

Main Problems

Unraveled view of residual network

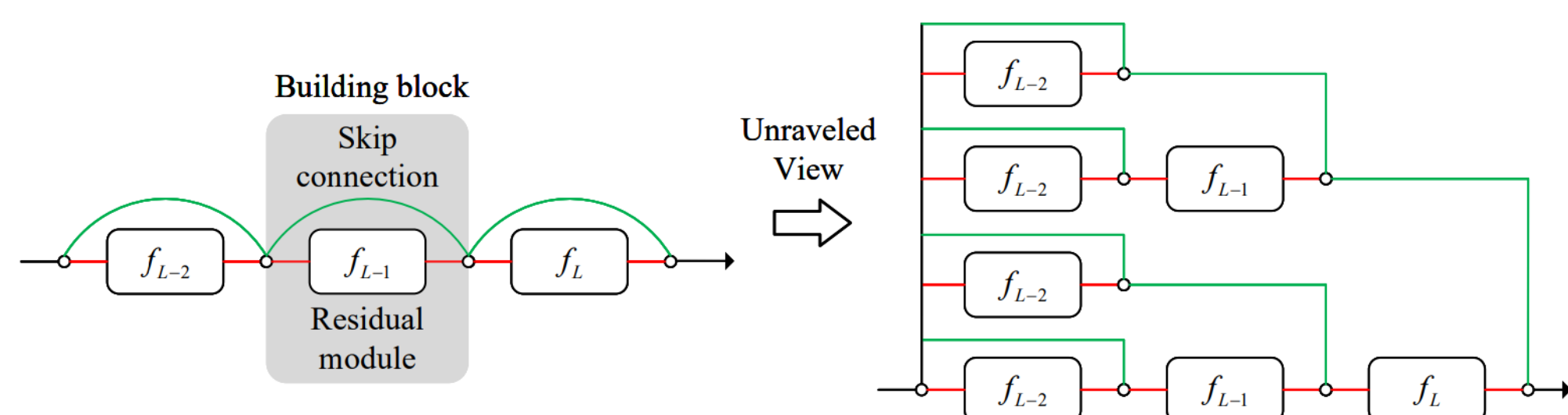


Figure 1: The unraveled view of residual network.

As residual networks can be viewed as ensembles of relatively shallow networks (i.e., **unraveled view**) in prior works, we also start from such view and consider that the final performance of a residual network is co-determined by a group of sub-networks.

The problem of network loafing

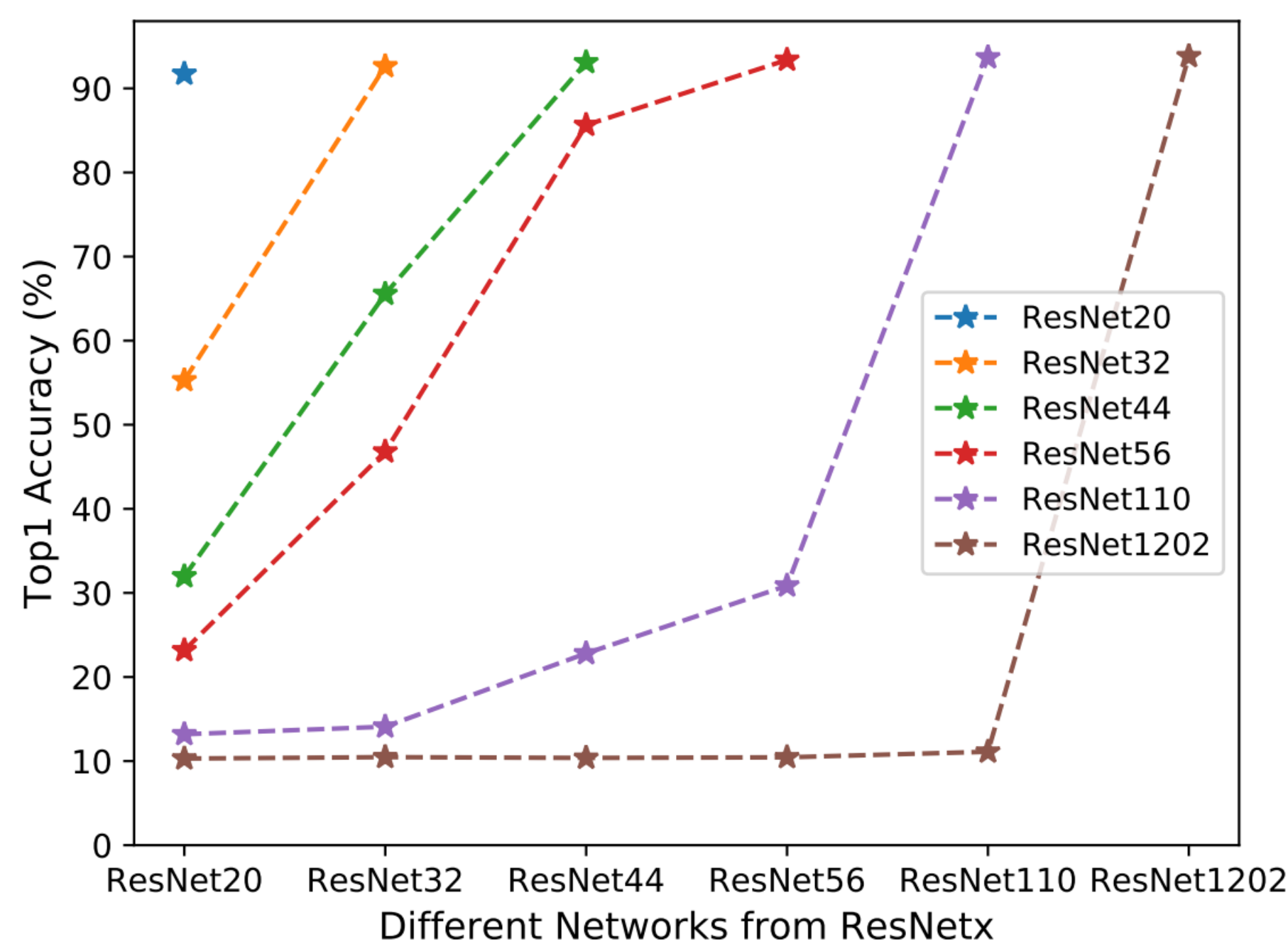
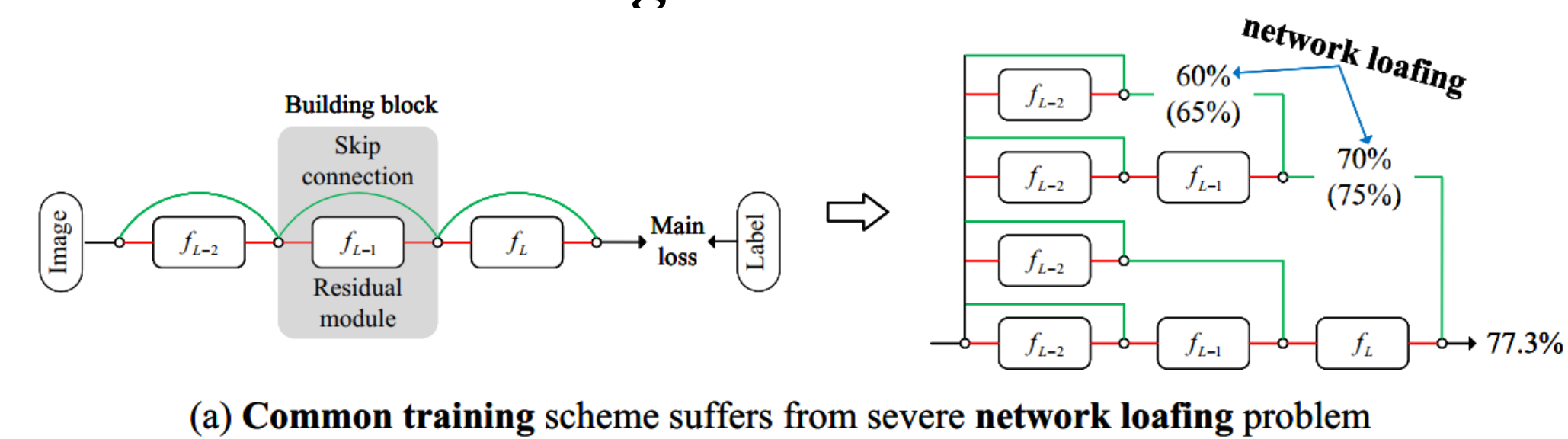


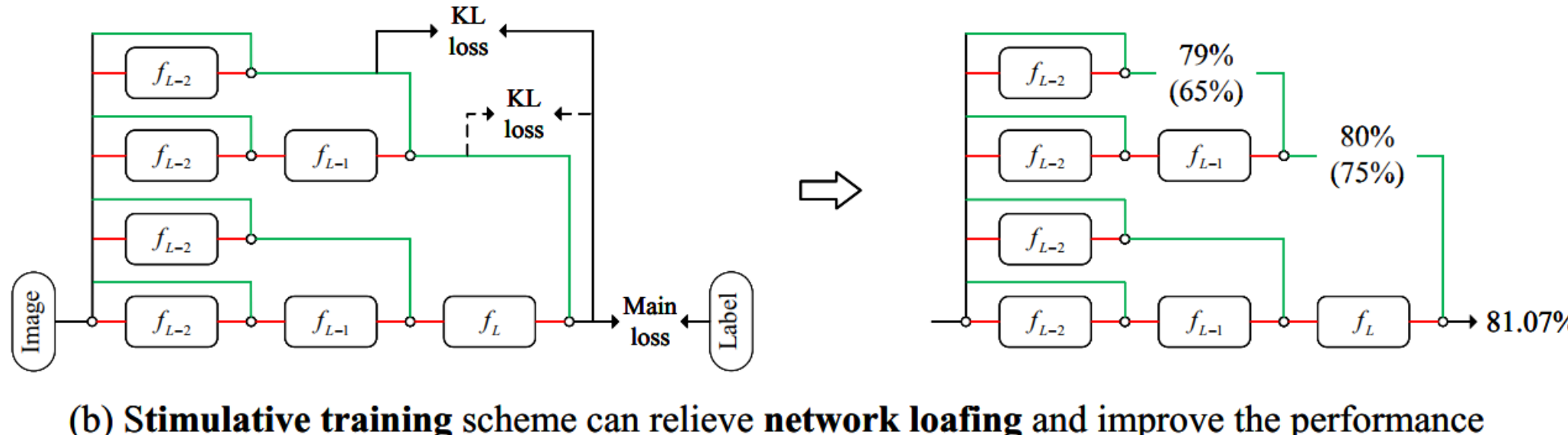
Figure 2: Different residual networks invariably suffer from the problem of network loafing (i.e., **the subnets of given residual network perform significantly worse than the same architecture trained alone**), and deeper residual network tends to have more serious loafing problem. The horizontal axis means the sampled different sub-networks from ResNetx.

Approach

Stimulative training framework



(a) Common training scheme suffers from severe network loafing problem



(b) Stimulative training scheme can relieve network loafing and improve the performance

Figure 3: Illustration of common and stimulative training schemes. **Stimulative training** can relieve the network loafing problem, and improve the performance of a given residual network and all of its sub-networks.

Ordered Residual Sampling

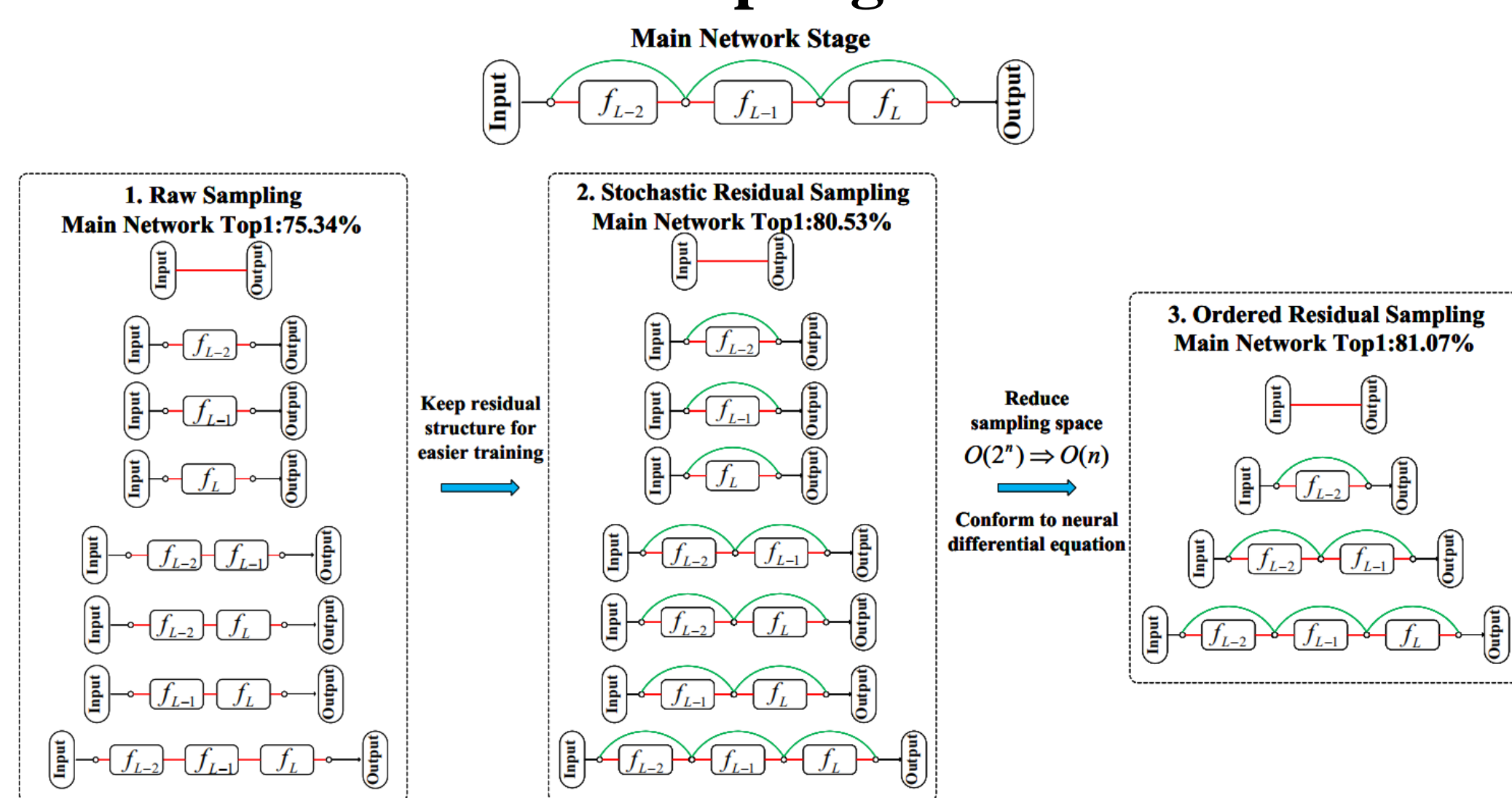


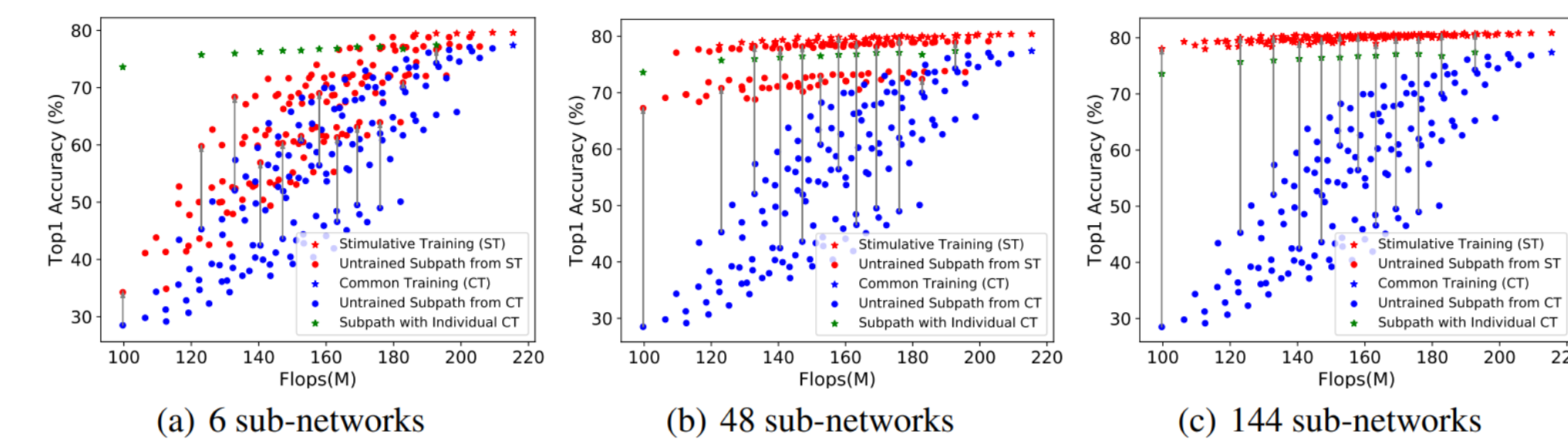
Figure 4: The **ordered residual sampling** rule, consisting of keeping residual structure and ordered sampling, can facilitate stimulative training effectively and efficiently.



Code: <https://github.com/Sunshine-Ye/NIPS22-ST>

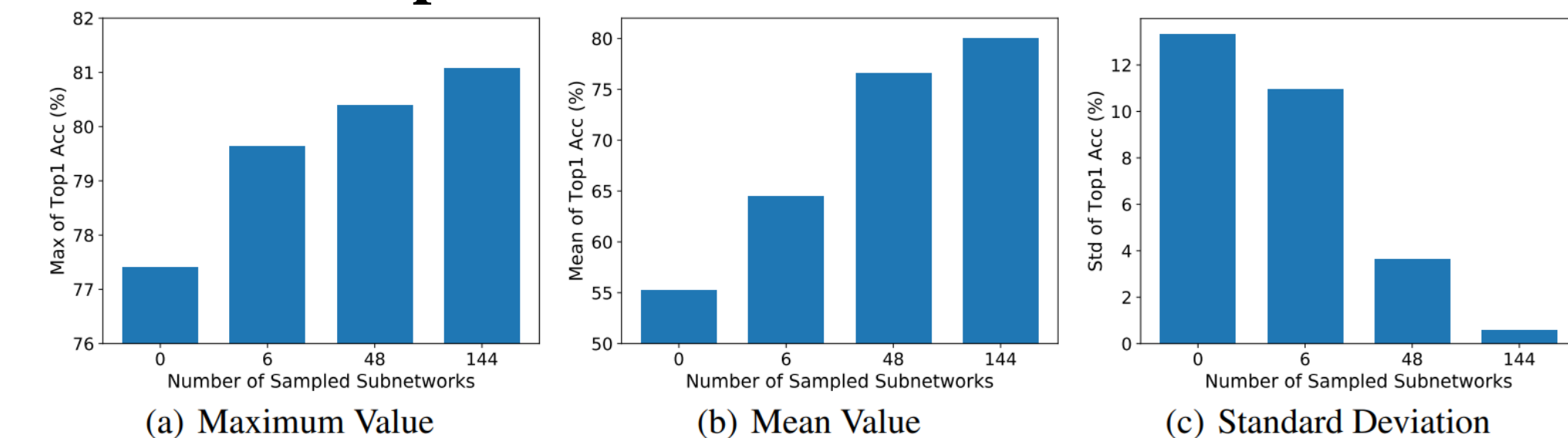
Experimental Results

Stimulative training can alleviate network loafing

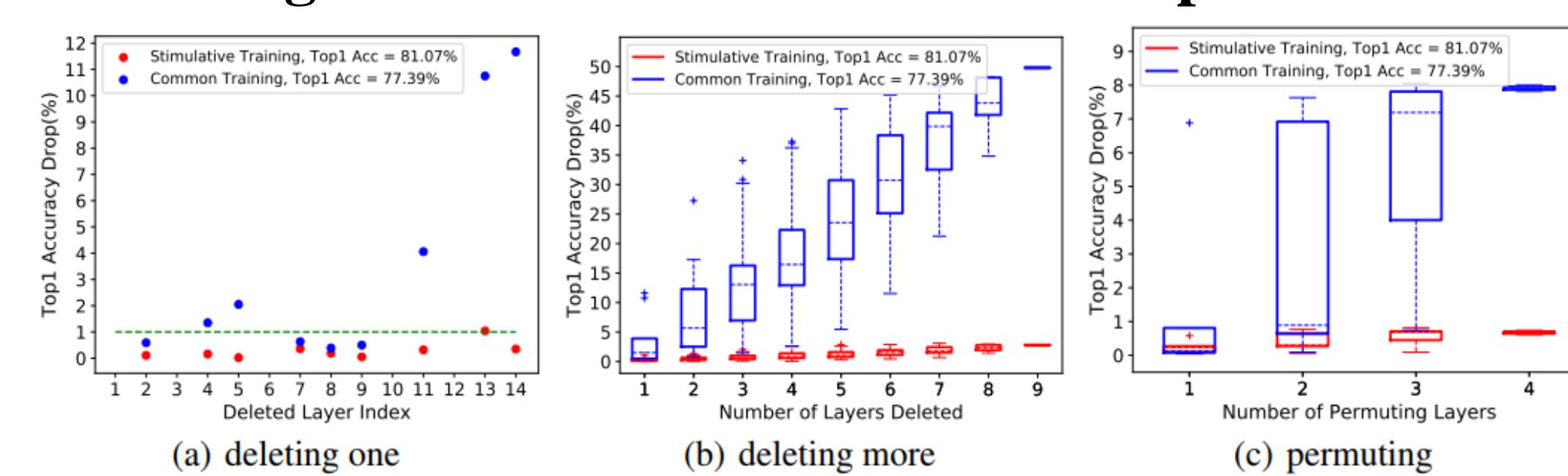


(a) 6 sub-networks (b) 48 sub-networks (c) 144 sub-networks

Stimulative training show the best statistical characteristics of the performance of all residual sub-networks

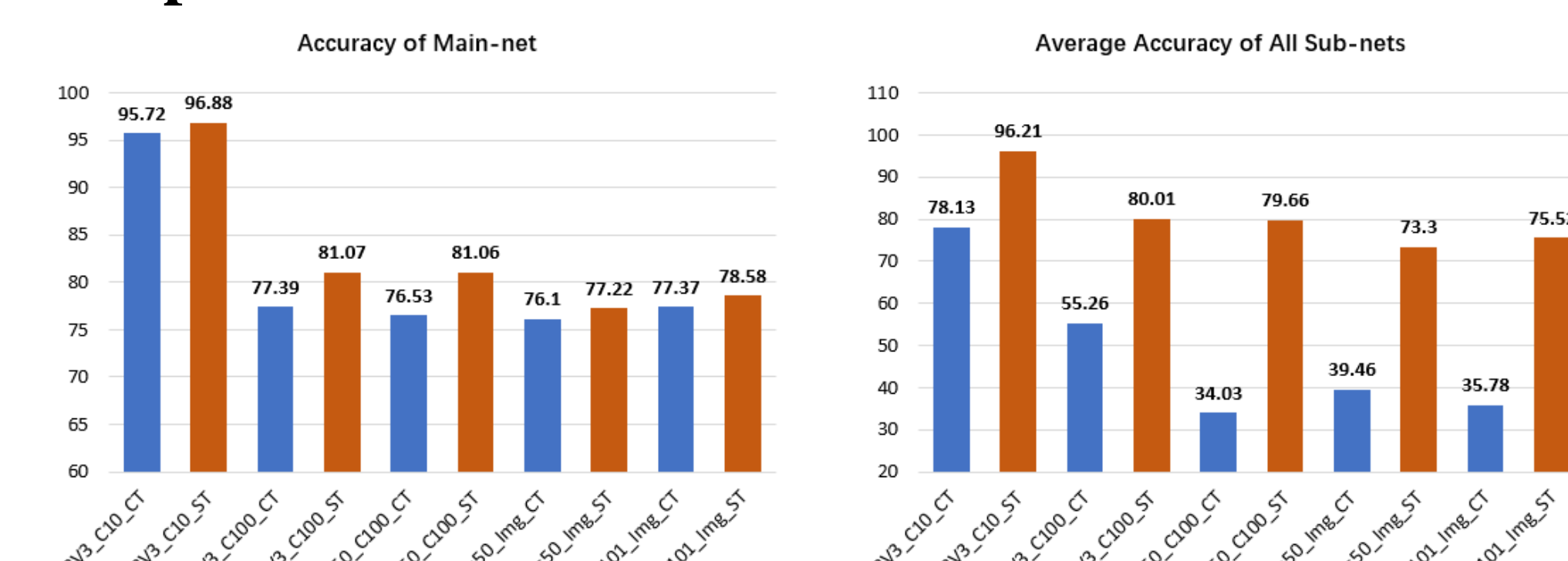


Stimulative training provides stronger robustness in resisting various network destruction operations



(a) deleting one (b) deleting more (c) permuting

Experimental results on various models and datasets



Please refer to our paper for more experimental and theoretical analysis

More Discussions

Comprehensive comparisons among different methods

Table 1: Comprehensive comparisons among different methods, including common training (CT), stimulative training (ST), common training (CT) with layer/stage supervision, Self-Distillation and Stochastic Depth

Method	Time	Memory	Main(%)	All(%)
CT	16.91h	3291MiB	77.39	55.26±13.37
CT+layer supervision	23.3h	7193MiB	78.77	59.18±11.12
CT+stage supervision	19.3h	5197MiB	78.59	54.82±13.31
Self distillation	26.8h	3887MiB	79.59	50.39±14.22
Stochastic depth	16.9h	3291MiB	78.43	70.72±3.76
ST	24.08h	3291MiB	81.07	80.01±0.59

The loafing problem also exists on DenseNet networks

Table 2: Different DenseNet networks trained on ImageNet invariably suffer from the problem of network loafing

Main-net/Sub-net	DenseNet121	DenseNet169	DenseNet201
DenseNet121	74.86	20.91	11.57
DenseNet169	-	76.46	51.18
DenseNet201	-	-	77.44

Table 3: Different DenseNet networks trained on CIFAR100 invariably suffer from the problem of network loafing

Main-net/Sub-net	DenseNet121	DenseNet169	DenseNet201	DenseNet264
DenseNet121	78.84	43.64	31.51	10.01
DenseNet169	-	79.64	70.78	48.41
DenseNet201	-	-	79.77	62.29
DenseNet264	-	-	-	79.81

Discussions&Limitations

Residual structure is widely applied in numerous different types of models including **DenseNet** and **transformer**. It will be of vital value to study whether the loafing problem exists in these models and explore the proper method to solve this problem.

The proposed method suffers from about **1.4 times** of computation cost of the original training to get **better performance and robustness**. As the first research of network loafing problem, the proposed method is a positive pioneer-like exploration. We believe designing a more efficient method to solve the loafing problem is a worthy research direction in the future.