

# Provable General Function Class Representation Learning in Multitask Bandits and MDP

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# Recent Progress in Multitask Learning

- Multitask representation learning (MRL) is widely used in practice to reduce sample complexity.
- Theoretical understanding for its mechanism is still limited.
- Most previous works [Yang et al. 2021, Hu et al. 2021, Lu et al. 2021] can only deal with linear or known representation, which is far from real scenarios.

**Why and how MRL can effectively reduce sample complexity?**

**Can we analyze it in complex general function class?**

# Our Result

- We propose a simple and straightforward algorithm called GFUCB (Generalized Functional Upper Confidence Bound) for multitask contextual bandits and MDPs.

## Main theorem for GFUCB in multitask bandits

GFUCB achieves regret bound as  $\tilde{O}\left(\sqrt{MdT(Mk + \log N(\Phi, \alpha_T, \|\cdot\|_\infty))}\right)$

$M$ : number of tasks,  $d$ : eluder dimension of value function class,  
 $k$ : dimension of representation,  $T$ : total number of steps,  
 $N(\Phi, \alpha_T, \|\cdot\|_\infty)$ : covering number of function class  $\Phi$ .

- Extract unknown general representation function instead of being given one [Jin et al 2020].
- Same optimal as [Hu et al. 2021] when  $\Phi$  is linear class.

# Our Result (cont'd)

- Similar results holds for low inherent Bellman Error MDP.

## Main theorem for GFUCB in multitask linear MDP

For multitask linear MDP, GFUCB achieves regret bound as

$$\tilde{O} \left( MH\sqrt{Tdk} + H\sqrt{MdT \log N(\Phi, \alpha_T, \|\cdot\|_\infty)} + MHTI\sqrt{d} \right)$$

$H$ : planning horizon,

$I$ : the inherent Bellman error

- The dominating term (red) is sublinear in number of tasks  $M$ ,
- More tasks, lower average regret.

# Mechanism Explained



$$\mathcal{F}^M = (\mathcal{L} \circ \Phi)^M$$

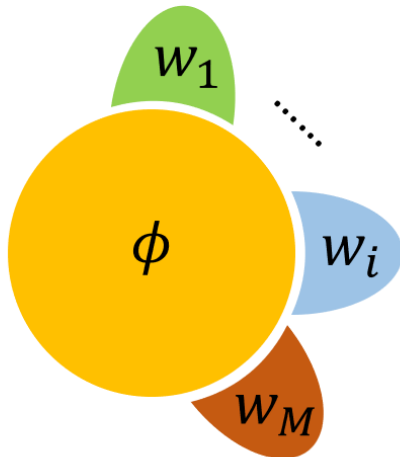
- Complex, many parameters to learn.
- Tasks are independent, inefficient.

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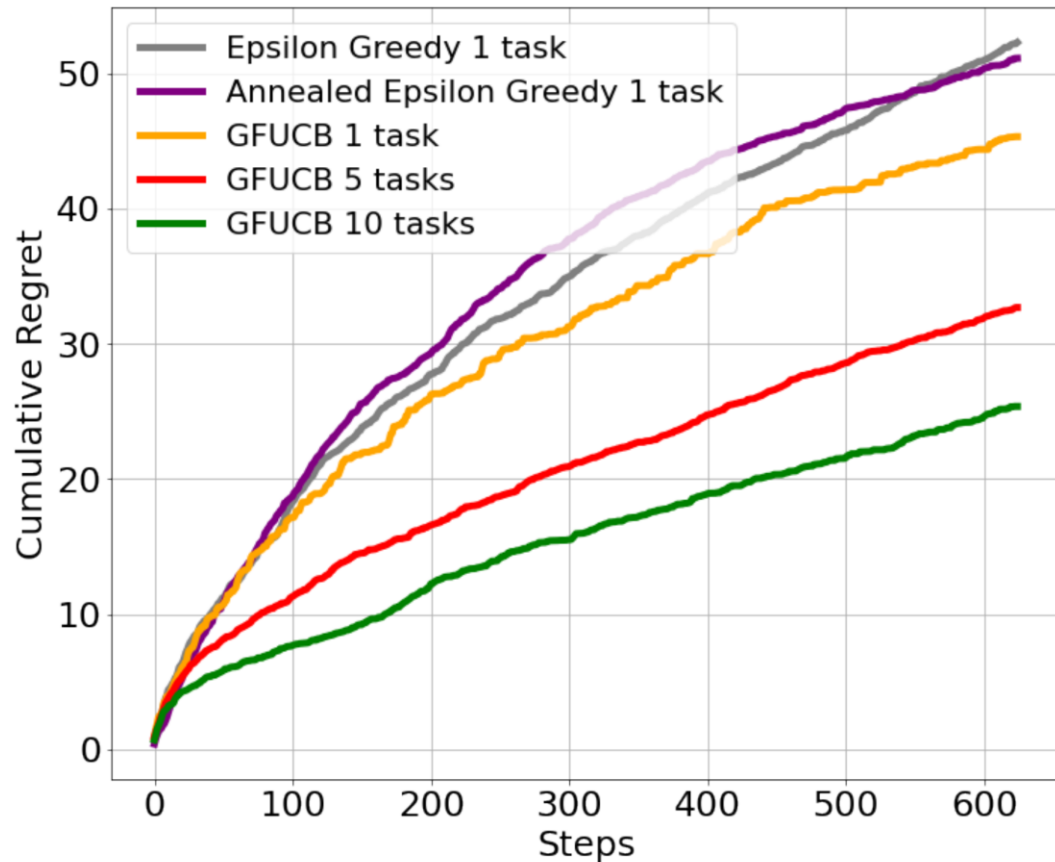
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$$\mathcal{F}^{\otimes M} = \mathcal{L}^M \circ \Phi$$

- More compact, much less parameters.
- Star structure. All tasks share the same representation backbone  $\phi$ .
- Require much fewer sample to train.

# Experimental Result



- GFUCB is better than naïve exploration.
- The sample efficiency is scalable to the number of tasks.

# Conclusion

- General function multitask representation learning is also feasible and efficient.
- Multitask training uses samples from all the tasks to jointly find shared knowledge as a representation  $\phi$ , which accelerates each task's convergence.
- Technical contribution: multihead function class for analyzing multitask representation learning.
  
- For more details: Please refer to our paper

<https://arxiv.org/pdf/2205.15701>



**Thanks for Listening**