

SoteriaFL: A Unified Framework for Private Federated Learning with Communication Compression

Zhize Li

<https://zhizeli.github.io>

Carnegie Mellon University

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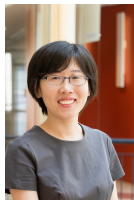
Joint work with



Haoyu Zhao
Princeton



Boyue Li
CMU



Yuejie Chi
CMU

Problem

Empirical Risk Minimization (ERM) in Federated Learning (FL) over a dataset $\mathcal{D} = \cup_i \mathcal{D}_i$.

$$\min_{\mathbf{x} \in \mathbb{R}^d} f(\mathbf{x}) := \frac{1}{n} \sum_{i=1}^n f_i(\mathbf{x}), \quad \text{where } f_i(\mathbf{x}) := \frac{1}{m} \sum_{z \in \mathcal{D}_i} \ell(\mathbf{x}; z).$$



n = number of clients



m = number of local samples stored in each client



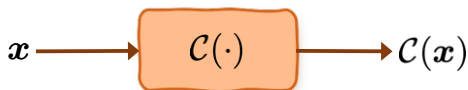
Challenges

- **Communication efficiency:** limited bandwidth
- **Privacy:** sensitive information



Communication efficiency

Communication compression: we compress the message into fewer bits, e.g. sparsification or quantization.

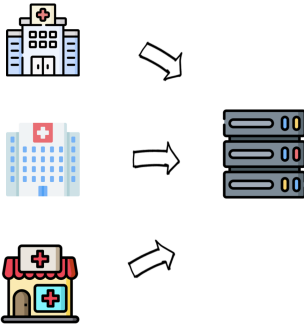


Definition (ω -compression operator)

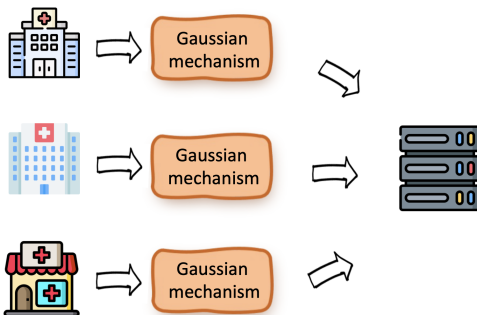
$$\mathbb{E}[\mathcal{C}(x)] = x, \quad \mathbb{E}[\|\mathcal{C}(x) - x\|^2] \leq \omega \|x\|^2. \quad (1)$$

- **Random- k sparsification** satisfies (1) with $\omega = \frac{d}{k} - 1$.
- **No compression ($k = d$)** $\implies \omega = 0$.

Privacy



Privacy



Local Differential Privacy (LDP): we use **Gaussian mechanism** to guarantee the client privacy.

Warm-up: direct compression + privacy (CDP-SGD)



Algorithm 1 Compressed Differentially-Private Stochastic Gradient Descent (CDP-SGD)

Input: initial point x^0 , stepsize η_t , variance σ_p^2 , minibatch size b

1: **for** $t = 0, 1, 2, \dots, T$ **do**

2: **for each client** $i \in [n]$ **do in parallel**

3: Compute local stochastic gradient $\tilde{g}_i^t = \frac{1}{b} \sum_{j \in \mathcal{I}_b} \nabla f_{i,j}(\mathbf{x}^t)$ // client uses SGD

4: Privacy: $\mathbf{g}_i^t = \tilde{g}_i^t + \boldsymbol{\xi}_i^t$, where $\boldsymbol{\xi}_i^t \sim \mathcal{N}(\mathbf{0}, \sigma_p^2 \mathbf{I})$ // Gaussian mechanism

5: Compression: let $\mathbf{v}_i^t = \mathcal{C}_i^t(\mathbf{g}_i^t)$ and send to the server // direct compression

6: **end each client**

7: Server aggregates compressed information $\mathbf{v}^t = \frac{1}{n} \sum_{i=1}^n \mathbf{v}_i^t$

8: $\mathbf{x}^{t+1} = \mathbf{x}^t - \eta_t \mathbf{v}^t$

9: **end for**

Warm-up: direct compression + privacy (CDP-SGD)



Algorithm 1 Compressed Differentially-Private Stochastic Gradient Descent (CDP-SGD)

Input: initial point x^0 , stepsize η_t , variance σ_p^2 , minibatch size b

1: **for** $t = 0, 1, 2, \dots, T$ **do**

2: **for each client** $i \in [n]$ **do in parallel**

3: Compute local stochastic gradient $\hat{g}_i^t = \frac{1}{b} \sum_{j \in \mathcal{I}_b} \nabla f_{i,j}(\mathbf{x}^t)$ // client uses SGD

4: Privacy: $\mathbf{g}_i^t = \hat{g}_i^t + \boldsymbol{\xi}_i^t$, where $\boldsymbol{\xi}_i^t \sim \mathcal{N}(\mathbf{0}, \sigma_p^2 \mathbf{I})$ // Gaussian mechanism

5: Compression: let $\mathbf{v}_i^t = C_i^t(\mathbf{g}_i^t)$ and send to the server // direct compression

6: **end each client**

7: Server aggregates compressed information $\mathbf{v}^t = \frac{1}{n} \sum_{i=1}^n \mathbf{v}_i^t$

8: $\mathbf{x}^{t+1} = \mathbf{x}^t - \eta_t \mathbf{v}^t$

9: **end for**

Theorem 1 (L-Zhao-Li-Chi, NeurIPS'22). CDP-SGD satisfies (ϵ, δ) -LDP with utility $\mathbb{E} \|\nabla f(\mathbf{x}^{\text{output}})\|^2 \leq O\left(\frac{1}{m} \sqrt{\frac{(1+\omega)d \log(1/\delta)}{n\epsilon^2}}\right)$.

- local dataset size m large \Rightarrow communication $O\left(m^2 \frac{n\epsilon^2}{(1+\omega) \log(1/\delta)}\right)$
- smaller ϵ (stronger privacy) \Rightarrow worse utility, fewer communication

SoteriaFL: a unified framework for compressed private FL



Algorithm 2 SoteriaFL (a unified framework for compressed private FL)

Input: initial point \mathbf{x}^0 , stepsize η_t , shift stepsize γ_t , variance σ_p^2 , initial reference $\mathbf{s}_i^0 = 0$

1: **for** $t = 0, 1, 2, \dots, T$ **do**

2: **for each client** $i \in [n]$ **do in parallel**

3: Compute local gradient estimator $\tilde{\mathbf{g}}_i^t$ // it allows many methods, e.g., SGD, SVRG, and SAGA

4: Privacy: $\mathbf{g}_i^t = \tilde{\mathbf{g}}_i^t + \boldsymbol{\xi}_i^t$, where $\boldsymbol{\xi}_i^t \sim \mathcal{N}(\mathbf{0}, \sigma_p^2 \mathbf{I})$ // Gaussian mechanism

5: Compression: let $\mathbf{v}_i^t = \mathcal{C}_i^t(\mathbf{g}_i^t - \mathbf{s}_i^t)$ and send to the server // shift compression

6: Update shift $\mathbf{s}_i^{t+1} = \mathbf{s}_i^t + \gamma_t \mathcal{C}_i^t(\mathbf{g}_i^t - \mathbf{s}_i^t)$ // shift update

7: **end each client**

8: Server aggregates compressed information $\mathbf{v}^t = \mathbf{s}^t + \frac{1}{n} \sum_{i=1}^n \mathbf{v}_i^t$

9: $\mathbf{x}^{t+1} = \mathbf{x}^t - \eta_t \mathbf{v}^t$

10: $\mathbf{s}^{t+1} = \mathbf{s}^t + \gamma_t \frac{1}{n} \sum_{i=1}^n \mathbf{v}_i^t$

11: **end for**



Theorem 2 (L-Zhao-Li-Chi, NeurIPS'22). SoteriaFL satisfies (ϵ, δ) -LDP with the **same utility** as CDP-SGD, while reducing the communication cost $O(m^2)$ to $O(m)$.

- flexible local gradient estimators (SoteriaFL-SGD/SVRG/SAGA)
- state-of-the-art shift compression
- better privacy-utility-communication trade-offs

Thanks!

Zhize Li