7
<b>InLine-PVT-L</b>	$224^2$	50.2M	10.2G	<b>83.6 (+1.9)</b>

Method	Reso	#Params	FLOPs	Top-1
Swin-T [19]	$224^2$	29M	4.5G	81.3
<b>InLine-Swin-T</b>	$224^2$	30M	4.5G	<b>82.4 (+1.1)</b>
Swin-S	$224^2$	50M	8.7G	83.0
<b>InLine-Swin-S</b>	$224^2$	50M	8.7G	<b>83.6 (+0.6)</b>
Swin-B	$224^2$	88M	15.4G	83.5
<b>InLine-Swin-B</b>	$224^2$	88M	15.4G	<b>84.1 (+0.6)</b>
Swin-B	$384^2$	88M	47.0G	84.5
<b>InLine-Swin-B</b>	$384^2$	88M	45.2G	<b>85.0 (+0.5)</b>



# Empirical Study

✓ Speed measurements:





# Empirical Study

✓ Performances on downstream tasks:

**(a) Mask R-CNN Object Detection on COCO**

Method	FLOPs	Sch.	AP <sup>b</sup>	AP <sup>b</sup> <sub>50</sub>	AP <sup>b</sup> <sub>75</sub>	AP <sup>m</sup>	AP <sup>m</sup> <sub>50</sub>	AP <sup>m</sup> <sub>75</sub>
PVT-T	240G	1x	36.7	59.2	39.3	35.1	56.7	37.3
InLine-PVT-T	211G	1x	40.2	62.7	43.8	37.7	59.7	40.4
PVT-S	305G	1x	40.4	62.9	43.8	37.8	60.1	40.3
InLine-PVT-S	250G	1x	43.4	66.4	47.1	40.1	63.1	43.3
PVT-M	392G	1x	42.0	64.4	45.6	39.0	61.6	42.1
InLine-PVT-M	310G	1x	44.0	66.4	48.0	40.3	63.4	43.5
PVT-L	494G	1x	42.9	65.0	46.6	39.5	61.9	42.5
InLine-PVT-L	377G	1x	45.4	67.6	49.7	41.4	64.7	44.6

**(b) Cascade Mask R-CNN Object Detection on COCO**

Method	FLOPs	Sch.	AP <sup>b</sup>	AP <sup>b</sup> <sub>50</sub>	AP <sup>b</sup> <sub>75</sub>	AP <sup>m</sup>	AP <sup>m</sup> <sub>50</sub>	AP <sup>m</sup> <sub>75</sub>
Swin-S	837G	3x	51.9	70.7	56.3	45.0	68.2	48.8
InLine-Swin-S	835G	3x	52.4	71.0	56.9	45.4	68.8	49.6
Swin-B	981G	3x	51.9	70.5	56.4	45.0	68.1	48.9
InLine-Swin-B	978G	3x	52.6	71.0	57.0	45.4	68.5	49.3



# Take-away Messages

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## Injective Linear Attention (InLine)

- ✓ The injectivity of attention function is of crucial importance
- ✓ Local modeling is essential to attention
- ✓ InLine: a simple, fast and effective linear attention module



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# Thank you!

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Code

