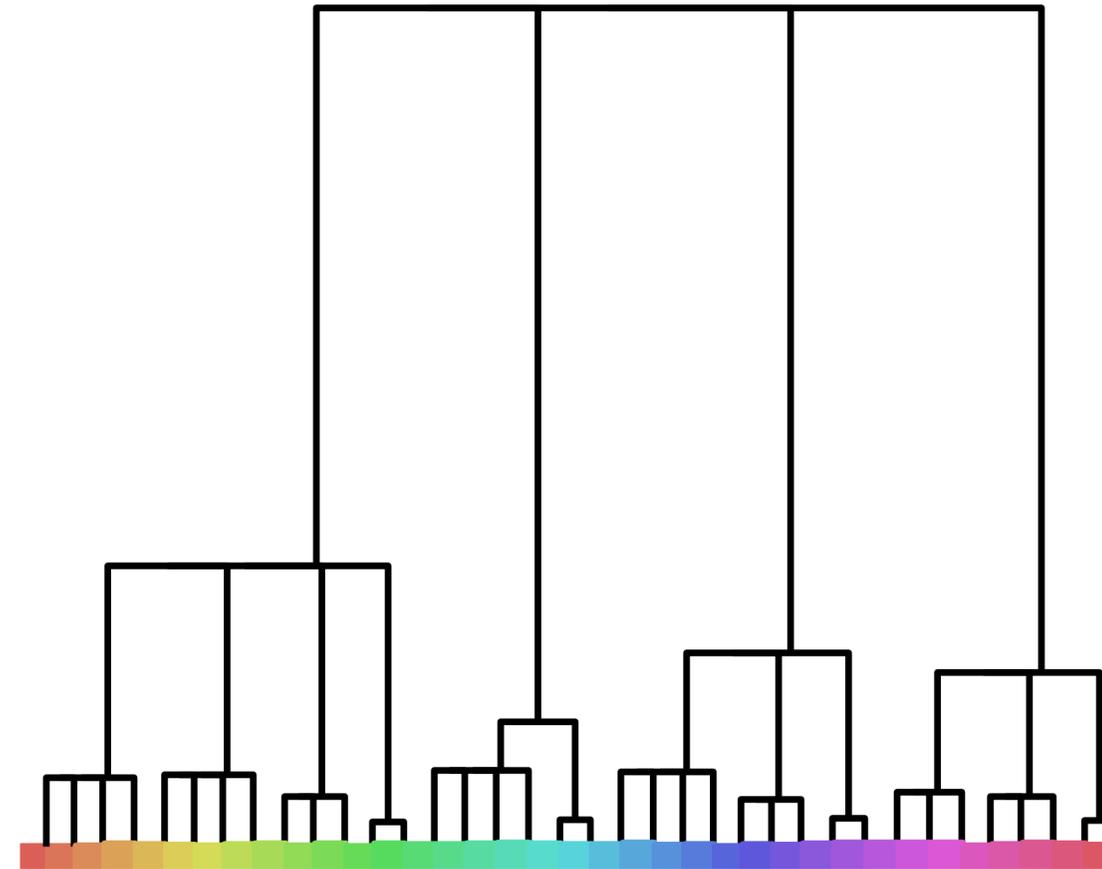
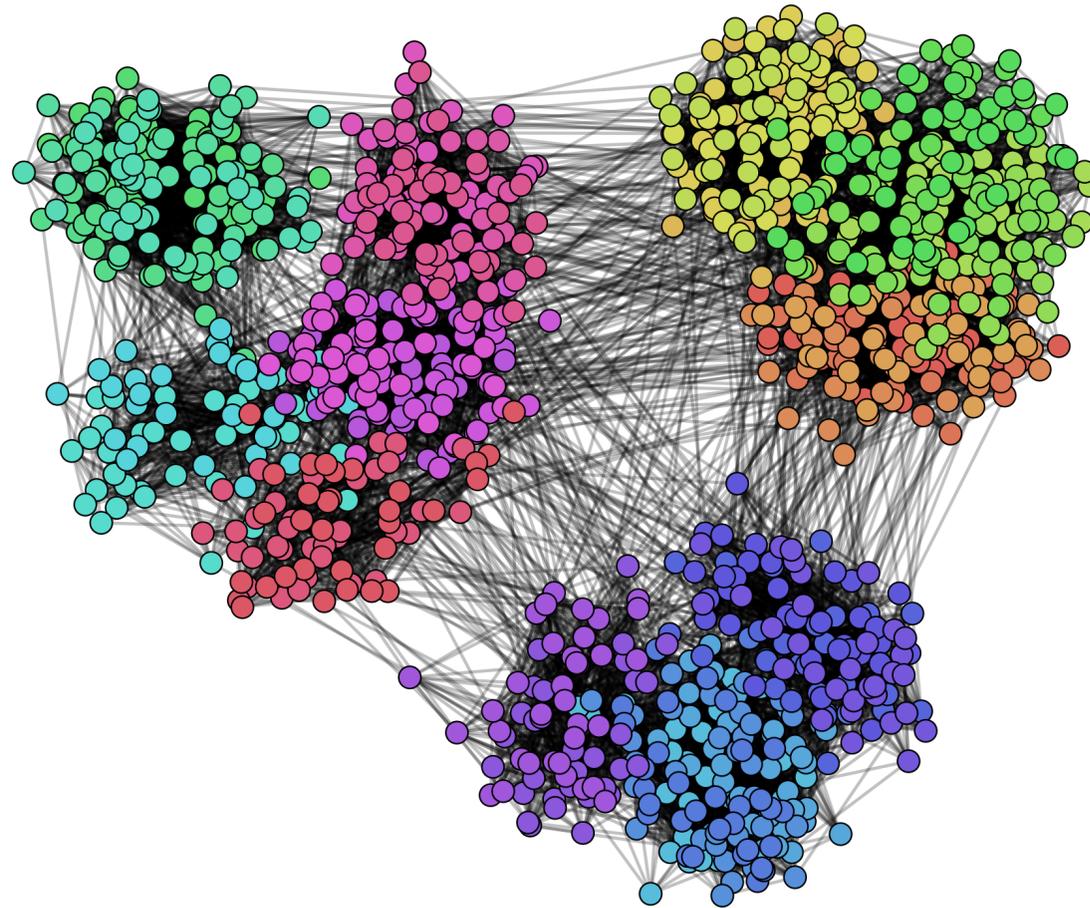


# Expected Probabilistic Hierarchies

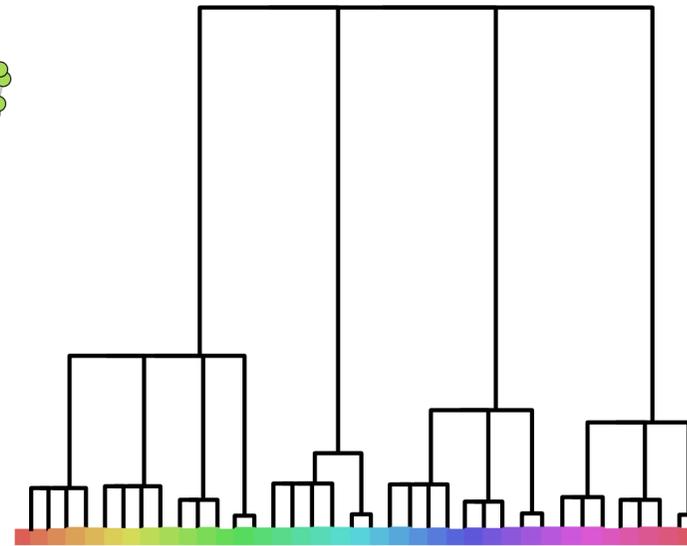
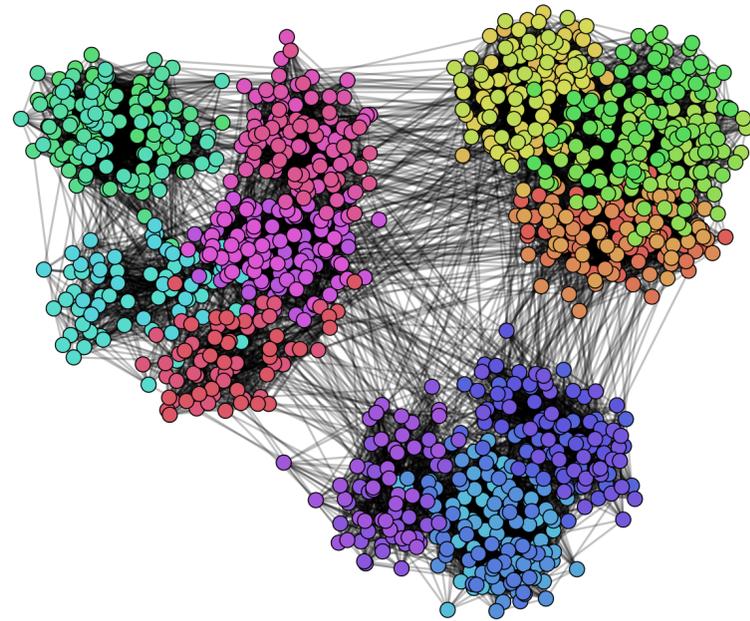
Marcel Kollovich, Bertrand Charpentier, Daniel Zügner, Stephan Günemann

# Motivation



***Hierarchical clustering is essential to describe underlying structures***

# Motivation



## Existing Hierarchical Clustering Algorithms:

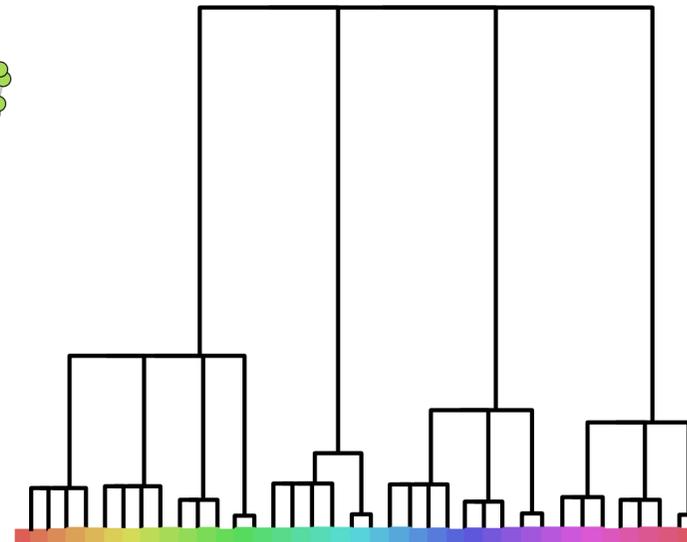
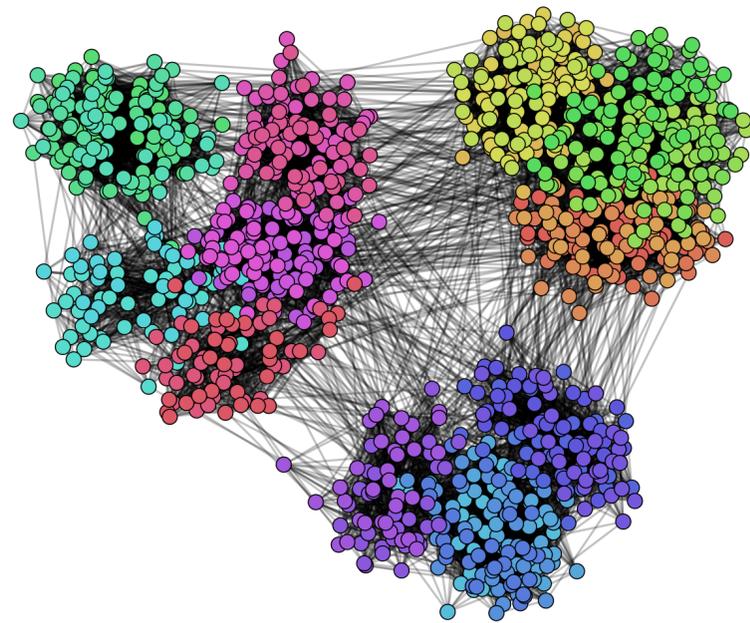


Discrete approaches often based on heuristics and do not optimize global metrics



Continuous relaxations do not necessarily align with their discrete counterparts

# Motivation



## Existing Hierarchical Clustering Algorithms:



Discrete approaches often based on heuristics and do not optimize global metrics



Continuous relaxations do not necessarily align with their discrete counterparts

***How can we learn continuous hierarchies that align with the discrete problem?***

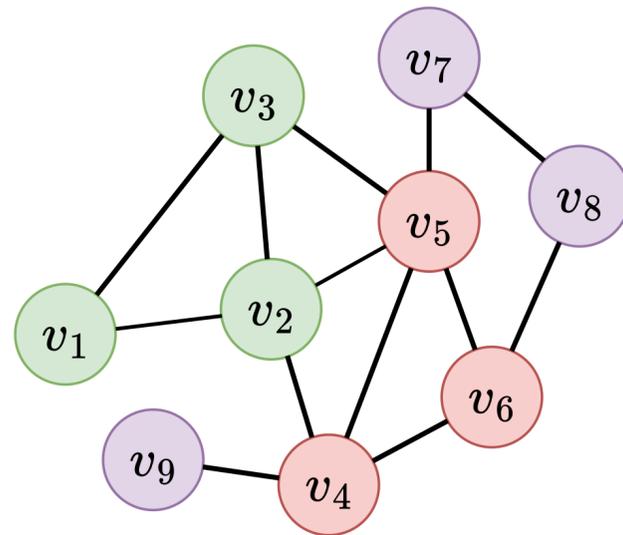
# Contributions

- 1. Theoretical:** We analyze the theoretical properties of expected clustering scores and show that their optimal values are equal to their optimal discrete counterpart.
- 2. Model:** We propose a new method called Expected Probabilistic Hierarchies (EPH) to optimize the expected scores using differentiable hierarchy sampling.
- 3. Empirical:** In quantitative experiments, we show that EPH outperforms other baselines in 20/24 cases, including both graph and vector datasets. In qualitative experiments, we show that EPH provides meaningful hierarchies.

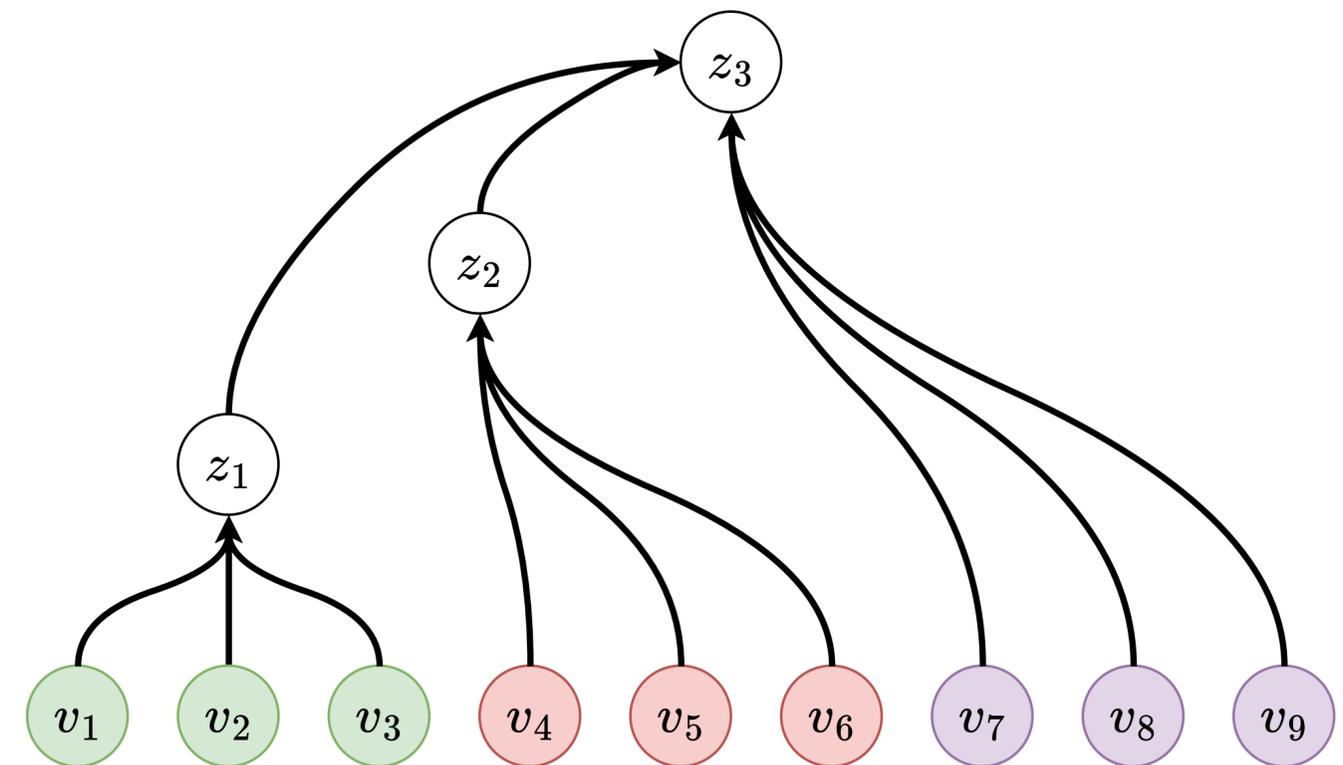
# Expected Probabilistic Hierarchies

## Problem

Graph



Hierarchy:  $\hat{\mathcal{T}}$



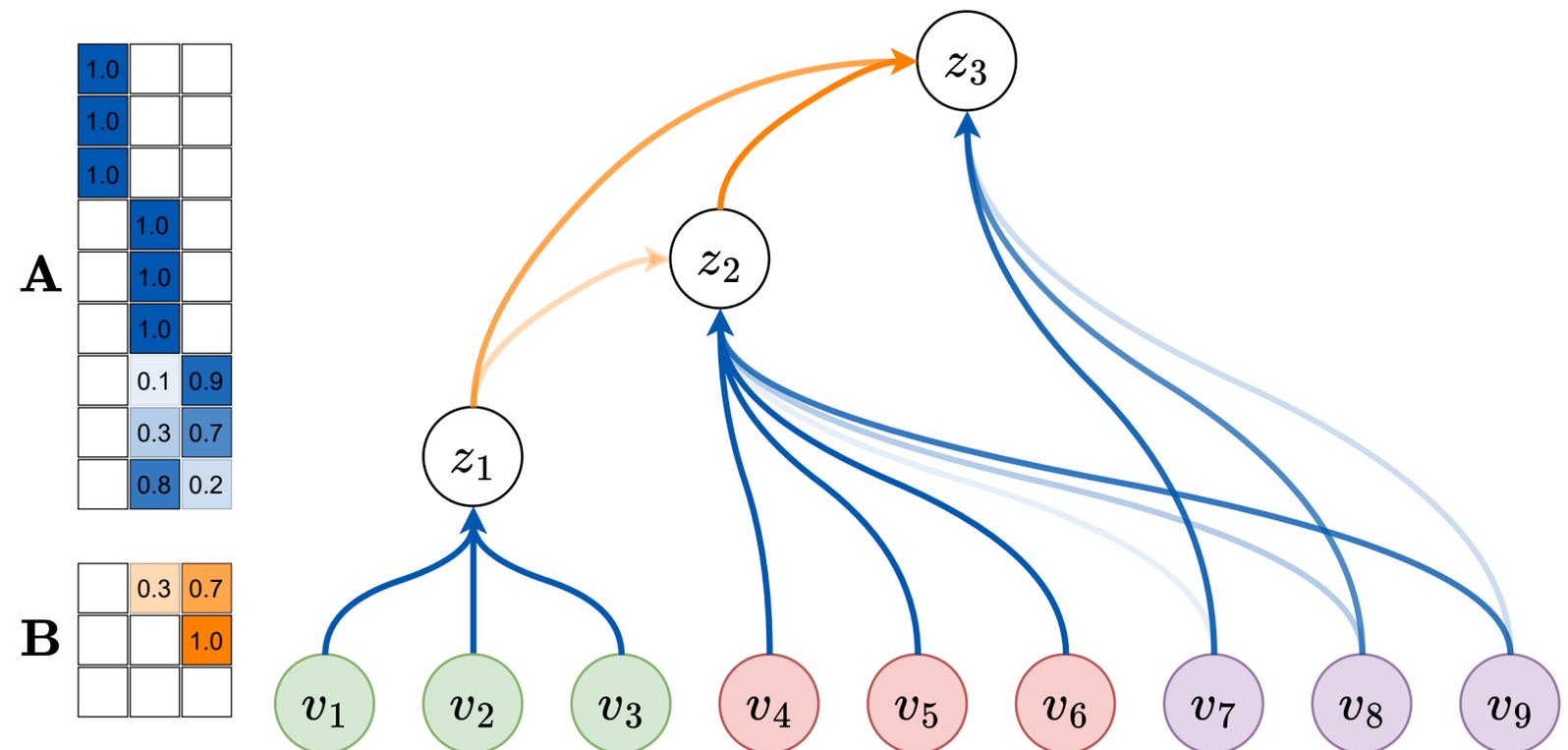
# Expected Probabilistic Hierarchies

## Probabilistic Hierarchies

*How can we parametrize continuous hierarchies?*

- Probabilistic Hierarchies:**  
 Relax outgoing edges onto the probability simplex
- Tree-Sampling Procedure:**  
 Sampling yields valid discrete hierarchies

Probabilistic Hierarchy:  $\mathcal{T}$



Zügner, Daniel, et al. "End-to-end learning of probabilistic hierarchies on graphs." *ICLR* 2022

# Expected Probabilistic Hierarchies

## Expected Metrics

How to quantify and learn the hierarchies?

- **Dasgupta Cost: [1]**

$$\text{Das}(\hat{\mathcal{T}}) = \sum_{v_i, v_j \in V} P(v_i, v_j) c(v_i \wedge v_j)$$

- **Tree-Sampling Divergence: [2]**

$$\text{TSD}(\hat{\mathcal{T}}) = \text{KL}(p(z) \| q(z))$$

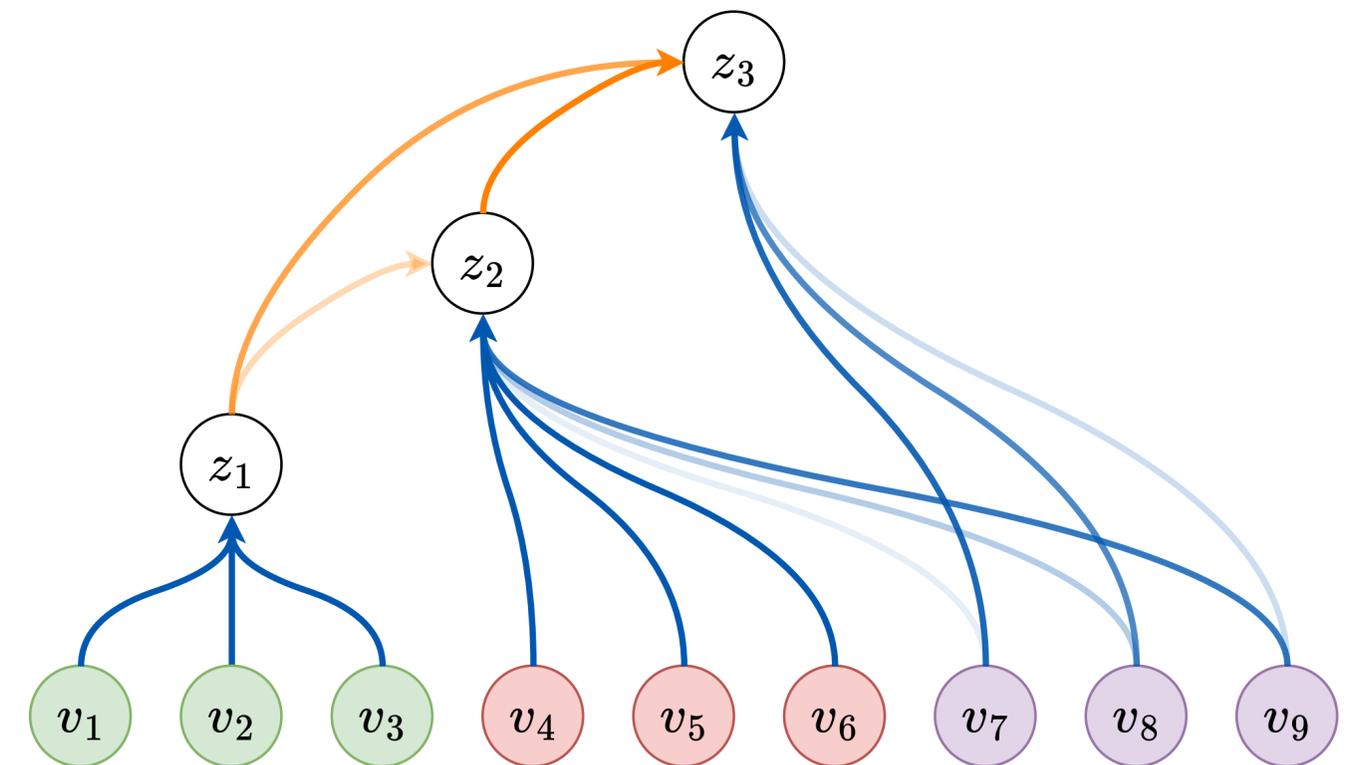
**A**

1.0		
1.0		
1.0		
	1.0	
	1.0	
	1.0	
	0.1	0.9
	0.3	0.7
	0.8	0.2

**B**

	0.3	0.7
		1.0

Probabilistic Hierarchy:  $\mathcal{T}$



[1] Dasgupta, Sanjoy. "A cost function for similarity-based hierarchical clustering." 2016

[2] Charpentier, Bertrand, and Thomas Bonald. "Tree sampling divergence: an information-theoretic metric for hierarchical graph clustering." 2019

# Expected Probabilistic Hierarchies

## Expected Metrics

How to quantify and learn the hierarchies?

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- **Tree-Sampling Divergence:**

$$\text{TSD}(\hat{\mathcal{T}}) = \text{KL}(p(z) \| q(z))$$

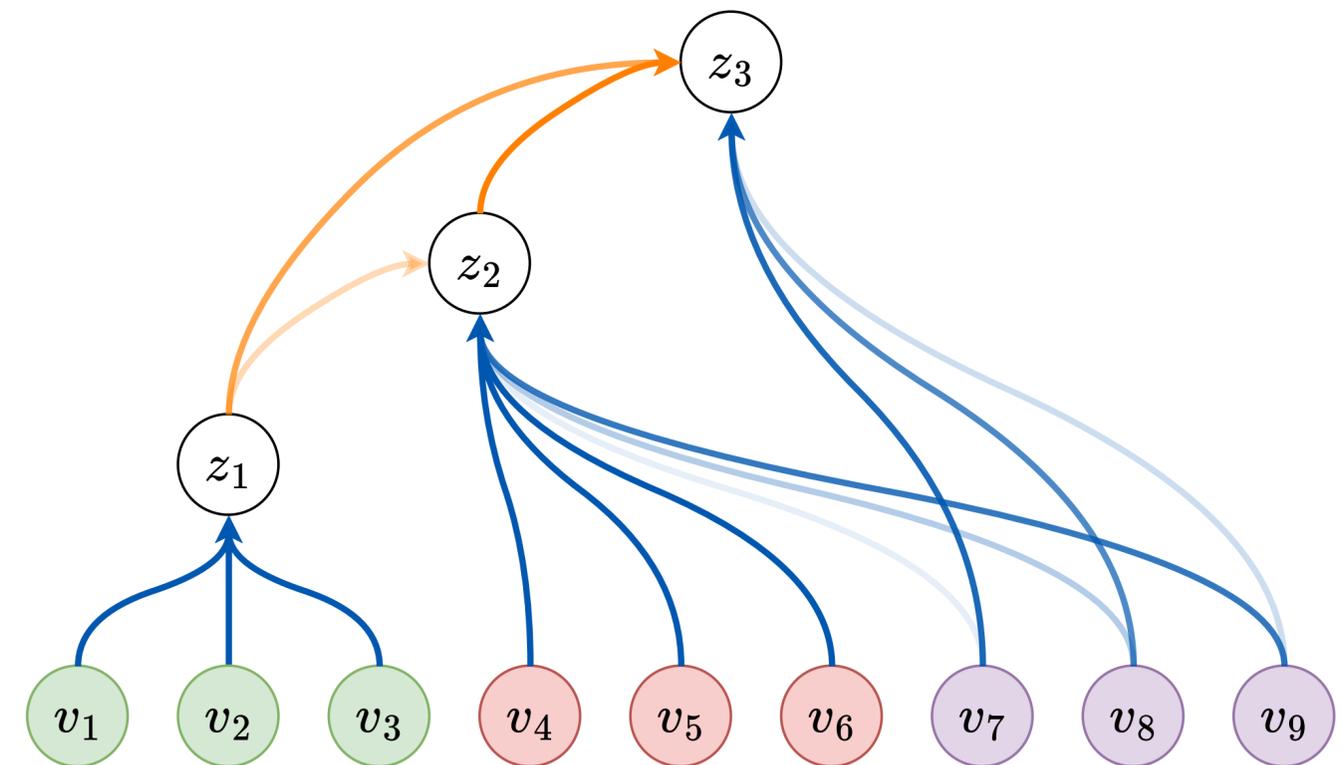
Train using *expected* metrics:

$$\min_{\mathbf{A}, \mathbf{B}} \mathbb{E}_{\hat{\mathcal{T}}} [\text{Das}(\hat{\mathcal{T}})] \quad \text{and} \quad \max_{\mathbf{A}, \mathbf{B}} \mathbb{E}_{\hat{\mathcal{T}}} [\text{TSD}(\hat{\mathcal{T}})]$$

Approximated using Monte Carlo and Gumbel-Softmax trick

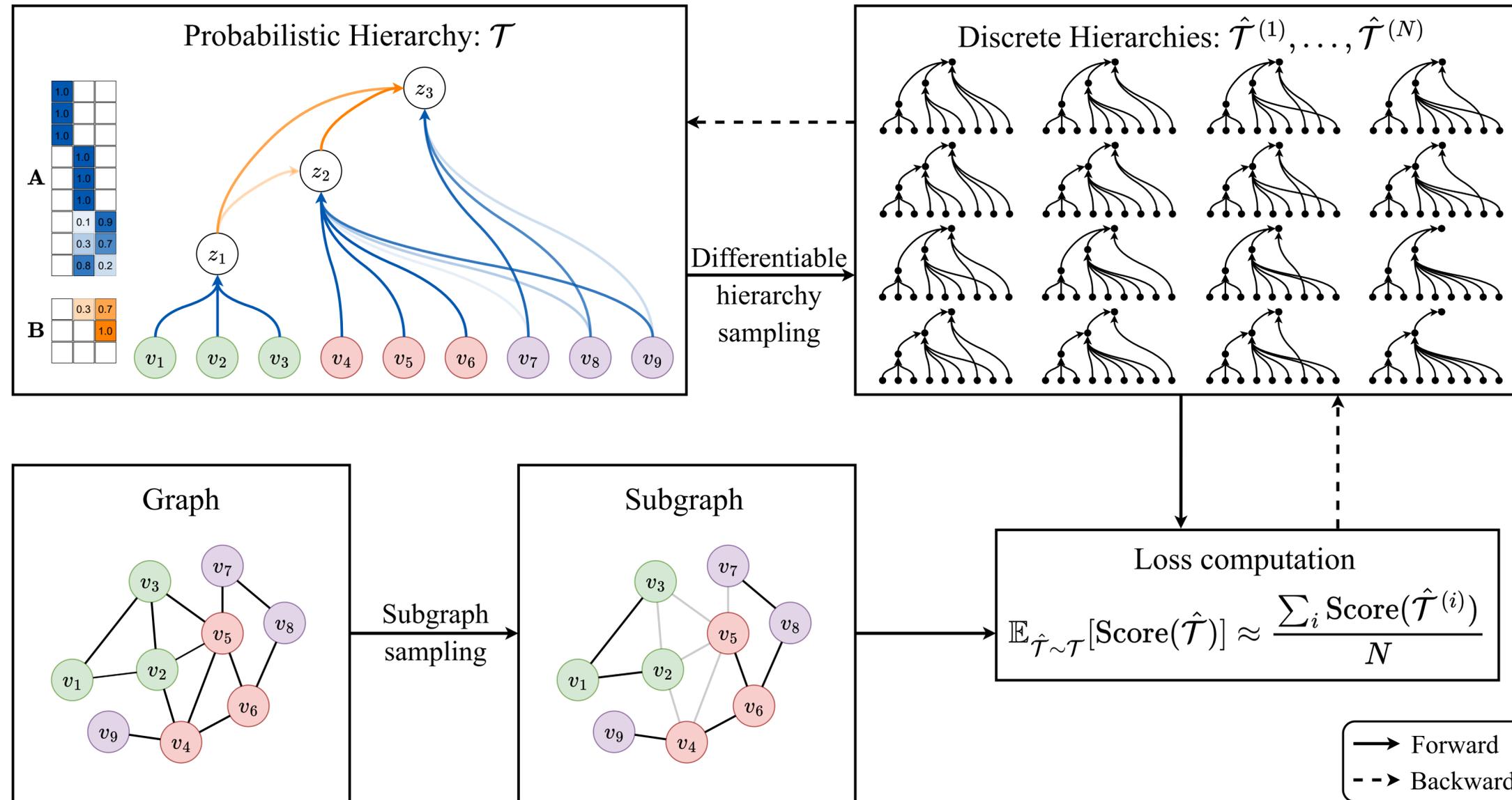
<b>A</b>	1.0		
	1.0		
	1.0		
		1.0	
		1.0	
		1.0	
<b>B</b>		0.1	0.9
		0.3	0.7
		0.8	0.2
		0.3	0.7
			1.0

Probabilistic Hierarchy:  $\mathcal{T}$



# Expected Probabilistic Hierarchies

## Overview



# Results

## Graph Datasets

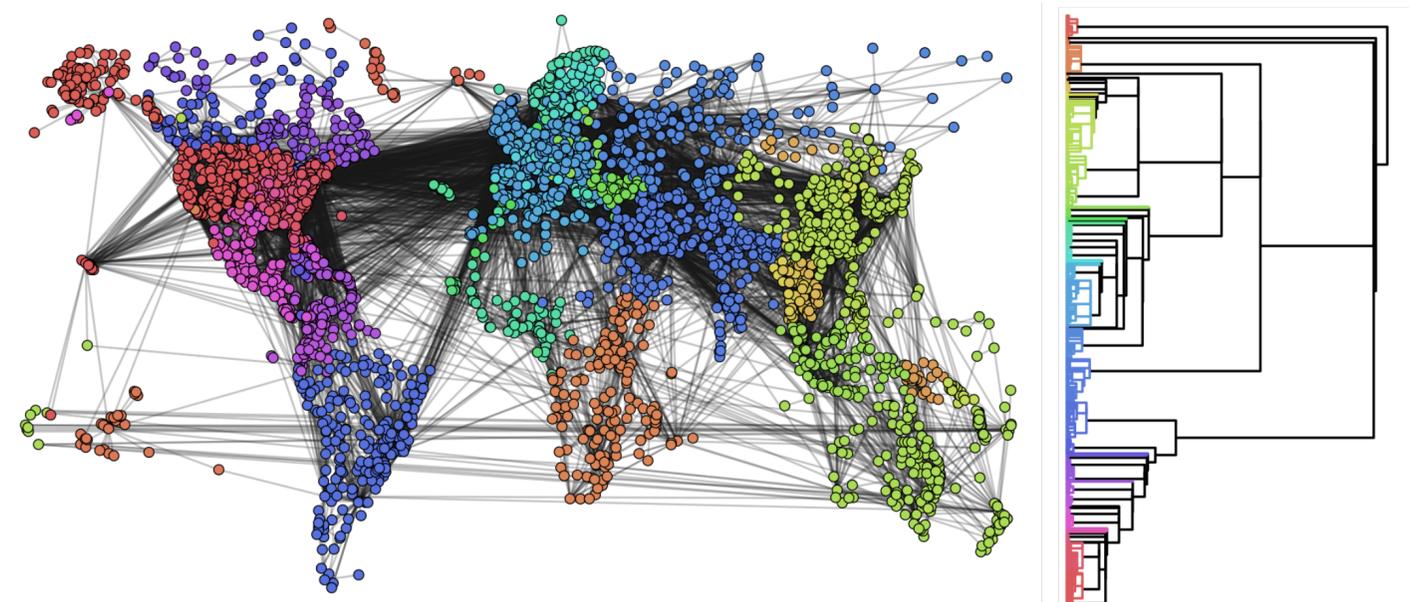
Dataset	Dasgupta cost ( $\downarrow$ )							
	PolBl.	Brain	Cites.	Genes	Cora-ML	OpenF.	WikiP.	DBLP
WL	338.52	567.90	137.80	270.18	301.68	379.68	660.12	OOM
AL	355.61	556.68	83.69	196.50	292.77	363.40	658.04	36,463
Louv.	344.47	582.45	158.79	247.27	335.57	501.29	798.75	40,726
RSC	307.70	526.17	85.41	188.82	264.62	367.36	630.53	OOM
UF	331.79	508.30	91.86	208.51	305.43	410.17	560.45	OOM
gHHC	349.71	595.70	147.17	308.42	313.29	390.21	672.84	87,344
HypHC	272.81	519.96	416.38	632.02	594.23	529.04	678.45	OOM
FPH	<u>238.65</u>	<u>425.70</u>	<u>76.03</u>	<u>182.91</u>	<u>257.42</u>	<u>355.61</u>	<u>482.40</u>	<u>31,687</u>
EPH	<b>235.50</b>	<b>400.20</b>	<b>74.01</b>	<b>176.57</b>	<b>238.28</b>	<b>312.31</b>	<b>456.26</b>	<b>30,600</b>

Dataset	Tree-sampling divergence ( $\uparrow$ )							
	PolBl.	Brain	Cites.	Genes	Cora-ML	OpenF.	WikiP.	DBLP
WL	26.59	25.13	62.14	60.93	52.76	50.59	42.18	OOM
AL	25.25	28.91	67.80	66.72	55.30	52.02	43.15	38.99
Louv.	28.86	30.74	68.09	67.51	58.18	52.97	47.01	41.40
RSC	28.04	29.19	67.39	66.28	56.14	52.01	44.86	OOM
UF	21.77	24.49	60.13	59.45	48.42	47.64	42.37	OOM
gHHC	24.70	25.62	59.53	54.20	49.56	51.36	41.08	16.29
HypHC	19.65	7.26	18.98	13.00	19.18	26.82	23.92	OOM
FPH	<u>31.37</u>	<u>32.75</u>	<b>69.38</b>	<b>67.78</b>	<b>59.55</b>	<u>57.58</u>	<u>49.87</u>	<u>41.62</u>
EPH	<b>32.05</b>	<b>34.24</b>	<u>69.36</u>	<u>67.75</u>	<u>59.41</u>	<b>57.83</b>	<b>50.23</b>	<b>42.74</b>

## Vector Datasets

Dataset	Dasgupta cost ( $\downarrow$ )							
	Zoo	Iris	Glass	Digits	Segm.	Spam.	Letter	Cifar
WL	56.28	69.98	122.16	1126.77	1266.17	2962.62	12241	32979
AL	56.31	69.48	121.64	1121.68	1258.22	2952.21	12181	32972
SL	57.67	70.71	126.33	1166.05	1368.21	3042.28	13166	33314
CL	55.78	70.10	123.02	1140.26	1277.48	2971.59	12396	33131
Louv.	56.26	72.31	125.94	1126.48	1238.35	<u>2916.48</u>	11946	32940
RSC	55.94	<b>69.10</b>	<u>121.45</u>	1119.43	1237.20	2917.07	<u>11895</u>	<b>32907</b>
UF	56.28	69.40	122.43	1137.53	1322.86	2998.17	13090	OOM
gHHC	60.09	69.63	123.33	1119.74	1269.28	3018.44	12151	33089
HypHC	56.05	69.22	121.52	<u>1118.08</u>	<u>1233.07</u>	2921.38	11930	OOM
FPH	56.13	69.13	122.00	1132.84	1238.45	2933.56	12197	33224
EPH	<b>55.77</b>	<b>69.10</b>	<b>120.94</b>	<b>1117.58</b>	<b>1230.60</b>	<b>2916.17</b>	<b>11894</b>	<u>32913</u>

## Qualitative



# Takeaways

- **Expected Probabilistic Hierarchies:**  
Probabilistic framework optimizing expected scores
- **Theoretical Properties:**  
Continuous global optima align with their discrete counterparts, unlike previous objectives
- **Empirical Results:**  
EPH outperforms other approaches on graph and vector datasets in 20/24 cases



Full Paper