

Robust Imitation via Mirror Descent Inverse Reinforcement Learning

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Dong-Sig Han Hyunseo Kim Hyundo Lee

Je-Hwan Ryu Byoung-Tak Zhang

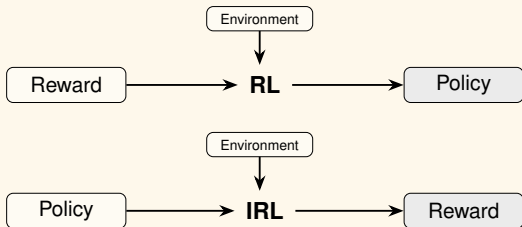
Artificial Intelligence Institute, Seoul National University



Artificial Intelligence Institute
Seoul National University



Problem formulation



Reinforcement Learning (RL) & Inverse Reinforcement Learning (IRL)



Imitation Learning Problem: Apprenticeship Learning via IRL

Question

Can we generalize modern IRL algorithms and improve them upon the rich foundation of optimization studies?

Motivation

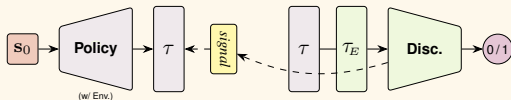
Mirror Descent (MD)¹

For sequences $\{w_t\}_{t=1}^T$, $\{F_t\}_{t=1}^T$, and a convex function Ω :

$$\nabla\Omega(w_{t+1}) = \nabla\Omega(w_t) - \eta_t \nabla F_t(w_t)$$

$\nabla\Omega$ links the parametric space of $w_t \in \mathcal{W}$ to the dual space.

Adversarial Imitation Learning (AIL)²



- AIL tries to solve an optimization problem “directly.”
- AIL does not analyze the convergence with unreliable trajectories in real-world problems.
- Through the lens of geometries, AIL does not ensure unbiased progression of its cost.

¹Nemirovsky & Yudin (1979). Complexity of Problems and Efficiency of Optimization Methods

²Ho & Ermon (2016). Generative Adversarial Imitation Learning. In NeurIPS

Imitation learning in regularized MDPs

Let the cost be represented with the **Bregman divergence**³

With the given action space \mathcal{A} , it is defined as

$$D_{\Omega}(\pi^s \parallel \hat{\pi}^s) := \Omega(\pi^s) - \Omega(\hat{\pi}^s) - \langle \nabla \Omega(\hat{\pi}^s), \pi^s - \hat{\pi}^s \rangle_{\mathcal{A}},$$

where π^s and $\hat{\pi}$ denote arbitrary policies for a given state s .

* Many of the AIL models can be understood with Bregman divergences⁴.

Definition 1. (Regularized reward operators)

Define the regularized reward operator Ψ_{Ω} as

$$\psi_{\pi}(s, a) := \Omega'(s, a; \pi) - \langle \pi^s, \nabla \Omega(\pi^s) \rangle_{\mathcal{A}} + \Omega(\pi^s),$$

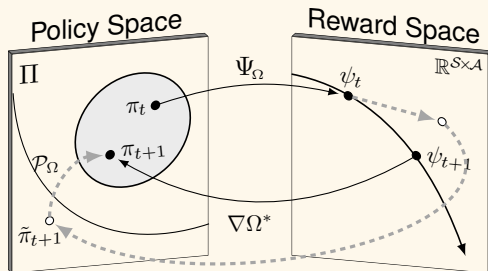
for $\Omega'(s, \cdot; \pi) := \nabla \Omega(\pi^s) = [\nabla_p \Omega(p)]_{p=\pi(\cdot|s)}$.

\Rightarrow RL of π with reward function $\psi_{\hat{\pi}}$ is equivalent to minimizing $D_{\Omega}(\pi^s \parallel \hat{\pi}^s)$.

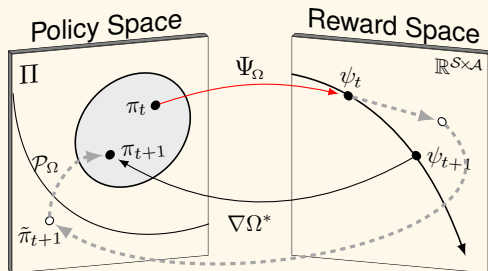
³Bregman (1969). The relaxation method of finding the common point of convex sets and its application to the solution of problems in convex programming.

⁴Jeon et al. (2021). Regularized Inverse Reinforcement Learning. In ICLR.

The MD-IRL theory: RL-IRL as a proximal method

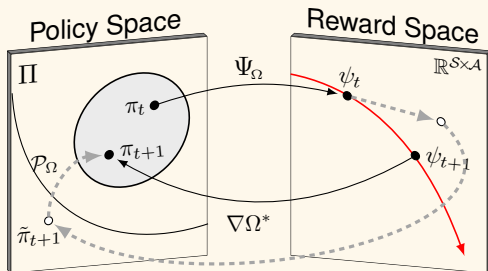


The MD-IRL theory: RL-IRL as a proximal method



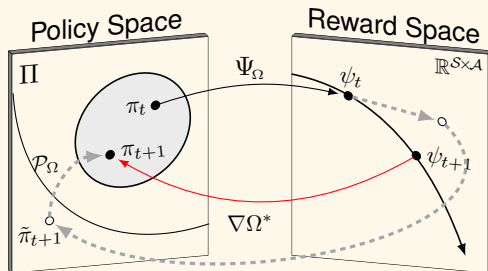
1. Policy Space \triangleright Reward Space ($\psi_t \in \Psi_\Omega(\Pi)$).

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2. Update rewards using MD update rules (MD-IRL).

The MD-IRL theory: RL-IRL as a proximal method



1. Policy Space \triangleright Reward Space ($\psi_t \in \Psi_\Omega(\Pi)$).
2. Update rewards using MD update rules (MD-IRL).
3. Reward Space \triangleright Policy Space ($\nabla \Omega^*$, typically by RL).

MD update rules

The proximal form of the MD update is alternatively written as⁵

$$\underset{w \in \mathcal{W}}{\text{minimize}} \langle \nabla F_t(w_t), w - w_t \rangle_{\mathcal{W}} + \alpha_t D_{\Omega}(w \| w_t),$$

where $\alpha_t := 1/\eta_t$ denotes an inverse of the current step size η_t .

We hypothesize on existence of a random process $\{\bar{\pi}_{E,t}\}_{t=1}^{\infty}$ where each estimation $\bar{\pi}_{E,t}$ resides in a closed, convex neighborhood of π_E , generated by an arbitrary estimation algorithm.

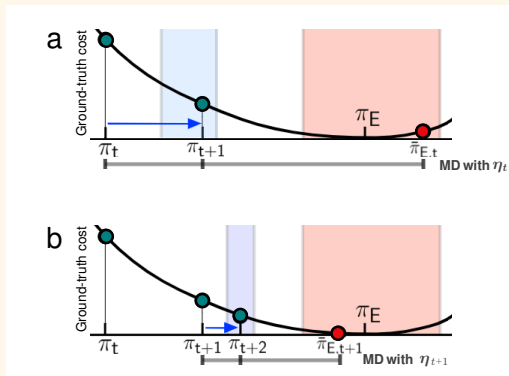
Then, the cost is $D_{\Omega}(\pi_t^s \| \bar{\pi}_{E,t}^s)$, thus update are derived by solving the problem:

$$\begin{aligned} & \underset{\pi^s \in \Pi^s}{\text{minimize}} \underbrace{\langle \nabla D_{\Omega}(\pi_t^s \| \bar{\pi}_{E,t}^s), \pi^s - \pi_t^s \rangle_{\mathcal{A}}}_{\nabla \Omega(\pi_t^s) - \nabla \Omega(\bar{\pi}_{E,t}^s)} + \alpha_t D_{\Omega}(\pi^s \| \pi_t^s) \\ & \iff \underset{\pi^s \in \Pi^s}{\text{minimize}} D_{\Omega}(\pi^s \| \bar{\pi}_{E,t}^s) - D_{\Omega}(\pi^s \| \pi_t^s) + \alpha_t D_{\Omega}(\pi^s \| \pi_t^s) \\ & \iff \underset{\pi^s \in \Pi^s}{\text{minimize}} \underbrace{\eta_t D_{\Omega}(\pi^s \| \bar{\pi}_{E,t}^s)}_{\text{estimated expert}} + (1 - \eta_t) \underbrace{D_{\Omega}(\pi^s \| \pi_t^s)}_{\text{learning agent}} \quad \forall s \in \mathcal{S}, \end{aligned}$$

where the gradient of D_{Ω} is taken with respect to its first argument π_t^s .

⁵Beck et al. (2003). Mirror descent and nonlinear projected subgradient methods for convex optimization.

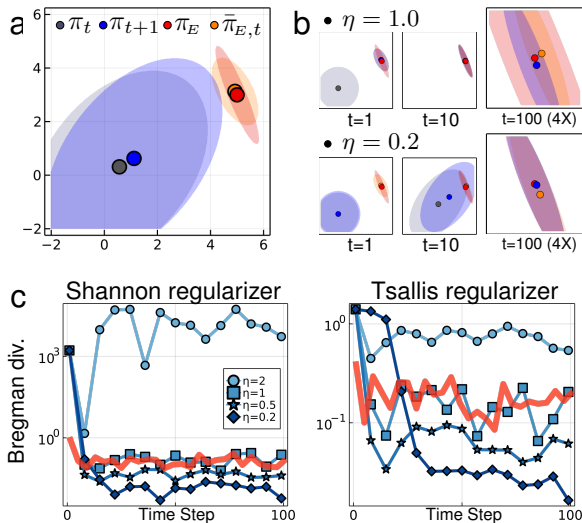
Online mirror descent on imitation learning



Illustrations of an MD-IRL process.

$$\underset{\pi^s \in \Pi^s}{\text{minimize}} \underbrace{\eta_t D_{\Omega}(\pi^s \parallel \bar{\pi}_{E,t}^s)}_{\text{estimated expert}} + (1 - \eta_t) \underbrace{D_{\Omega}(\pi^s \parallel \pi_t^s)}_{\text{learning agent}}$$

Online mirror descent on imitation learning agents



Examples of MD on Gaussian policy distributions.

Convergence analyses

Define a temporal cost function at the time step t as

$$f(\pi_t, \tau_t) := \sum_{i=0}^{\infty} \gamma^i D_{\Omega}(\pi_t(\cdot | s_i^{(t)}) \| \bar{\pi}_{E,t}(\cdot | s_i^{(t)})),$$

Theorem 1 (Stepsize).

... $\lim_{T \rightarrow \infty} \mathbb{E}_{\tau_{1:T}} \left[\sum_{i=0}^{\infty} D_{\Omega}(\pi_{*}(\cdot | s_i) \| \pi_T(\cdot | s_i)) \right] = 0$ if and only if a **step size condition** is satisfied.

1. If $\lim_{t \rightarrow \infty} \eta_t = 0$, then $T \in \mathbb{N}$, $n < T$, and $c > 0$ exist s.t. $\mathbb{E}_{\tau_{1:T}} [f_T(\pi_T, \tau_T)] \geq \frac{c}{T-n}$.
2. If $\{\eta_t\}_{t \in \mathbb{R}^+}$ is $\eta_t = \frac{4}{t+1}$, then $\mathbb{E}_{\tau_{1:T}} \left[\sum_{i=0}^{\infty} D_{\Omega}(\pi_{*}(\cdot | s_i) \| \pi_T(\cdot | s_i)) \right] = \mathcal{O}(1/T)$.

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Theorem 2 (Optimal cases).

Assume $\pi_1 \neq \pi_E$ and $\inf_{\pi \in \Pi} \mathbb{E}[f(\pi, \tau_t)] = 0$. Then, $\mathbb{E}[f(\pi_t, \tau_t)] = 0$ if and only if $\sum_{t=1}^{\infty} \eta_t = \infty$. If $\eta_t \equiv \eta_1$, then there exist $c_1, c_2 \in (0, 1)$ such that $c_1^{T-1} \cdot A_1 \leq A_T \leq c_2^{T-1} \cdot A_1$, for $A_t = \sup_{s \in \mathcal{S}} \mathbb{E}_{\tau_{1:t}} [D_{\Omega}(\pi_E^s \| \pi_t^s)]$.

Convergence analyses

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Proposition 1 (General cases).

Assume that $\pi_E \notin \Pi$, hence $\inf_{\pi \in \Pi} \mathbb{E}[f(\pi, \tau_t)] > 0$. If the step sizes satisfies the **proposed step size conditions**, then $\lim_{t \rightarrow \infty} \sum_{i=0}^{\infty} \gamma^i D_{\Omega}(\pi_*(\cdot | s_i) \| \pi_t(\cdot | s_i))$ converges to 0 almost surely.

Convergence analyses

Define a temporal cost function at the time step t as

$$f(\pi_t, \tau_t) := \sum_{i=0}^{\infty} \gamma^i D_{\Omega}(\pi_t(\cdot | s_i^{(t)}) \| \bar{\pi}_{E,t}(\cdot | s_i^{(t)})),$$

Step size considerations

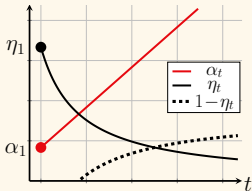
Two conditions of $\{\eta_t\}_{t=1}^{\infty}$ to guarantee convergence.

- Convergent sequence & divergent series:

$$\lim_{t \rightarrow \infty} \eta_t = 0 \quad \text{and} \quad \sum_{t=1}^{\infty} \eta_t = \infty.$$

- Convergent series of squared terms:

$$\sum_{t=1}^{\infty} \eta_t = \infty \quad \text{and} \quad \sum_{t=1}^{\infty} \eta_t^2 < \infty.$$



Convergence analyses

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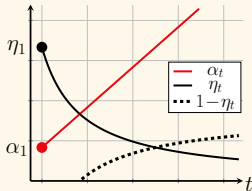
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A regret bound

In the optimal case of $\inf_{\pi \in \Pi} \mathbb{E}[f(\pi, \tau_t)] = 0$, the regret is bounded to $\mathcal{O}(1/T)$. When $\inf_{\pi \in \Pi} \mathbb{E}[f(\pi, \tau_t)] > 0$ when the step size satisfy conditions above. Thus, the regret is bounded to $\mathcal{O}(1/T)$ even for the general case.

Algorithm: MD-IRL on an adversarial framework

Dual discriminators: neural network parameters θ , ϕ , and ν are presented representing agent policy, reward, and expert policy functions.

- Matching overall state densities $D_\xi(s) = \sigma(d_\xi(s))$.
- Imitating specific behavior
 $D_\nu(s, a; \theta, \xi) = \sigma(\log\{\pi_\nu(a|s)/\pi_\theta(a|s)\} + d_\xi(s))$.

Define the objective of ϕ as direct interpretation of the update rule:

$$\mathcal{L}_{\psi_\phi} = \mathbb{E}_{s \sim \bar{\tau}_t} [\eta_t D_\Omega(\pi_\phi(\cdot | s) || \pi_\nu(\cdot | s)) + (1 - \eta_t) D_\Omega(\pi_\phi(\cdot | s) || \pi_\theta(\cdot | s))],$$

with adaptively adjusted step size coefficient η_t and a trajectory $\bar{\tau}_t$.

Define Mirror Descent Adversarial Inverse Reinforcement Learning (MD-AIRL) :

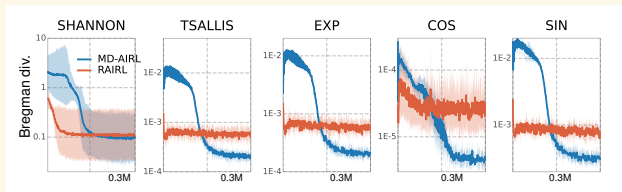
$$\psi_\phi^\lambda(s, a) = \lambda \psi_\phi(s, a) + d_\xi(s), \quad \lambda \in \mathbb{R}^+$$

Train RL policy π_θ with ψ_ϕ^λ using the RAC algorithm⁶

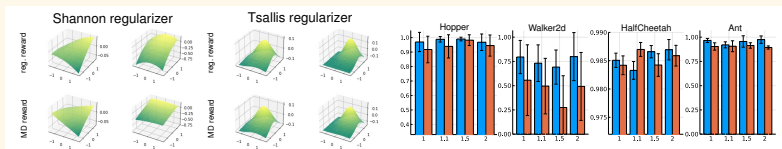
⁶Yang et al. (2019). A Regularized Approach to Sparse Optimal Policy in Reinforcement Learning. In NeurIPS.

Experimental results: discrete action problems

Method	$ \mathcal{A} = 10^2$		$ \mathcal{A} = 10^3$		$ \mathcal{A} = 10^4$	
	RAIRL	MD-AIRL	RAIRL	MD-AIRL	RAIRL	MD-AIRL
Shannon	2.55 ± 1.59	2.28 ± 1.20	140.3 ± 87.5	125.3 ± 61	-	-
Tsallis	0.21 ± 0.13	0.11 ± 0.04	0.55 ± 0.13	0.24 ± 0.03	4.95 ± 2.3	4.21 ± 0.2
exp	0.27 ± 0.17	0.13 ± 0.06	0.55 ± 0.12	0.23 ± 0.03	5.06 ± 2.4	4.97 ± 0.7
cos	0.05 ± 0.04	0.02 ± 0.01	0.03 ± 0.02	0.01 ± 0.01	0.21 ± 0.6	0.05 ± 0.1
sin	0.34 ± 0.25	0.12 ± 0.04	3.82 ± 3.46	1.07 ± 0.75	8.12 ± 3.8	7.59 ± 1.0

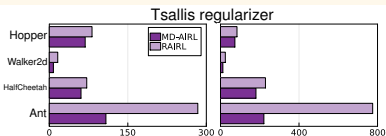
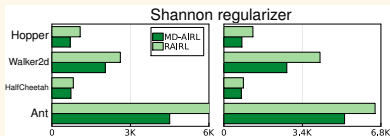


Experimental results: continuous action problems



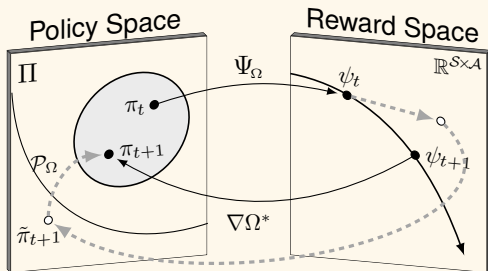
	Method	$\epsilon = 0.01$	$\epsilon = 0.5$
Hopper	RAIRL (Shannon)	3636.03 \pm 391.09	3573.74 \pm 508.14
	MD-AIRL (Shannon)	3669.25 \pm 177.78	3653.31 \pm 267.87
	RAIRL (Tsallis)	3671.12 \pm 322.32	3576.17 \pm 515.75
	MD-AIRL (Tsallis)	3730.14 \pm 63.09	3701.24 \pm 205.68
Walker2d	RAIRL (Shannon)	2856.56 \pm 939.9	2451.00 \pm 1392.6
	MD-AIRL (Shannon)	3386.38 \pm 953.59	3252.65 \pm 1395.7
	RAIRL (Tsallis)	2731.84 \pm 1058.7	2435.10 \pm 1555.2
	MD-AIRL (Tsallis)	3624.00 \pm 992.63	3093.54 \pm 963.96

	Method	$\epsilon = 0.01$	$\epsilon = 0.5$
HalfCheetah	RAIRL (Shannon)	4354.15 \pm 63.83	4216.99 \pm 661.17
	MD-AIRL (Shannon)	4373.17 \pm 68.12	4337.18 \pm 106.40
	RAIRL (Tsallis)	4364.13 \pm 68.09	4216.67 \pm 248.08
	MD-AIRL (Tsallis)	4388.87 \pm 73.19	4247.44 \pm 266.73
Ant	RAIRL (Shannon)	4493.74 \pm 383.04	3777.78 \pm 505.78
	MD-AIRL (Shannon)	4658.29 \pm 201.37	4284.38 \pm 329.79
	RAIRL (Tsallis)	4359.62 \pm 168.46	3660.22 \pm 508.54
	MD-AIRL (Tsallis)	4705.25 \pm 130.53	4127.37 \pm 457.25



Thank you!

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arXiv: <https://arxiv.org/abs/2210.11201>

BI lab: <https://bi.snu.ac.kr>

Dong-Sig Han: <https://dshan4585.github.io>

{dshan, hskim, hdlee, jhryu, btzhang}@bi.snu.ac.kr

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