



RegExplainer: Generating Explanations for Graph Neural Networks in Regression Tasks

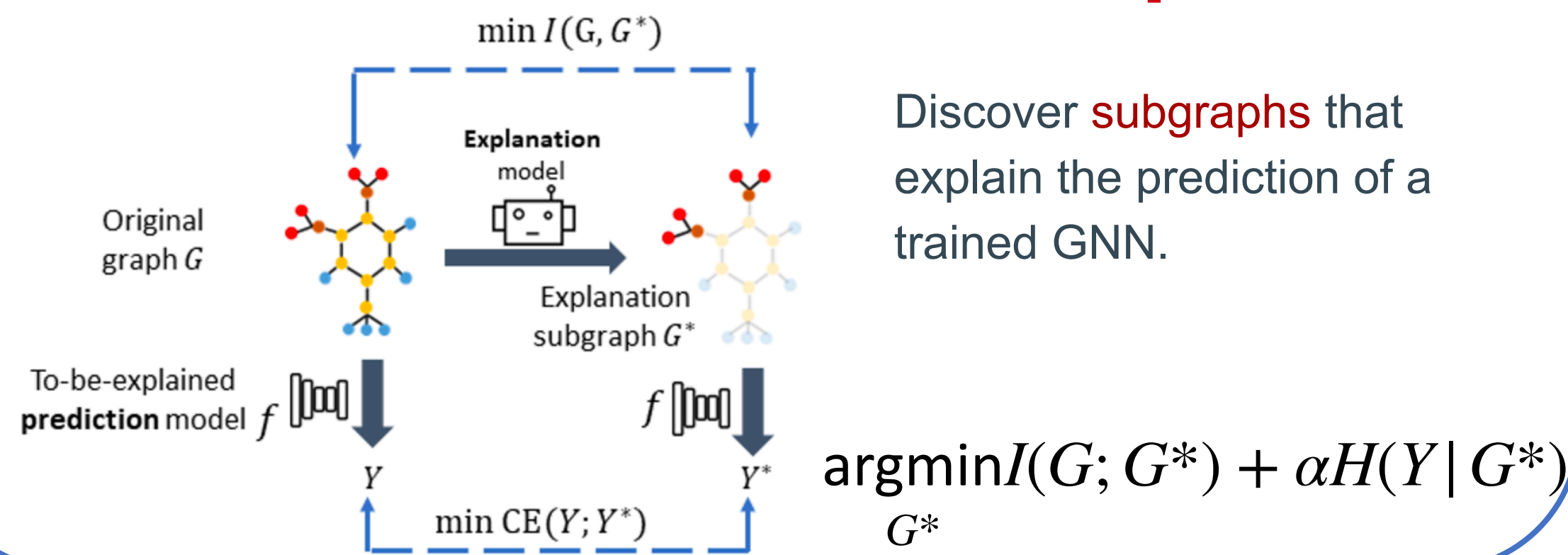


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Explaining GNNs

Post-hoc Instance-level Explanation



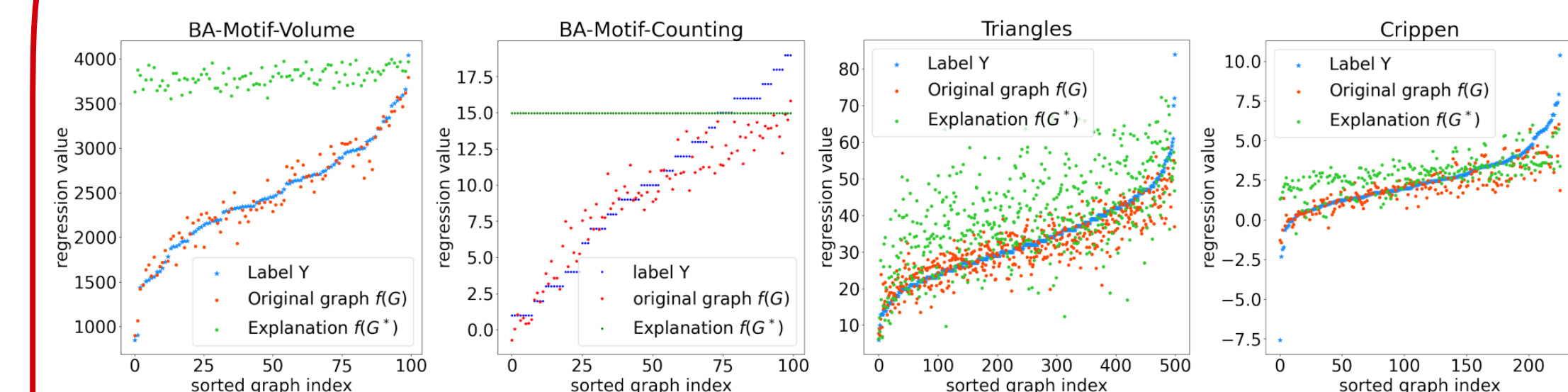
Graph Information Bottleneck(GIB) in previous **classification** tasks couldn't be trivially used in explaining **regression** tasks.

Mutual Information $I(G^*; Y) = H(Y) - H(Y|G^*)$ **Intractability of $I(G^*; Y)$**

$\text{argmin}_{G^*} I(G; G^*) - \alpha I(G^*; Y)$

$\text{argmin}_{G^*} I(G; G^*) - \alpha I(f(G^*); Y)$ [2][3]

Diverging Distributions between $f(G^*)$ and Y !



Prediction of ground truth explanation diverges from the prediction of original graph

Dataset	$(f(G), Y)$	$(f(G^*), Y)$	$(f(G), f(G^*))$
BA-Motif-Volume	131.42	1432.07	1427.07
BA-Motif-Counting	2.06	7.43	7.22
Triangles	5.28	12.38	12.40
Crippen	1.13	1.54	1.17

Prediction shifting study on the RMSE.

	BA-Motif-Volume	BA-Motif-Counting	Triangles	Crippen
$\text{COS}(v_g, v_e)$	0.95	0.80	0.97	0.89
$\text{COS}(v_g, v_m)$	0.98	0.89	0.99	0.92
$\text{EUC}(v_g, v_e)$	0.46	0.68	0.19	0.67
$\text{EUC}(v_g, v_m)$	0.37	0.52	0.08	0.63
$\text{RMSE}(p_g, p_e)$	1427.07	7.22	12.40	1.17
$\text{RMSE}(p_g, p_m)$	393.26	2.73	8.22	0.68

Mixed explanation could alleviate this distribution shifting problem. [1]

Implementation

Overall loss functions:

- $\mathcal{L}_{\text{contr}}(G, G^+, G^-) = -\log \frac{\exp((h^{(\text{mix}+)})^T h^+)}{\exp((h^{(\text{mix}+)})^T h^+) + \exp((h^{(\text{mix}-)})^T h^-)}$
- $\mathcal{L}_{\text{GIB}} = \mathcal{L}_{\text{size}}(G, G^*) - \alpha \mathcal{L}_{\text{contr}}(G, G^+, G^-)$
- $\mathcal{L} = \mathcal{L}_{\text{GIB}} + \mathcal{L}_{\text{MSE}} = \mathcal{L}_{\text{GIB}} + \beta \mathcal{L}_{\text{MSE}}(f(G), f(G^{(\text{mix}+)}))$

We adopt the GIB objective with following properties:

Property 1: $I(Y^*, Y)$ is the lower bound of $I(G^*, Y)$

$\text{argmin}_{G^*} I(G, G^*) - \alpha I(G^*, Y) \rightarrow \text{argmin}_{G^*} I(G, G^*) - \alpha I(Y^*, Y)$

Property 2: InfoNCE loss is the lower bound of $I(Y^*, Y)$

$\text{argmin}_{G^*} I(G, G^*) - \alpha I(Y^*, Y) \rightarrow \text{argmin}_{G^*} I(G, G^*) - \alpha \mathbb{E}_{\mathbb{H}} \left[\log \frac{\text{sim}(h^*, h)}{\frac{1}{|\mathbb{H}|} \sum_{h' \in \mathbb{H}} \text{sim}(h^*, h')} \right]$

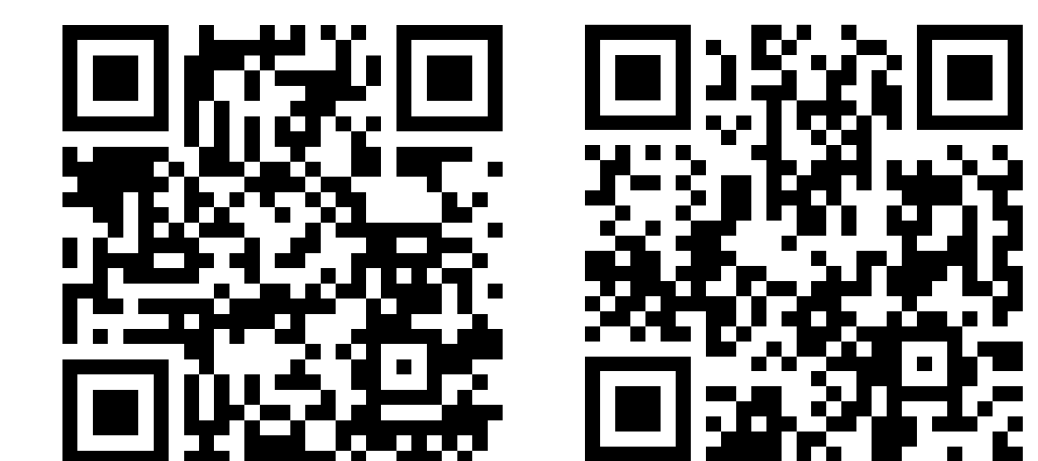
Experiment Results

Table 1: Illustration of the graph regression datasets together with the explanation faithfulness in terms of AUC-ROC on edges under four datasets on RegExplainer and other baselines. The original graph row visualizes the structure of the complete graph, the explanation row highlights the explanation sub-graph of the corresponding original graph. In the Crippen dataset, different colors of the node represent different kinds of atoms and the node feature is a one-hot vector to encode the atom type.

Dataset	BA-Motif-Volume	BA-Motif-Counting	Triangles	Crippen
Original Graph G				
Explanation G^*				
Node Feature	Random Float Vector	Fixed Ones Vector	Fixed Ones Vector	One-hot Vector
Regression Label	Sum of Motif Value	Number of Motifs	Number of Triangles	Chemical Property Value
Explanation Type	Fix Size Sub-Graph	Dynamic Size Sub-graph	Dynamic Size Sub-graph	Dynamic Size Sub-graph
	Explanation AUC			
GRAD	0.418 ± 0.000	0.527 ± 0.000	0.479 ± 0.000	0.426 ± 0.000
ATT	0.512 ± 0.005	0.521 ± 0.003	0.441 ± 0.004	0.502 ± 0.006
MixupExplainer	0.471 ± 0.0291	0.868 ± 0.127	0.663 ± 0.110	0.499 ± 0.002
GNNExplainer	0.501 ± 0.009	0.505 ± 0.004	0.500 ± 0.002	0.497 ± 0.005
+RegExplainer	0.588 ± 0.017	0.629 ± 0.001	0.537 ± 0.003	0.541 ± 0.011
PGExplainer	0.470 ± 0.057	0.798 ± 0.133	0.511 ± 0.028	0.448 ± 0.005
+RegExplainer	0.758 ± 0.177	0.989 ± 0.003	0.739 ± 0.008	0.553 ± 0.013

Conclusion

- Contrastive loss could be applied while explaining the graph regression tasks.
- Mix explanation with sampled base-graph could help address the distribution shifting issue.



References: CODE PAPER

- [1]. Zhang, et al., "MixupExplainer: Generalizing Explanations for Graph Neural Networks with Data Augmentation." SIGKDD 2023.
- [2]. Miao et al., Interpretable and generalizable graph learning via stochastic attention mechanism. ICML 2022.
- [3]. Luo, et al., Parameterized explainer for graph neural network. NeurIPS 2020.

Algorithm 1 Graph Mixup Algorithm
Input: Graph $G_a = (X_a, A_a)$, a set of graphs \mathcal{G} , the number of random connections η , explanation model g .
Output: Graph $G^{(\text{mix})}$.

- Randomly sample a graph $G_b = (A_b, X_b)$ from \mathcal{G}
- Generate mask matrix $M_a = g(G_a)$
- Generate mask matrix $M_b = g(G_b)$
- Sample η random connections between G_a and G_b as A_c
- Mixup adjacency matrix $A^{(\text{mix})}$ with Eq. (10)
- Mixup edge mask $M^{(\text{mix})}$ with Eq. (11)
- Mixup node features $X^{(\text{mix})} = [X_a; X_b]$
- return** $G^{(\text{mix})} = (X^{(\text{mix})}, M^{(\text{mix})} \odot A^{(\text{mix})})$

Graph Mix-up Algorithm

G is the to-be-explained graph, G^+ is the randomly sampled positive graph and G^- is the randomly sampled negative graph. The explanation of the graph is produced by the explainer model. Then graph G is mixed with G^+ and G^- respectively to produce $G^{(\text{mix}+)}$ and $G^{(\text{mix}-)}$. Then the graphs are fed into the trained GNN model to retrieve the embedding vectors h^+ , h^- , $h^{(\text{mix}+)}$ and $h^{(\text{mix}-)}$. We use contrastive loss to minimize the distance between $G^{(\text{mix}+)}$ and the positive sample and maximize the distance between $G^{(\text{mix}-)}$ and the negative sample. The explainer is trained with the GIB objective and contrastive loss.