

Quality-Improved and Property-Preserved Polarimetric Imaging via Complementarily Fusing

Chu Zhou¹ Yixing Liu^{2,3} Chao Xu⁴ Boxin Shi^{2,3}

¹National Institute of Informatics, Japan

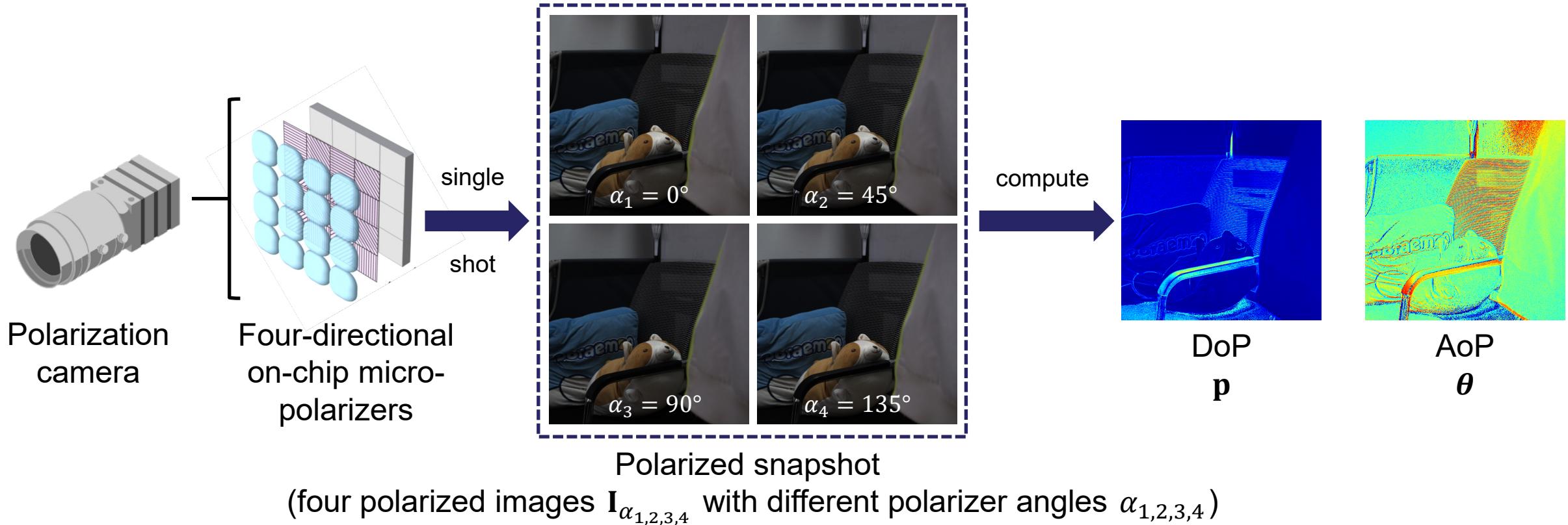
²State Key Lab for Multimedia Info. Processing, School of CS, Peking University, China

³National Eng. Research Center of Visual Tech., School of CS, Peking University, China

⁴National Key Lab of General AI, School of IST, Peking University, China



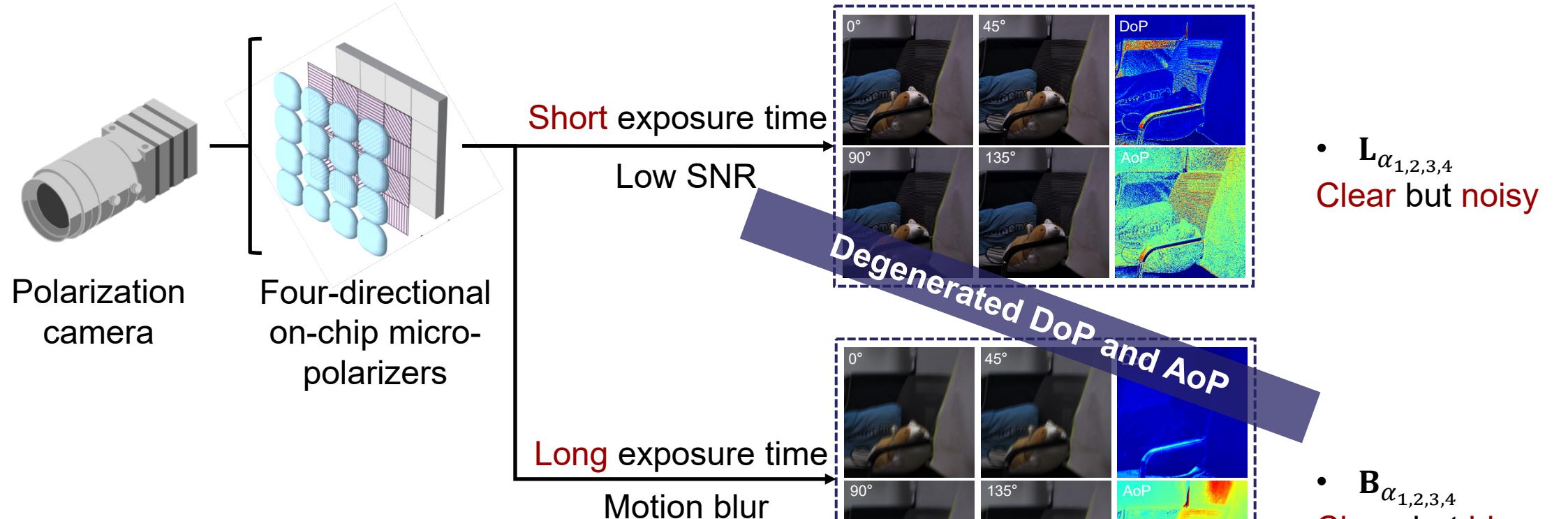
Polarimetric imaging



- A polarization camera can capture a **polarized snapshot** in a single shot
 - The degree of polarization (**DoP**) and angle of polarization (**AoP**) can be directly computed from it
 - Useful for polarization-based vision applications



Polarimetric imaging: difficulties

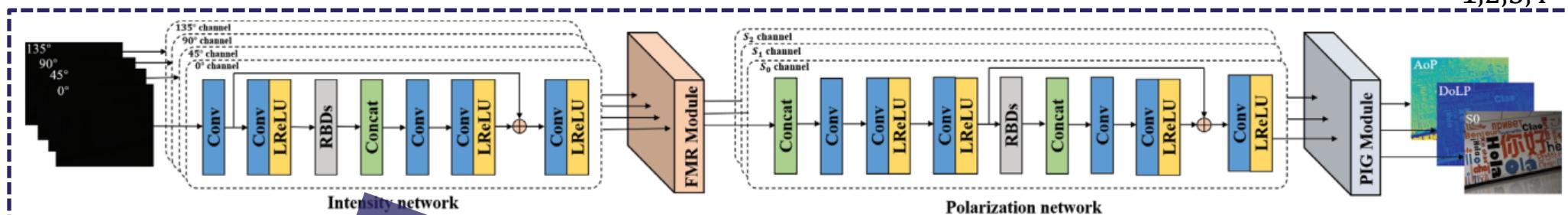


Hard to select an appropriate exposure time

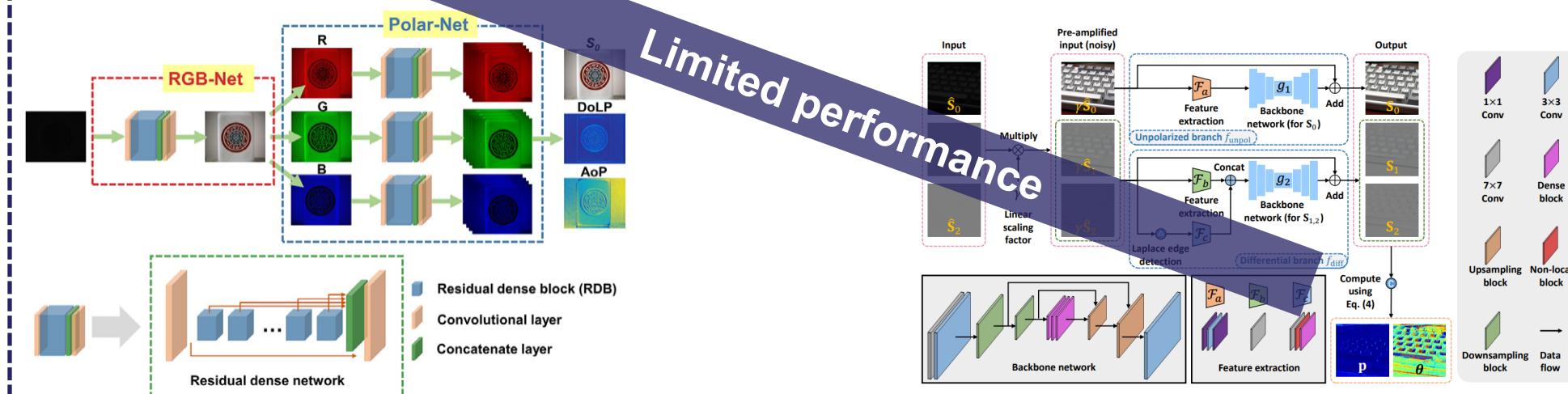


Handling noisy polarized images

- Low-light enhancement methods for polarized images: handling $L_{\alpha_{1,2,3,4}}$ only



- Denoise in both the intensity and Stokes domains (ColorPolarNet) [Xu et al., TIM 22]



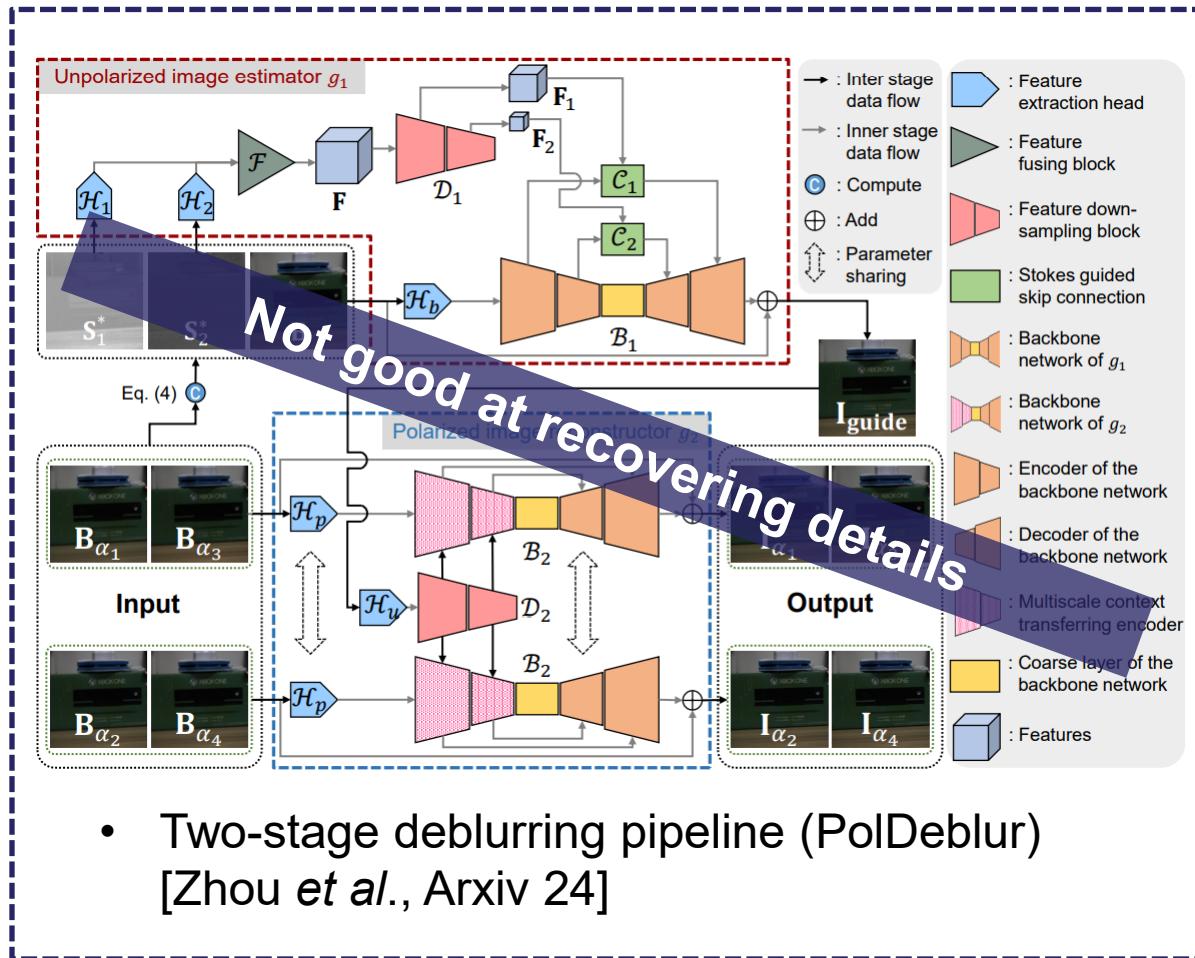
- Denoise in the intensity domain (IPLNet) [Hu et al., OL 20]

- Denoise in the Stokes domain (PLIE) [Zhou et al., AAAI 23]



Handling blurry polarized images

- Deblurring methods for polarized images : handling $B_{\alpha_{1,2,3,4}}$ only



- Instead of enhancing $L_{\alpha_{1,2,3,4}}$, another approach to obtain high-quality DoP and AoP is deblurring $B_{\alpha_{1,2,3,4}}$
 - The problem is **highly ill-posed**

How to reduce the ill-posedness?



Fusing a pair of noisy and blurry images

- A pair of noisy and blurry images would provide **complementary knowledge**



Polarization-unaware

- Two-stage fusing pipeline (D2HNet) [Zhang et al., ECCV 22]
- Single-stage fusing pipeline (LSD2) [Zhao et al., BMVC 20]

Long-exposure input image l_n Short-exposure input image s_n

Downsampled images l_n^{\downarrow} Downsampled images s_n^{\downarrow}

$L_{DeblurNet} = \mathbb{E}[||t - z^{\dagger}||_1]$ $L_{EnhanceNet} = \mathbb{E}[||y - z||_1]$

DeblurNet output t (first-phase output) EnhanceNet output y (final output)

DeblurNet (fixed to a small size)
Upsampled DeblurNet output t^{\dagger}

average pooling
downsampling
bilinear upsampling
addition

(a) Training

Blurry image (I_B)
Noisy image (I_N)

$g_1(\cdot)$
 $g_1(I_B)$
 $g_1(I_N)$

\mathcal{L}_{aux} Eqn. (9)

Restoration network \mathcal{D}

Output

(b) Example of a neighbor sub-sampler

Sub-sampling operation $g_1(\cdot)$
Sub-sampling operation $g_2(\cdot)$

a_1, a_2, a_3
 a_4, a_5, a_6
 a_7, a_8, a_9

b_1, b_2, b_3
 b_4, b_5, b_6
 b_7, b_8, b_9

Neighboring Sub-Images

(c) Testing

Blurry image
Noisy image

Restoration network \mathcal{D}

Output

- Self-supervised fusing pipeline (SelfIR) [Zhang et al., NeurIPS 22]



A fusing framework for polarized images

- $\mathbf{L}_{\alpha_{1,2,3,4}}$ and $\mathbf{B}_{\alpha_{1,2,3,4}}$ would also provide **complementary knowledge**
 - Need a specially designed **fusing framework** for polarized images that can simultaneously
 - improve the image quality
 - preserve the polarization properties
 - Formulating the fusing framework as **maximizing a posteriori estimation**
$$\operatorname{argmax}_{\Psi} f(\mathbf{I}_{\alpha_{1,2,3,4}} | \mathbf{L}_{\alpha_{1,2,3,4}}, \mathbf{B}_{\alpha_{1,2,3,4}}, \Psi)$$
 - **Implementing a fusing function** f parameterized by Ψ
 - **Inputs:**
 - noisy polarized images $\mathbf{L}_{\alpha_{1,2,3,4}}$
 - blurry polarized images $\mathbf{B}_{\alpha_{1,2,3,4}}$
 - **Output:**
 - clean and clear polarized images $\mathbf{I}_{\alpha_{1,2,3,4}}$

How to implement the
fusing function?



Stokes parameters

- Denoting the unpolarized images as \mathbf{I}

- When placing a polarizer with polarizer angle α : $\mathbf{I}_\alpha = \frac{\mathbf{I}(1 - \mathbf{p} \cos(2(\alpha - \theta)))}{2}$ **Malus' law**
- Reformulating the above equation into a polynomial form: $\mathbf{I}_\alpha = \frac{\mathbf{S}_0}{2} - \frac{\cos(2\alpha)\mathbf{S}_1}{2} - \frac{\sin(2\alpha)\mathbf{S}_2}{2}$

where $\mathbf{S}_0 = \mathbf{I}$, $\mathbf{S}_1 = \mathbf{I}\mathbf{p} \cos(2\theta)$, and $\mathbf{S}_2 = \mathbf{I}\mathbf{p} \sin(2\theta)$ are called the **Stokes parameters**



\mathbf{I}



$\mathbf{I}_{\alpha_{1,2,3,4}}$



\mathbf{S}_0



\mathbf{S}_1



\mathbf{S}_2

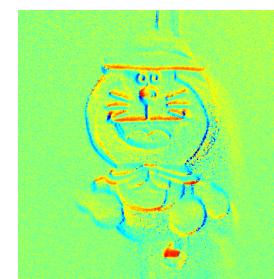


Stokes parameters

- $S_{0,1,2}$ can be computed from $I_{\alpha_{1,2,3,4}}$ directly
 - According to the **physical meanings of the Stokes parameters**:
 - S_0 describes the **total intensity of the light**, which is polarization-unrelated
 - S_1 describes the **difference** between the intensity of the vertical (90°) and horizontal (0°) polarized light
 - S_2 describes the **difference** between the intensity of the 135° and 45° polarized light
 - Once the Stokes parameters are available, the DoP p and AoP θ could be easily acquired



p



θ

$$\begin{cases} S_0 = I_{\alpha_1} + I_{\alpha_3} = I_{\alpha_2} + I_{\alpha_4} \\ S_1 = I_{\alpha_3} - I_{\alpha_1} \\ S_2 = I_{\alpha_4} - I_{\alpha_2} \end{cases}$$

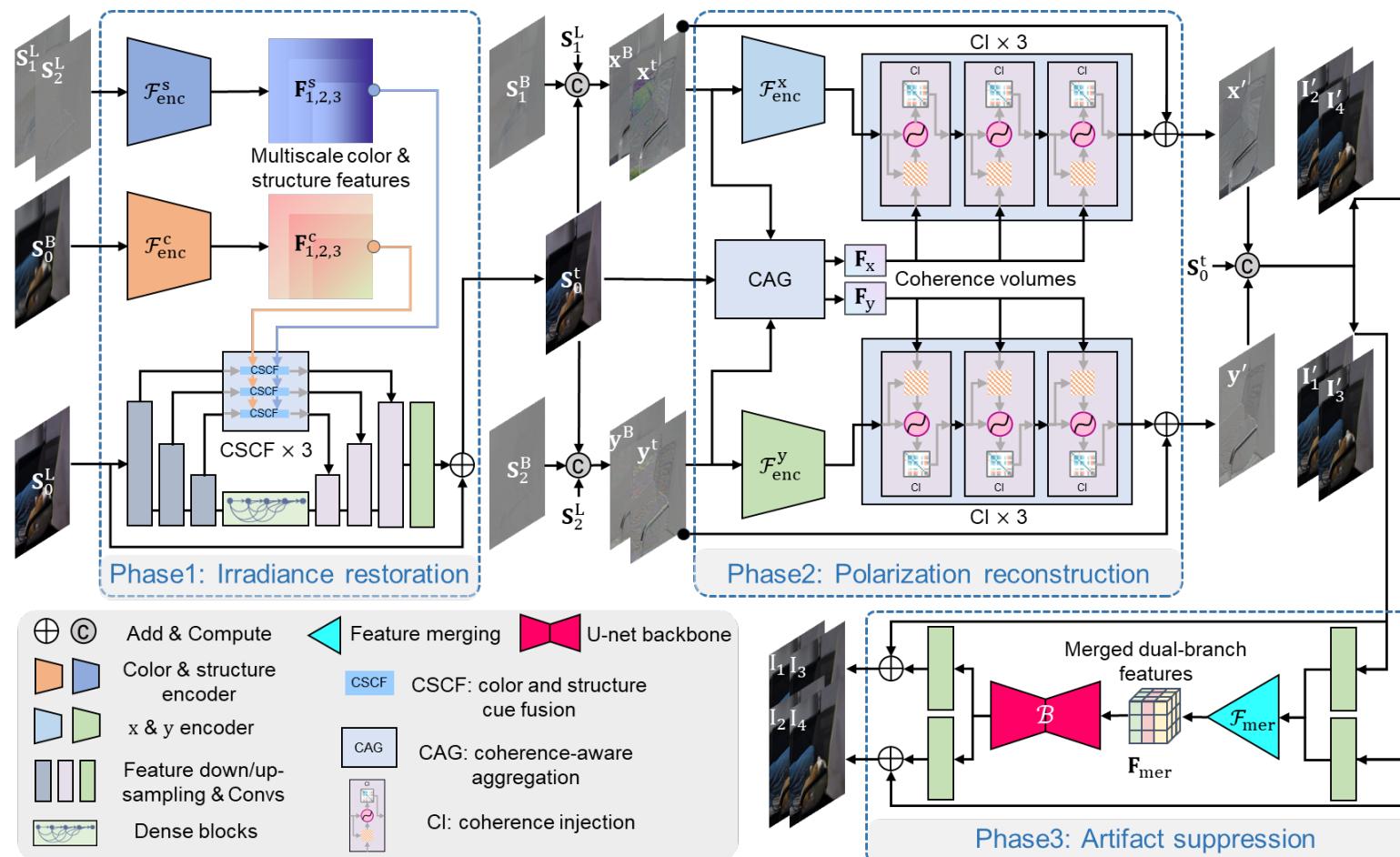
$$p = \frac{\sqrt{S_1^2 + S_2^2}}{S_0}$$

$$\theta = \frac{\tan^{-1}\left(\frac{S_2}{S_1}\right)}{2}$$



Framework design

- A neural network-based three-phase fusing scheme

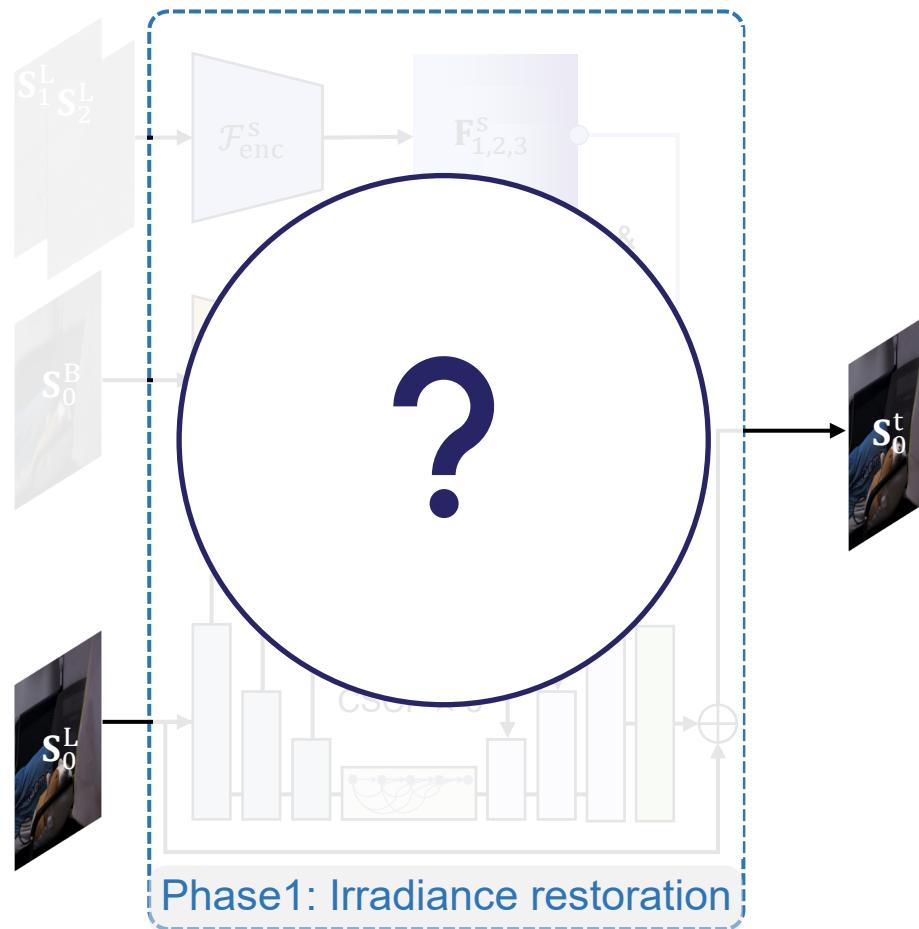


- Phase1: **Irradiance restoration**
 - Improve the image quality
- Phase2: **Polarization reconstruction**
 - Preserve the polarization properties
- Phase3: **Artifact suppression**
 - Refine the overall details



Phase1: Irradiance restoration

- Goal: restoring the **polarization-unrelated high-level irradiance information**
 - to obtain the coarse value of the total intensity of the light S_0^t for providing further guidance

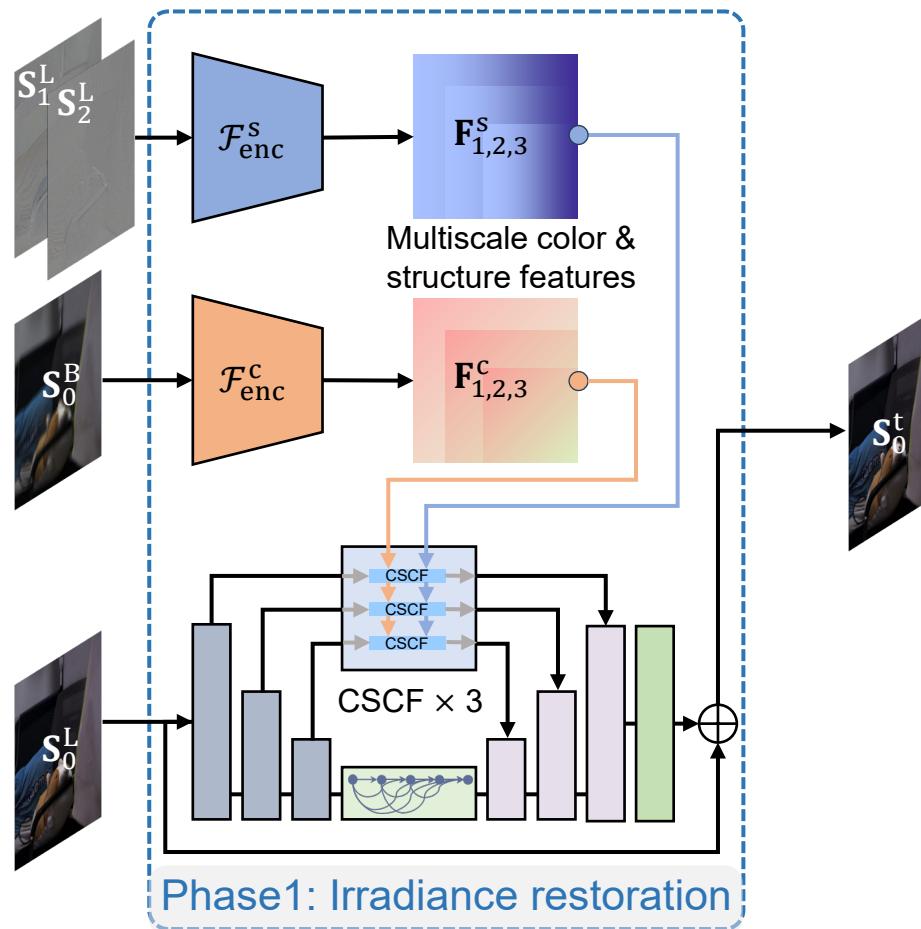


- Since $\mathcal{L}_{\alpha_{1,2,3,4}}$ would retain better contours than $\mathcal{B}_{\alpha_{1,2,3,4}}$
 - We choose to learn the residual between S_0^L and S_0^t instead of the residual between S_0^B and S_0^t
- Difficulties: S_0^L suffers from color bias and noise
 - Hard to extract features robustly
→ erroneous global tone and less salient local structure



Phase1: Irradiance restoration

- Goal: restoring the **polarization-unrelated high-level irradiance information**
 - to obtain the coarse value of the total intensity of the light S_0^t for providing further guidance

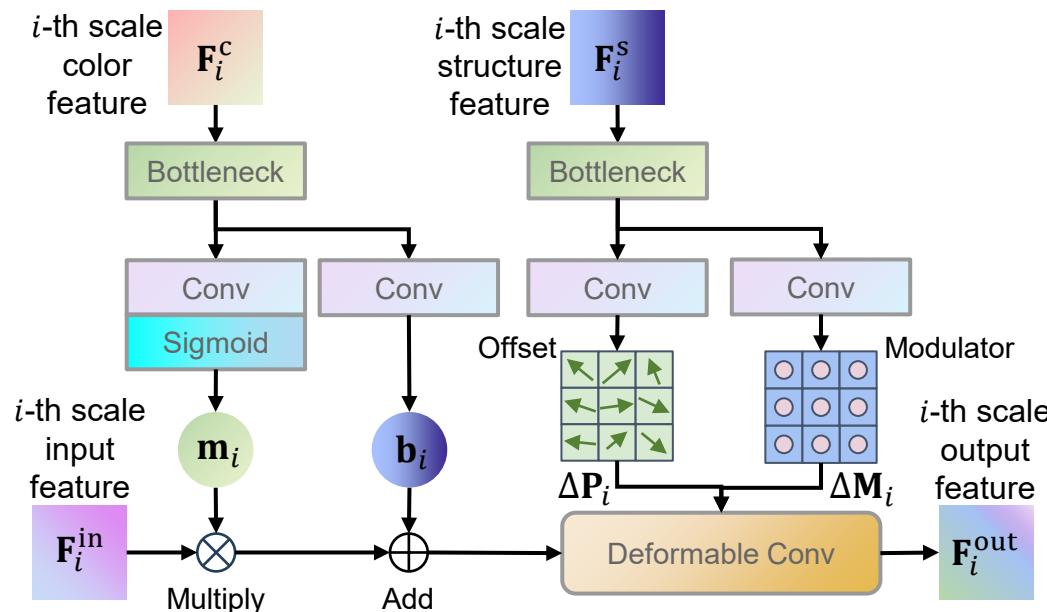


- We observe that S_0^B and $S_{1,2}^L$ could provide some cues:
 - S_0^B contains undamaged **color information**
 - due to the relatively high SNR of $B_{\alpha_{1,2,3,4}}$
 - **Extract color features $F_{1,2,3}^s$ from S_0^B**
 - $S_{1,2}^L$ contain distinctive **structure information**
 - since both of them describe the difference between two polarized images
 - **Extract structure features $F_{1,2,3}^c$ from $S_{1,2}^L$**



CSCF: color and structure cue fusion

- How to mitigate erroneous global tone and less salient local structure?



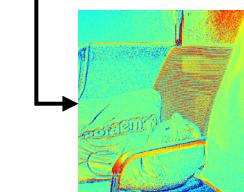
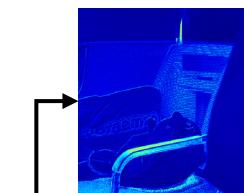
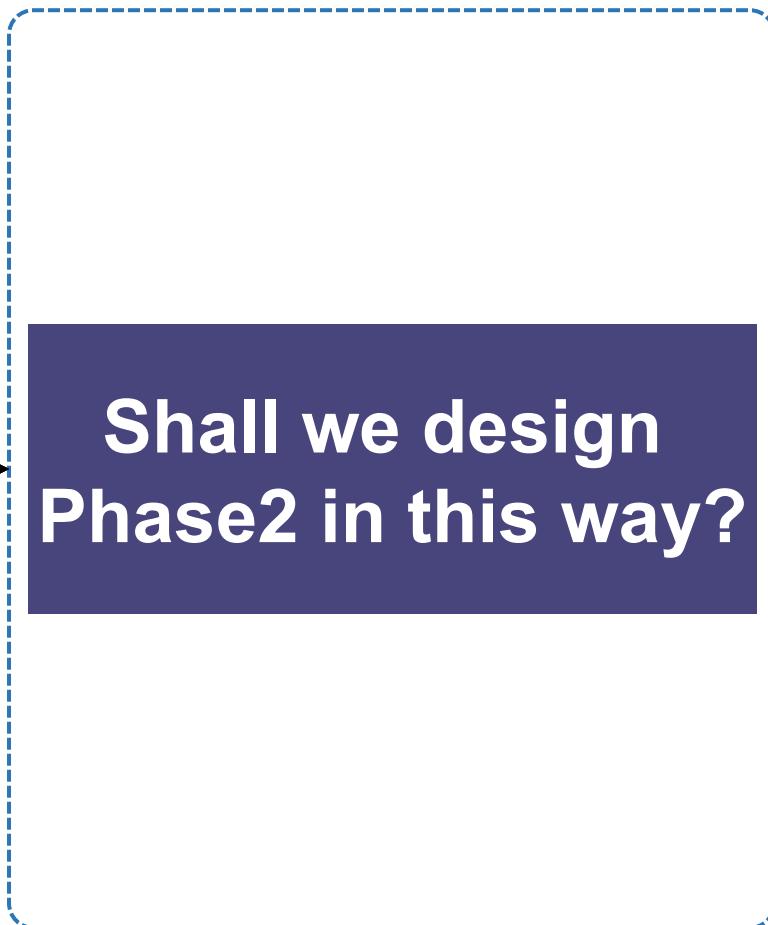
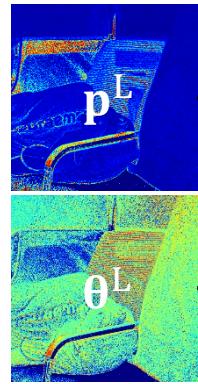
CSCF (color and structure cue fusion) module

- In the **feature space**, we propose to
 - apply an **affine transformation** to F_i^{in} to
 - adjust the color in the feature space
$$\rightarrow F_i^t = \mathbf{m}_i \odot F_i^{\text{in}} + \mathbf{b}_i$$
 - apply a **deformable convolution** layer to
 - align the gradients
 - overcome the possible shifts caused by the exposure interval
$$\rightarrow F_i^{\text{out}} = \mathcal{D}(F_i^t, \Delta P_i, \Delta M_i)$$



Phase2: Irradiance restoration

- Goal: establishing the **physical correlation** between the polarized images
 - by reconstructing the high-quality DoP and AoP



High-quality
DoP and AoP

• No!

- The degeneration patterns of the DoP and AoP could be complicated due to their **non-linearity**

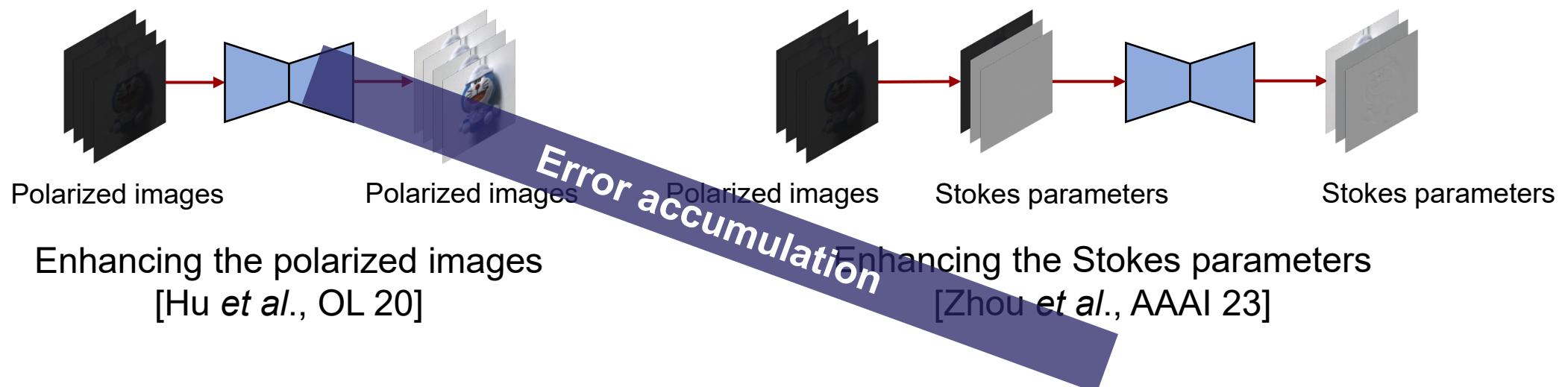
$$p = \frac{\sqrt{s_1^2 + s_2^2}}{s_0}$$

$$\theta = \frac{\tan^{-1}\left(\frac{s_2}{s_1}\right)}{2}$$



Repairing the degenerated values

- How to handle the non-linearity?
 - Previous solution: adopting an **indirect** approach
 - Repairing the degenerated values of the DoP and AoP in the **image domain** or **Stokes domain**
 - Let's take the low-light enhancement methods for polarized images as examples:

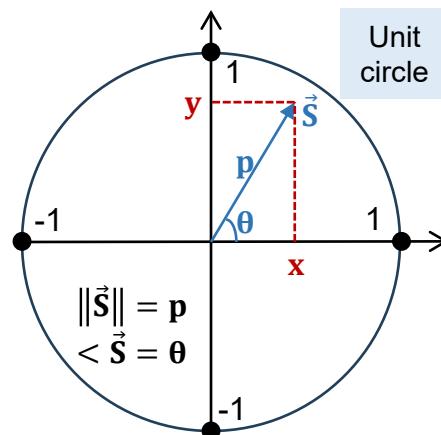


- Disadvantage: **cannot optimize the values explicitly**



Cartesian coordinate representation

- Can we achieve this in a direct manner?



$$p = \frac{\sqrt{s_1^2 + s_2^2}}{s_0}$$

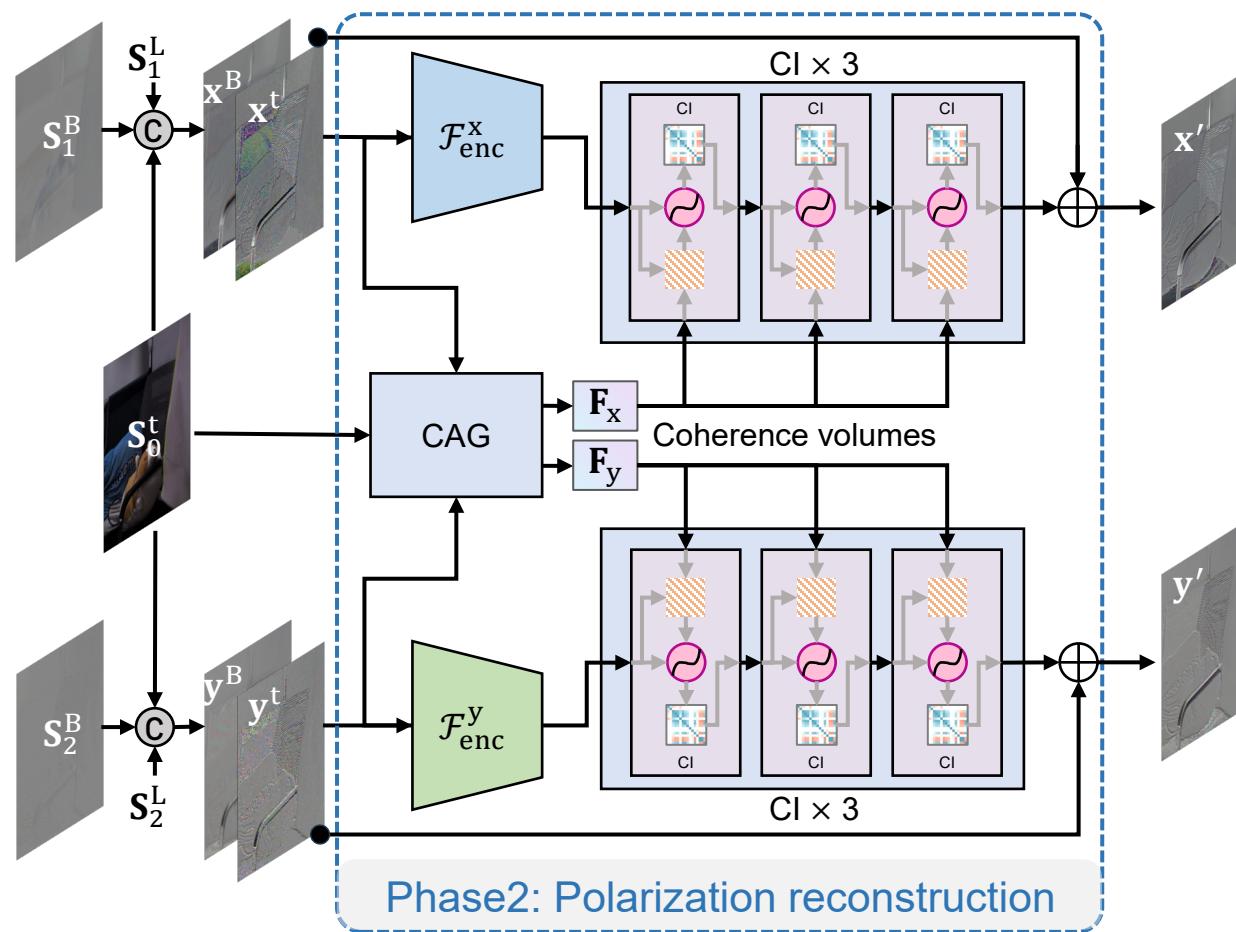
$$\theta = \frac{\tan^{-1}\left(\frac{s_2}{s_1}\right)}{2}$$

- Given a vector \vec{S} lying inside a unit circle
 - (p, θ) : the **polar coordinate representation (PCR)**
 - p is the **magnitude**
 - θ is the **angle**
 - (x, y) : the **Cartesian coordinate representation (CCR)**
 - x is the **horizontal value**
 - y is the **vertical value**
$$\rightarrow x = \frac{s_1}{s_0}, y = \frac{s_2}{s_0}$$
- **Advantages** of reconstructing the DoP and AoP in CCR:
 - Not only **reduce the non-linearity**
 - But also optimize the values **in a direct manner**



Phase2: Irradiance restoration

- Goal: establishing the **physical correlation between the polarized images**
 - by reconstructing the high-quality DoP and AoP in a Cartesian coordinate representation (x' , y')



- Learn the residual between (x^t, y^t) and (x', y') with the help of (x^B, y^B) and S_0^t

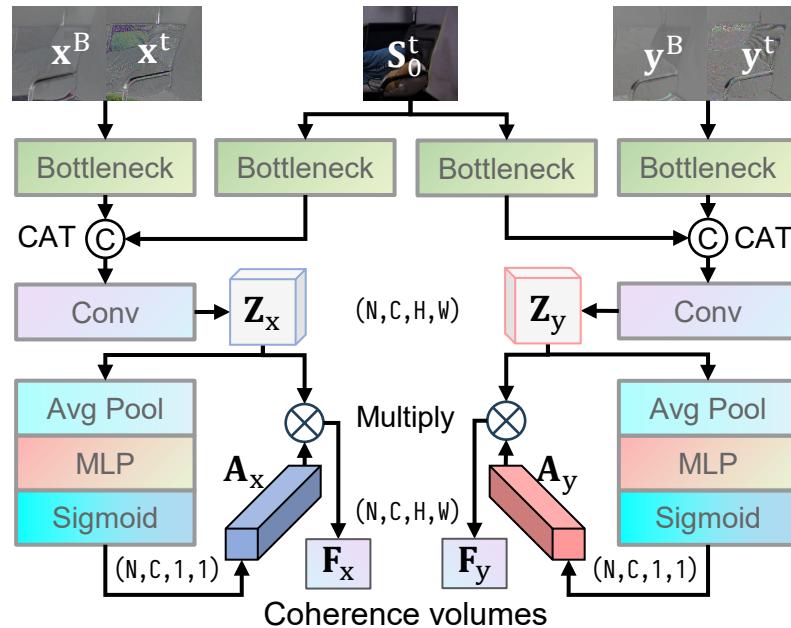
$$x^t = \frac{S_1^L}{S_0^t}, y^t = \frac{S_2^L}{S_0^t}$$

$$x^B = \frac{S_1^B}{S_0^B}, y^B = \frac{S_2^B}{S_0^B}$$

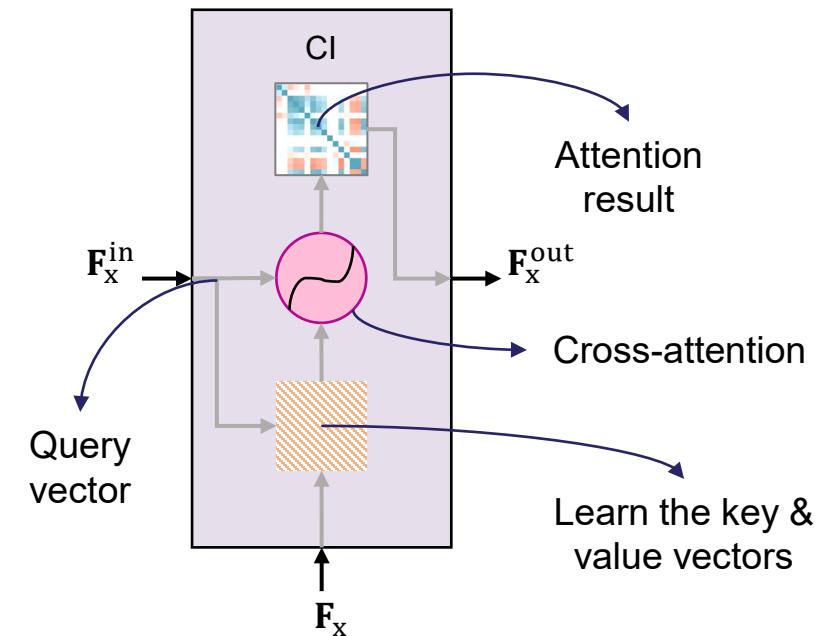


CAG & CI: Modules about coherence

- CAG: aggregate the coherence between the polarization properties and the irradiance information
- CI: inject the coherence into the reconstruction of x^t and y^t



CAG (coherence-aware aggregation) module

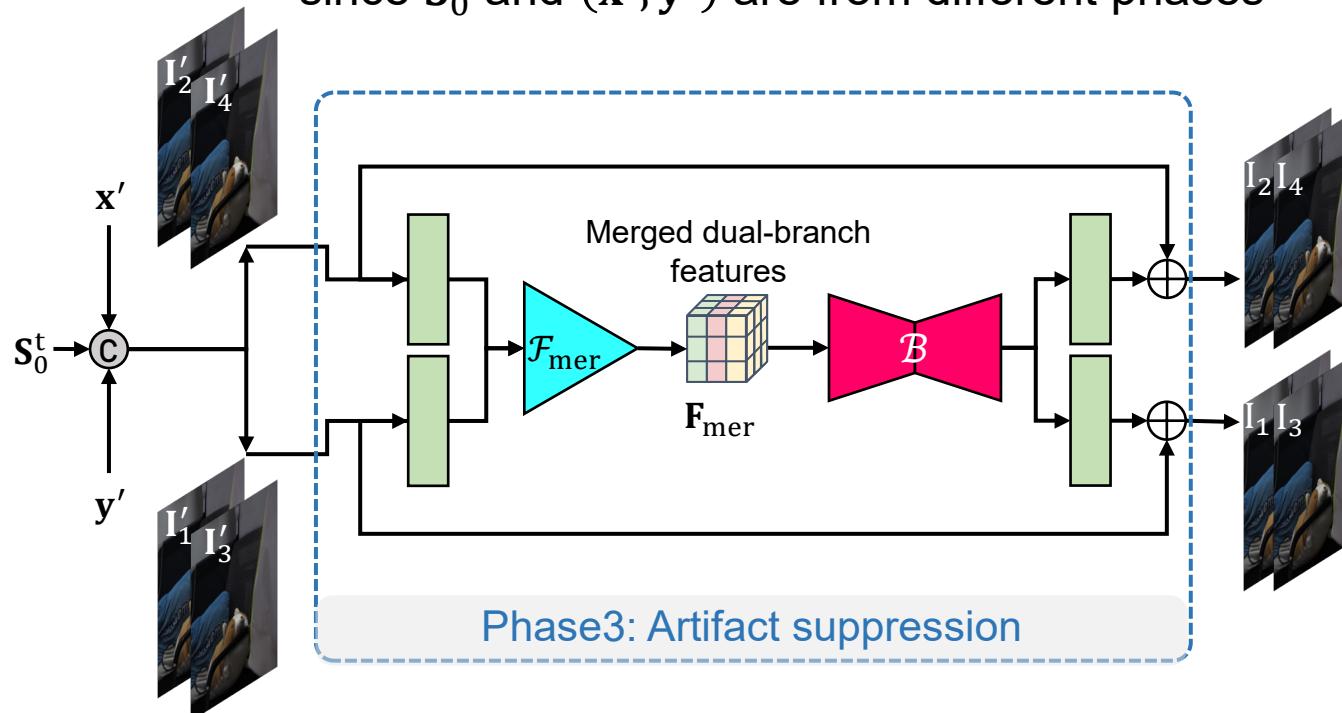


CI (coherence injection) module



Phase3: Artifact suppression

- Goal: increasing the quality of details
 - by suppressing the artifacts in the image domain to obtain $\mathbf{I}_{\alpha_{1,2,3,4}}$
 - After Phase2, the quality of the coarse values of the polarized images $\mathbf{I}'_{\alpha_{1,2,3,4}}$ is **still not satisfying** since \mathbf{S}_0^t and (x', y') are from different phases
- **Solution:** add a refinement phase
 - Divide $\mathbf{I}'_{\alpha_{1,2,3,4}}$ into two groups ($\mathbf{I}'_{\alpha_{1,3}} & \mathbf{I}'_{\alpha_{2,4}}$) since $\mathbf{S}_0 = \mathbf{I}_{\alpha_1} + \mathbf{I}_{\alpha_3} = \mathbf{I}_{\alpha_2} + \mathbf{I}_{\alpha_4}$

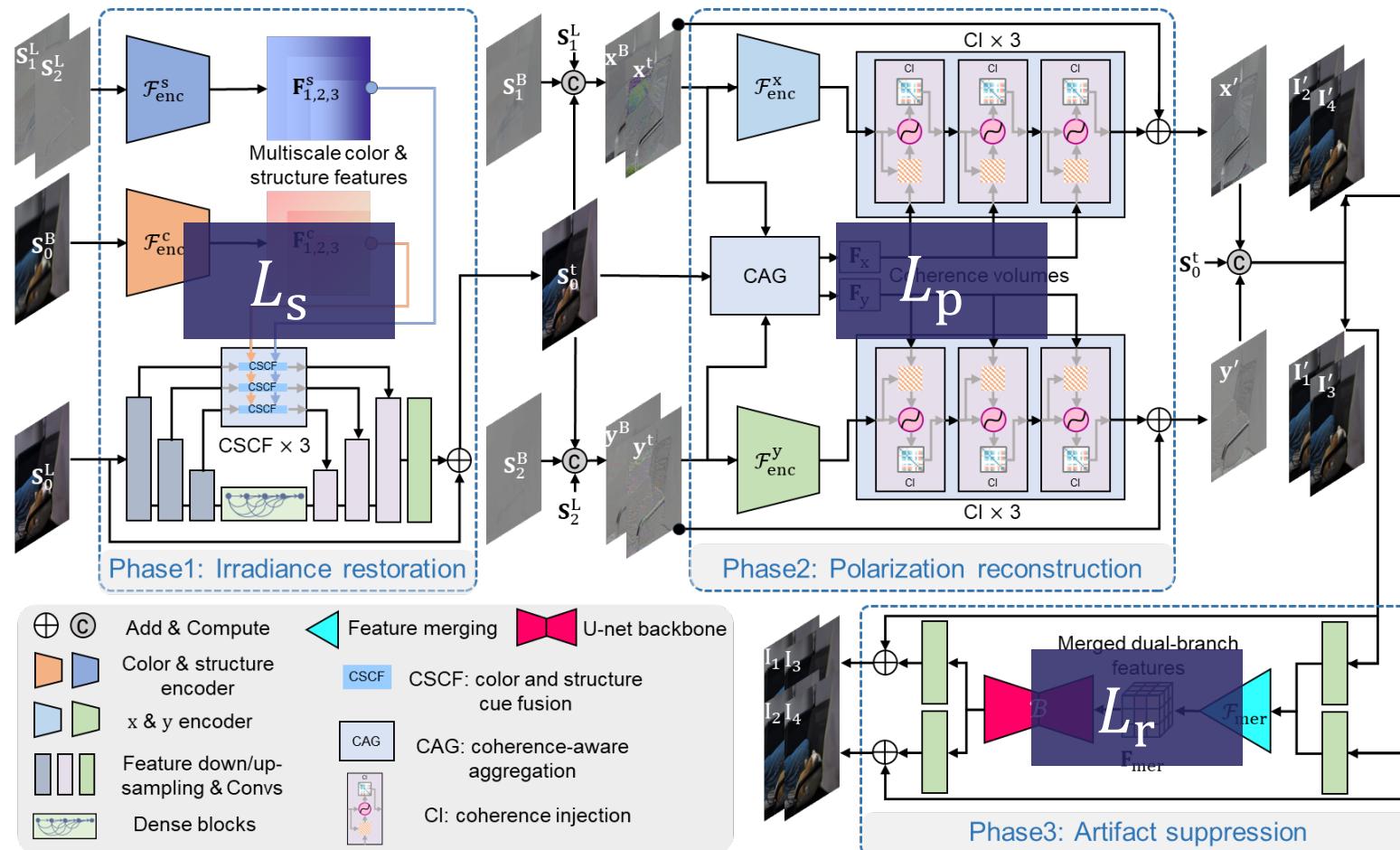


→ both groups contain the **full irradiance information**
→ each group contains **half of the polarization properties**



Loss function

- The total loss function can be written as $L = L_s + L_p + L_r$



- L_s : irradiance loss
 - Phase1
- L_p : polarization loss
 - Phase2
- L_r : refinement loss
 - Phase3



Loss function

- **Irradiance loss:** $L_s = \lambda_s^a L_1(\mathbf{S}_0^t, \mathbf{S}_0^{gt}) + \lambda_s^b L_{perc}(\mathbf{S}_0^t, \mathbf{S}_0^{gt})$
 - L_1 : ℓ_1 loss
 - L_{perc} : perceptual loss
 - $L_{perc}(\mathbf{S}_0^t, \mathbf{S}_0^{gt}) = L_2(\phi_h(\mathbf{S}_0^t), \phi_h(\mathbf{S}_0^{gt}))$
 - L_2 : ℓ_2 loss
 - ϕ_h : the feature map from h -th layer of VGG-19 network pretrained on ImageNet
- **Polarization loss:** $L_p = \lambda_p^a (L_1(\mathbf{x}', \mathbf{x}^{gt}) + L_1(\mathbf{y}', \mathbf{y}^{gt})) + \lambda_p^b (L_{tv}(\mathbf{x}') + L_{tv}(\mathbf{y}')) + \lambda_p^c L_{pol}^1(\mathbf{x}', \mathbf{x}^{gt}, \mathbf{y}', \mathbf{y}^{gt})$
 - L_{tv} : total variation loss
 - L_{pol}^1 : a polarization-based regularization term to ensure the ratio between \mathbf{x}' and \mathbf{y}'
 - $L_{pol}^1 = L_2(\mathbf{x}' \odot \mathbf{y}^{gt}, \mathbf{y}' \odot \mathbf{x}^{gt})$
- **Refinement loss:** $L_r = \lambda_r^a L_1(\mathbf{I}_{\alpha_{1,2,3,4}}, \mathbf{I}_{\alpha_{1,2,3,4}}^{gt}) + \lambda_r^b L_{pol}^2(\mathbf{I}_{\alpha_{1,2,3,4}})$
 - L_{pol}^2 : another polarization-based regularization term
 - $L_{pol}^2(\mathbf{I}_{\alpha_{1,2,3,4}}) = L_2(\mathbf{I}_{\alpha_1} + \mathbf{I}_{\alpha_3}, \mathbf{I}_{\alpha_2} + \mathbf{I}_{\alpha_4})$



Quantitative evaluation on synthetic data

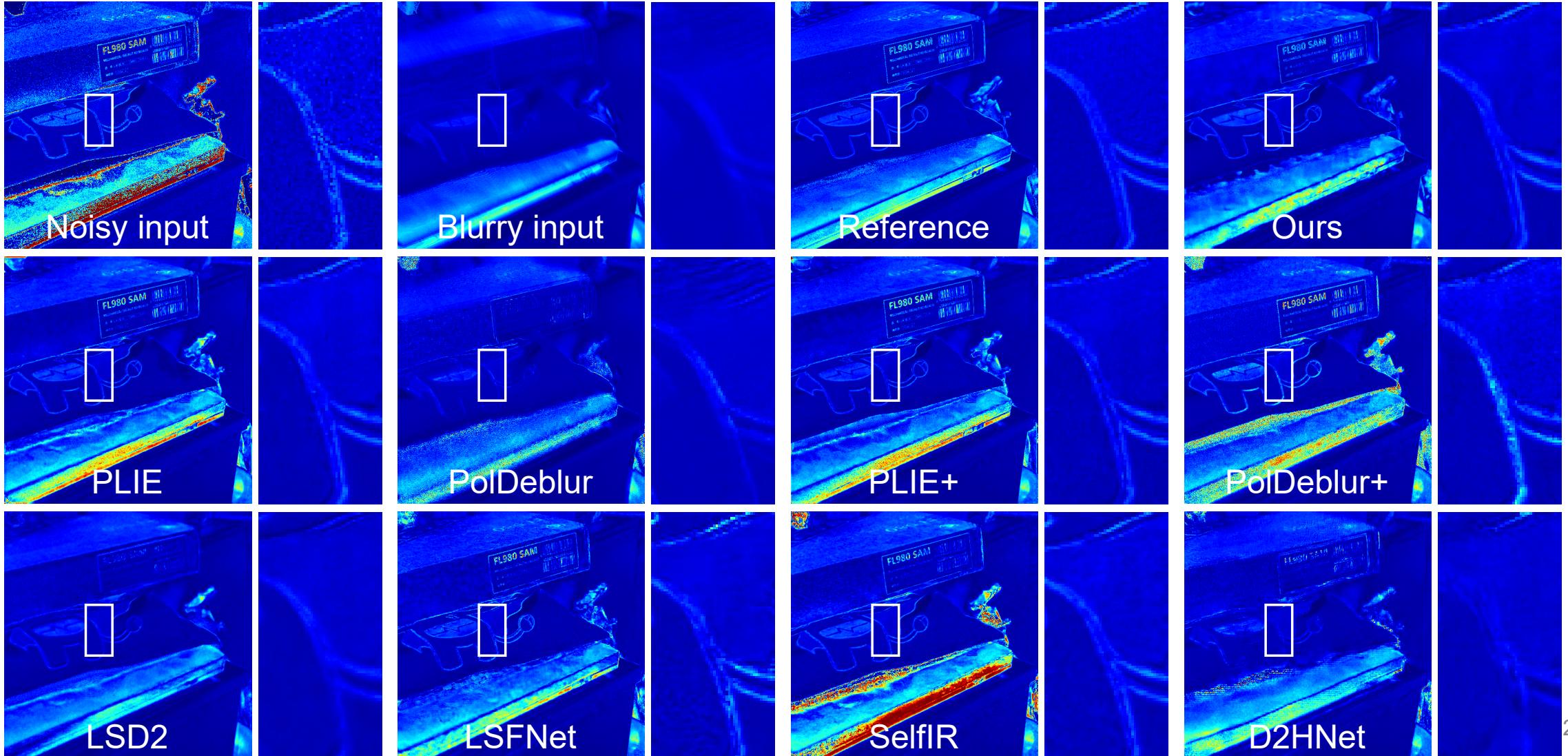
	PSNR-p	SSIM-p	PSNR-θ	SSIM-θ	PSNR-S ₀	SSIM-S ₀
Ours	29.23	0.797	16.96	0.382	39.05	0.982
PLIE	27.91	0.790	15.92	0.371	38.95	0.978
PLIE+	27.98	0.794	16.93	0.379	39.01	0.979
PolDeblur	24.52	0.676	15.73	0.280	26.12	0.794
PolDeblur+	25.31	0.758	16.75	0.374	39.04	0.981
LSD2	25.73	0.662	13.75	0.288	27.88	0.905
LSFNet	25.56	0.693	15.90	0.282	26.76	0.826
SelfIR	19.43	0.647	15.39	0.231	25.90	0.785
D2HNet	24.45	0.671	15.63	0.264	25.25	0.803

- The state-of-the-art **polarized image low-light enhancement** method **and its improved version**
 - PLIE & PLIE+** [Zhou et al., AAAI 23]
- The state-of-the-art **polarized image deblurring** method **and its improved version**
 - PolDeblur & PolDeblur+** [Zhou et al., Arxiv 24]
- Four learning-based image enhancement methods designed for **conventional images** that also **fuse noisy and blurry pairs**
 - LSD2 [Zhao et al., BMVC 20]
 - LSFNet [Chang et al., TMM 21]
 - SelfIR [Zhang et al., NeurIPS 22]
 - D2HNet [Zhao et al., ECCV 22]

* The dataset is generated from the PLIE dataset [Zhou et al., AAAI 23]
* An “improved version” refers to making slight modifications to the original version in order to enable it to accept noisy and blurry input pairs.

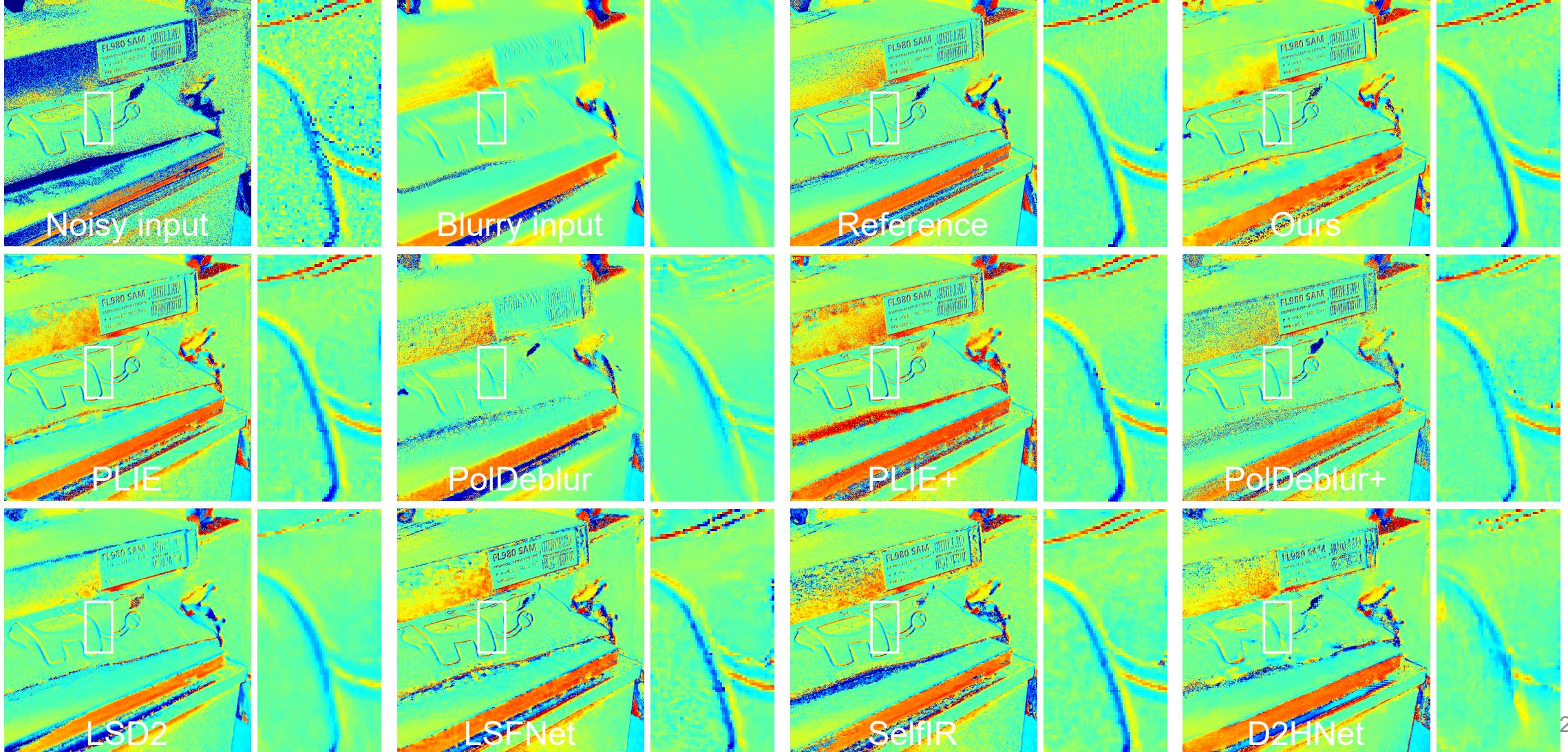


Qualitative evaluation on synthetic data



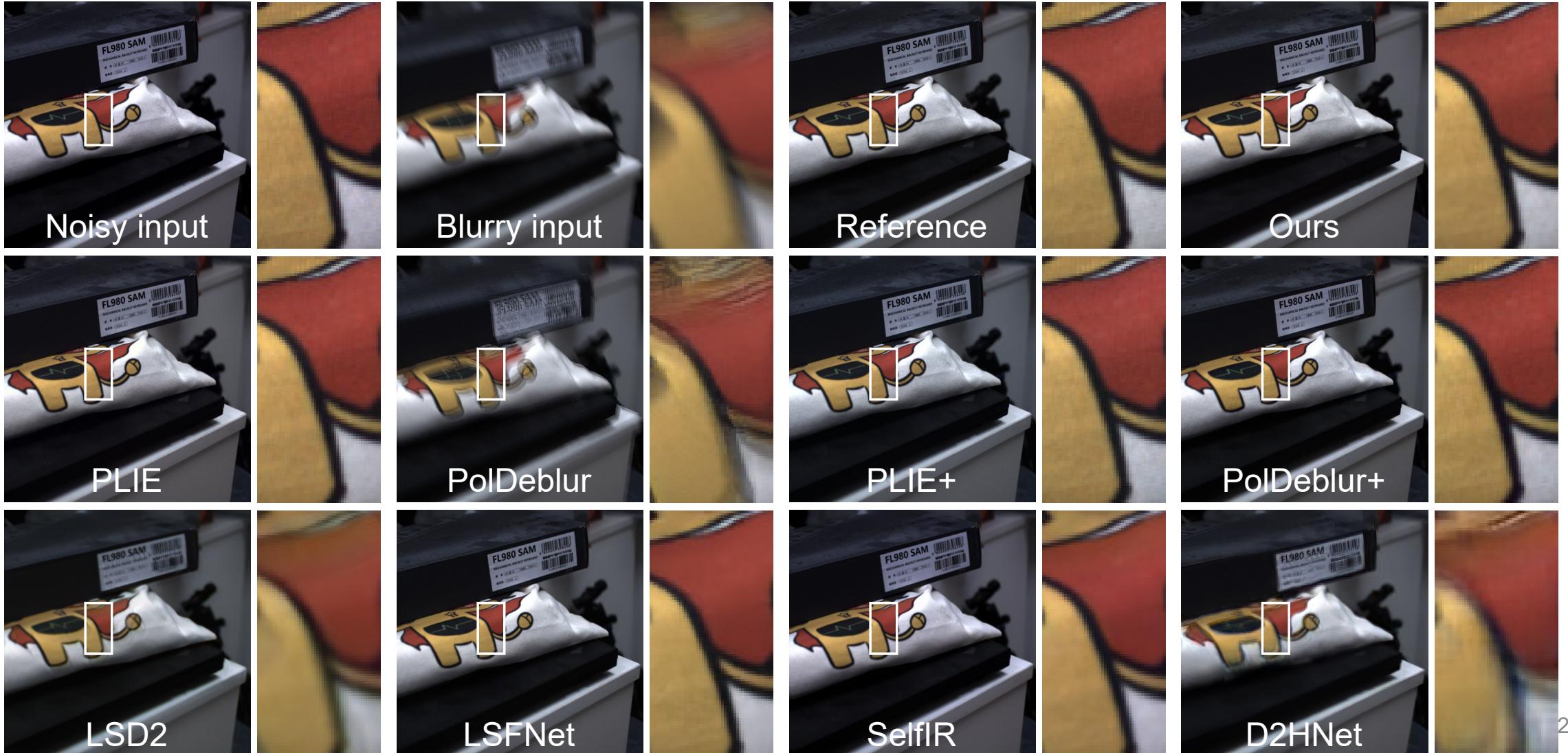


Qualitative evaluation on synthetic data





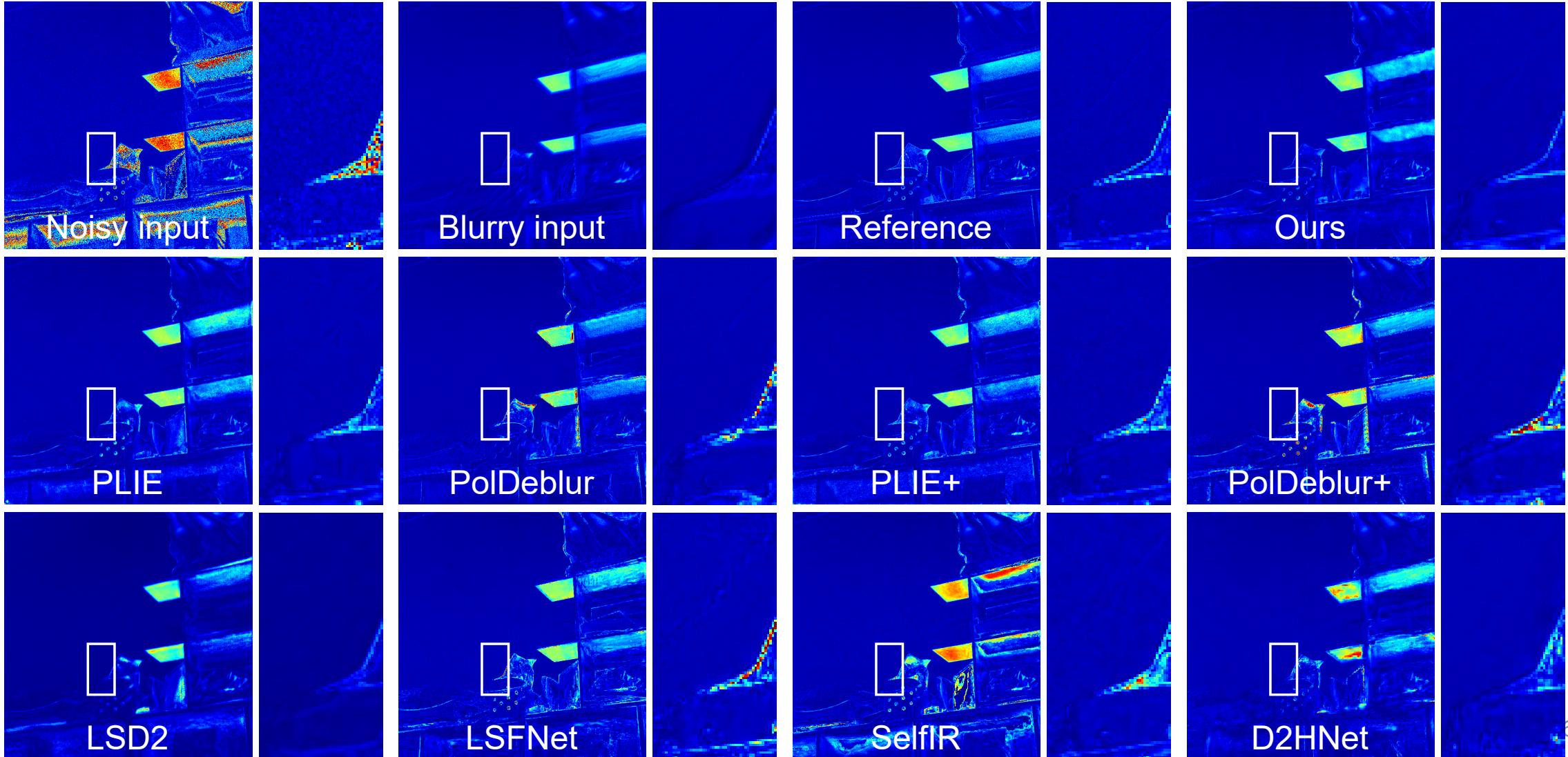
Qualitative evaluation on synthetic data



S_0



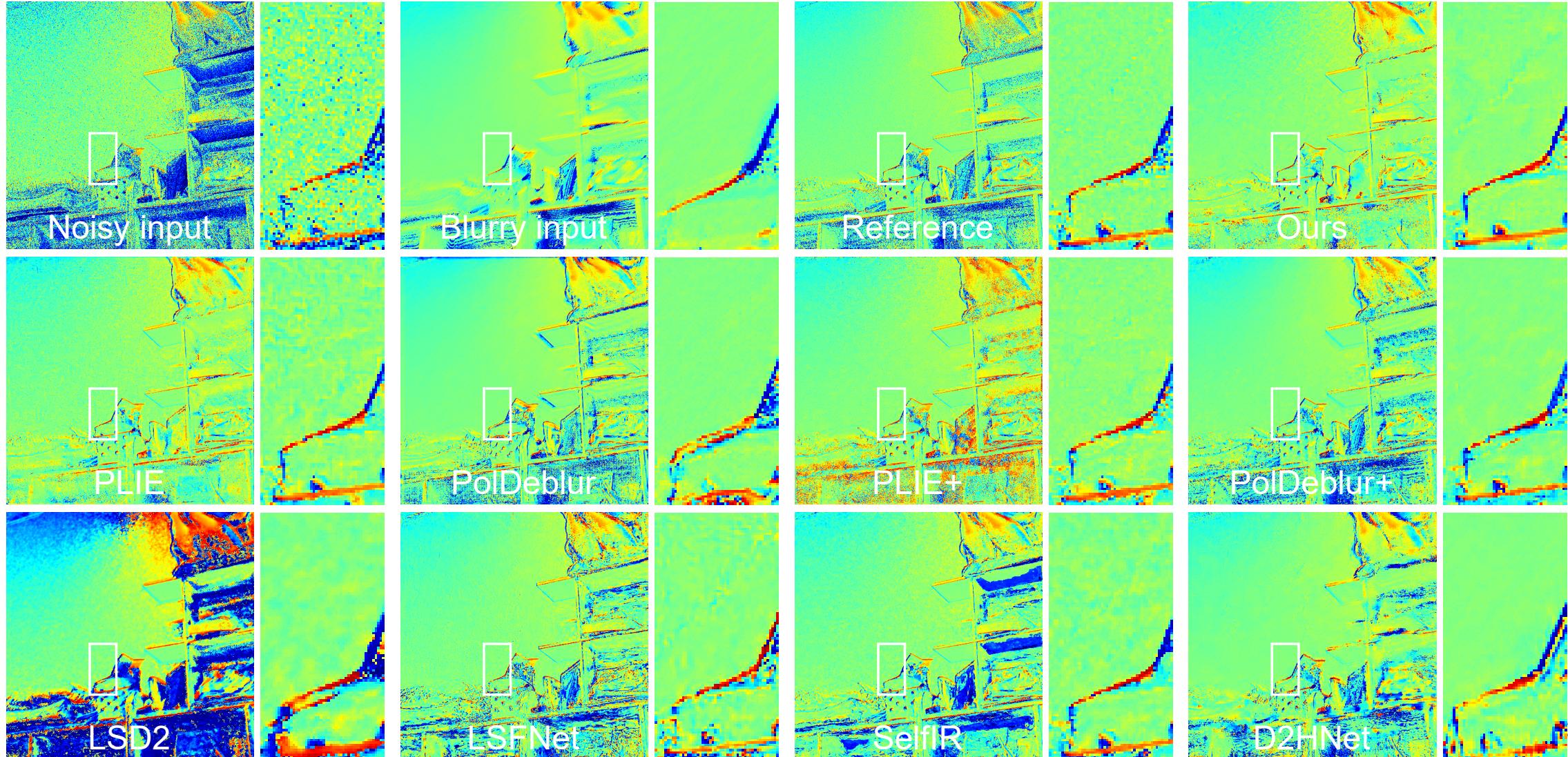
Qualitative evaluation on real data



p

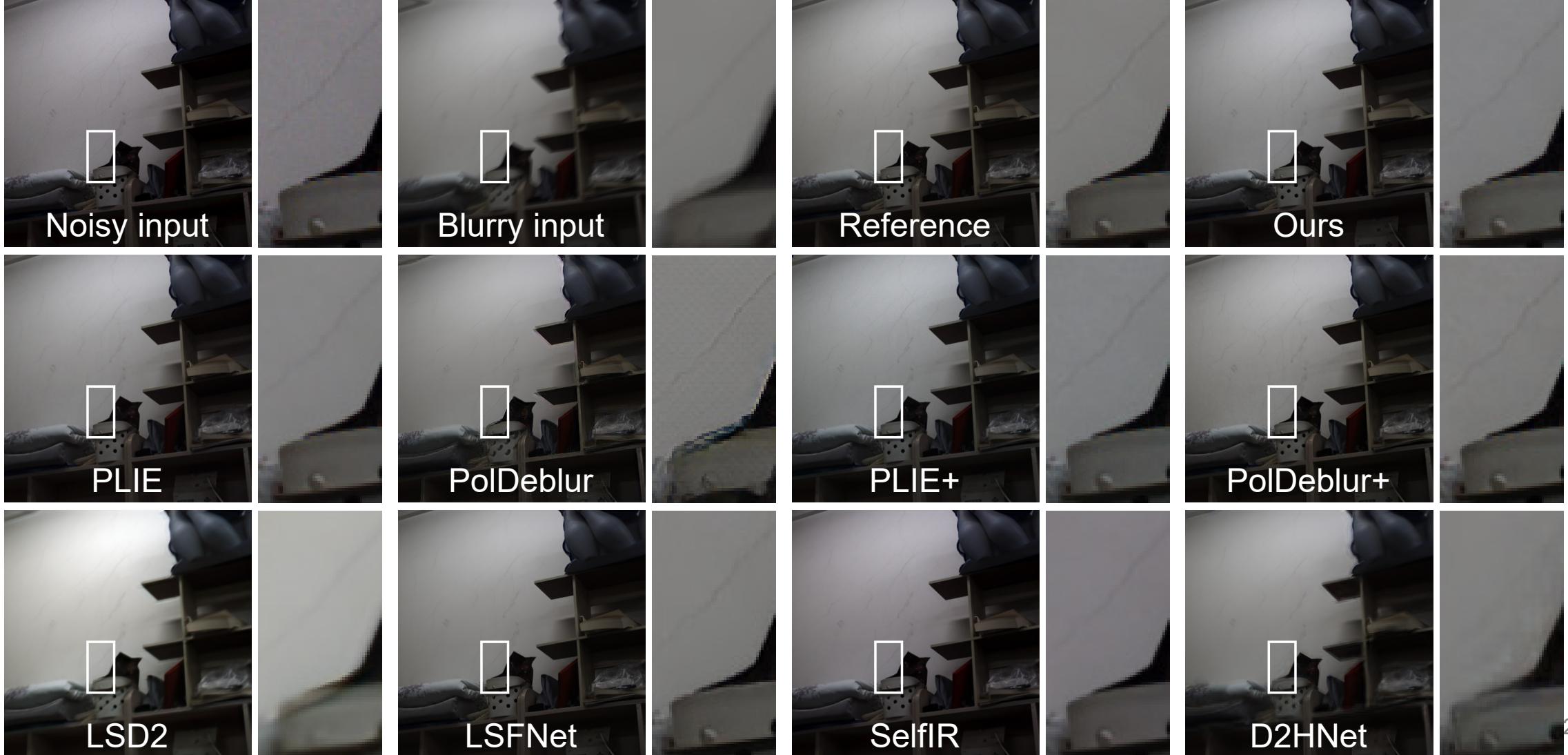


Qualitative evaluation on real data





Qualitative evaluation on real data





Application: reflection removal



Noisy



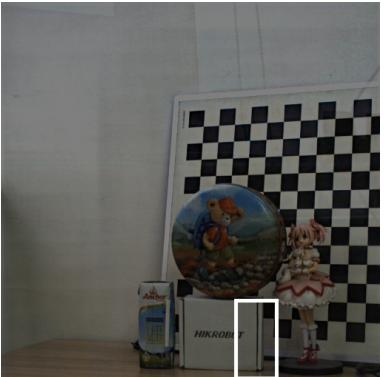
Blurry



Fused by our framework



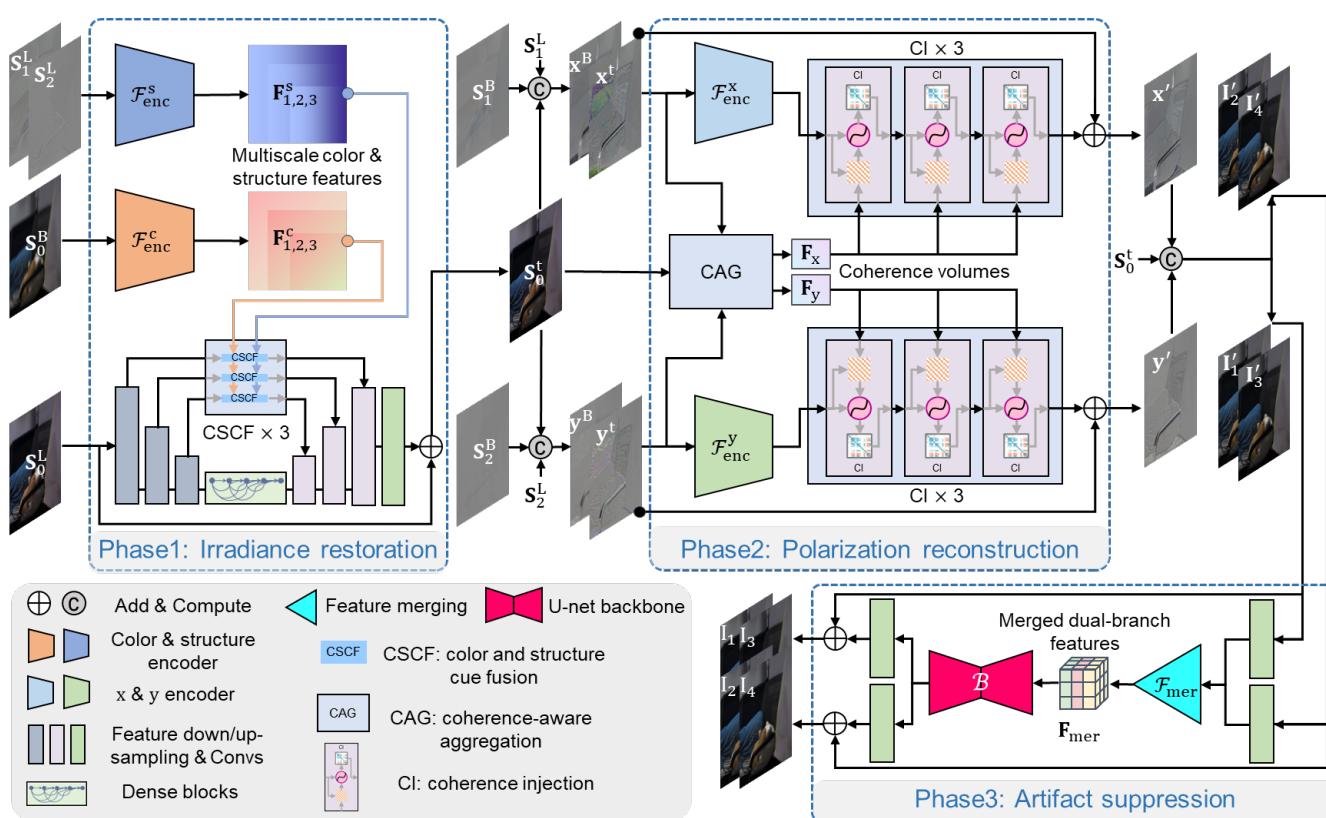
Reflection-contaminated
input



Reflection-removed
output



Conclusion



- A **quality-improved and property-preserved polarimetric imaging framework**
 - by complementarily fusing a degraded pair of noisy and blurry polarized snapshots
- A **neural network-based three-phase fusing scheme**
 - fully utilizing the complementary knowledge from the noisy and blurry pairs in a polarization-aware manner
- **Specially-designed modules tailored to each phase**
 - effectively exploring the usage of different physical quantities to improve the overall performance



My GitHub: <https://github.com/fourson>
My homepage: <https://fourson.github.io/>

Thank you!

Q & A