

Semantic Probabilistic Layers for neuro-symbolic learning

Kareem Ahmed (he/him)

joint work with Stefano Teso, Kai-Wei Chang, Guy Van den Broeck and Antonio Vergari

Why?

“How can neural nets reason and learn with symbolic constraints reliably and efficiently?”

Why?

*“How can neural nets reason and learn with **symbolic** constraints reliably and efficiently?”*

integrate **hard (logical)** and **soft** constraints

Why?

***“How can neural nets
reason and learn with
symbolic constraints
reliably and efficiently?”***

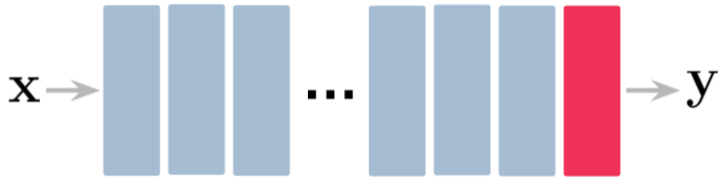
guarantee that predictions *satisfy* constraints

Why?

***“How can neural nets
reason and learn with
symbolic constraints
reliably and **efficiently**?”***

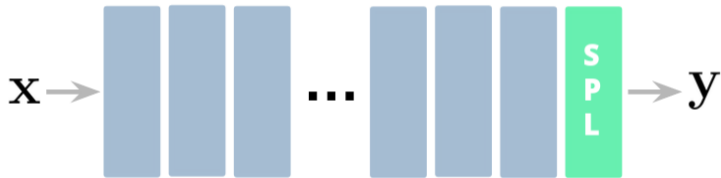
fast and *exact* gradients

Why?



make any neural network architecture...

Why?



...guarantee all predictions conform to constraints

When?



Ground Truth

given \mathbf{x} // e.g. a tile map

NeSy structured output prediction (SOP) tasks

When?



Ground Truth

given \mathbf{x} // e.g. a tile map

find $\mathbf{y}^* = \operatorname{argmax}_{\mathbf{y}} p_{\theta}(\mathbf{y} \mid \mathbf{x})$ // e.g. a configurations of edges in a grid

NeSy structured output prediction (SOP) tasks

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s.t. $\mathbf{y} \models \mathbf{K}$ // e.g., that form a valid path

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// for a 12×12 grid, 2^{144} states but only 10^{10} valid ones!

NeSy structured output prediction tasks

When?



Ground Truth



ResNet-18

neural nets struggle to satisfy validity constraints!

Constraint losses



Ground Truth



ResNet-18



Semantic Loss

even losses cannot guarantee consistency at test time!

SPL



Ground Truth



ResNet-18



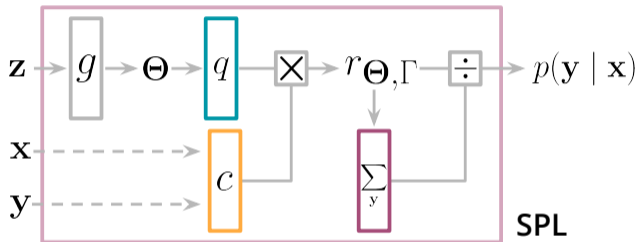
Semantic Loss



SPL (ours)

you can predict valid paths 100% of the time!

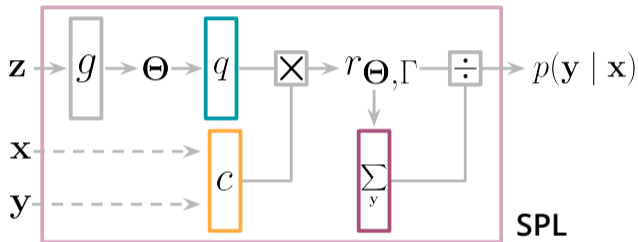
SPL



$$p(\mathbf{y} | \mathbf{x}) = \mathbf{q}_{\Theta}(\mathbf{y} | g(\mathbf{z}))$$

$\mathbf{q}_{\Theta}(\mathbf{y} | g(\mathbf{z}))$ is an expressive distribution over labels

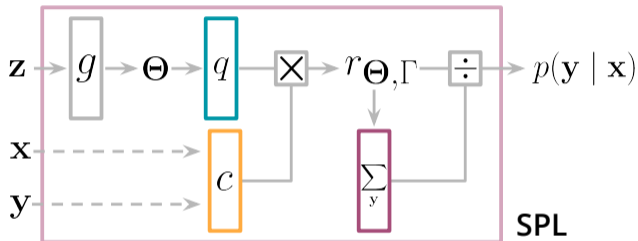
SPL



$$p(\mathbf{y} | \mathbf{x}) = \mathbf{q}_{\Theta}(\mathbf{y} | g(\mathbf{z})) \cdot \mathbf{c}_{\mathbf{K}}(\mathbf{x}, \mathbf{y})$$

$\mathbf{c}_{\mathbf{K}}(\mathbf{x}, \mathbf{y})$ encodes the constraint $\mathbb{1}\{\mathbf{x}, \mathbf{y} \models \mathbf{K}\}$

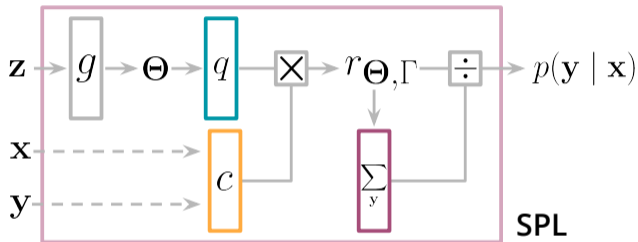
SPL



$$p(\mathbf{y} | \mathbf{x}) = q_{\Theta}(\mathbf{y} | g(\mathbf{z})) \cdot c_{\mathbf{K}}(\mathbf{x}, \mathbf{y})$$

a product of experts :(

SPL



$$p(\mathbf{y} | \mathbf{x}) = q_{\Theta}(\mathbf{y} | g(\mathbf{z})) \cdot c_{\mathbf{K}}(\mathbf{x}, \mathbf{y}) / \mathcal{Z}(\mathbf{x})$$

$$\mathcal{Z}(\mathbf{x}) = \sum_{\mathbf{y}} q_{\Theta}(\mathbf{y} | \mathbf{x}) \cdot c_{\mathbf{K}}(\mathbf{x}, \mathbf{y})$$

Goal

*Can we design q and c
to be **expressive models**
yet yielding a tractable product?*

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*Can we design q and c
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*yes! as **circuits!***

Probabilistic Circuits (PCs)

A grammar for tractable computational graphs

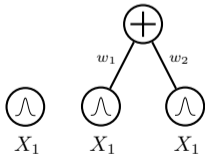
1. *A simple tractable function is a circuit*



Probabilistic Circuits (PCs)

A grammar for tractable computational graphs

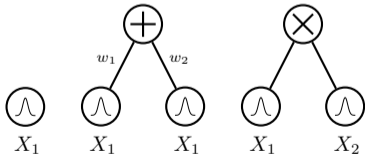
- I. *A simple tractable function is a circuit*
- II. *A weighted combination of circuits is a circuit*



Probabilistic Circuits (PCs)

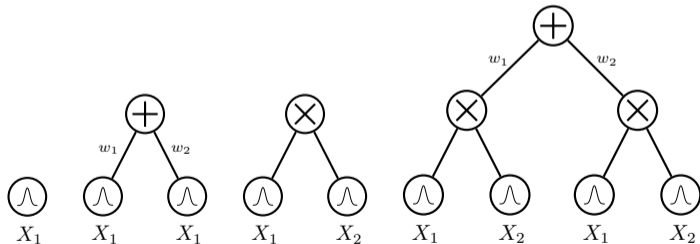
A grammar for tractable computational graphs

- I. *A simple tractable function is a circuit*
- II. *A weighted combination of circuits is a circuit*
- III. *A product of circuits is a circuit*



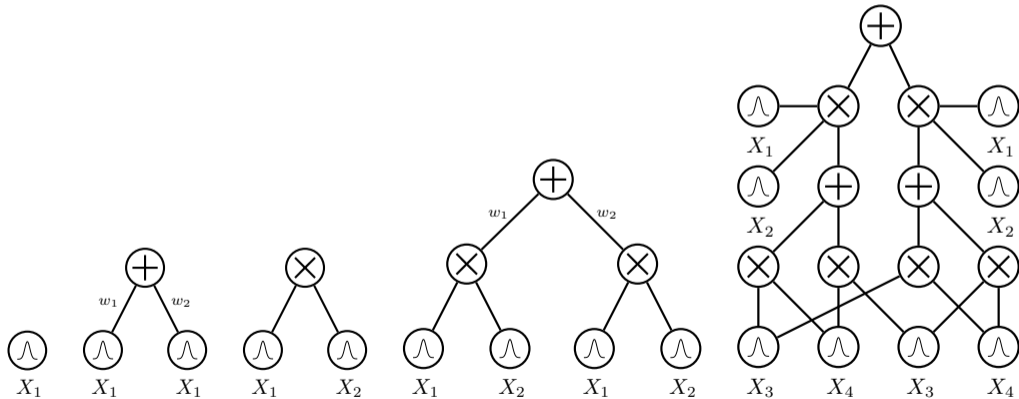
Probabilistic Circuits (PCs)

A grammar for tractable computational graphs



Probabilistic Circuits (PCs)

A grammar for tractable computational graphs



...why PCs?

1. A grammar for tractable models

One formalism to represent many models. *#HMMs #Trees #XGBoost, ...*

2. Expressiveness

Competitive with intractable models, VAEs, Flow...*#hierachical #mixtures #polynomials*

...why PCs?

1. *A grammar for tractable models*

One formalism to represent many models. *#HMMs #Trees #XGBoost, ...*

2. *Expressiveness*

Competitive with intractable models, VAEs, Flow...*#hierachical #mixtures #polynomials*

3. *Tractability == Structural Properties!!!*

Exact computations of reasoning tasks are certified by guaranteeing certain structural properties. *#marginals #expectations #MAP, #product ...*

SPL recipe

$K : (Y_1 = 1 \implies Y_3 = 1)$

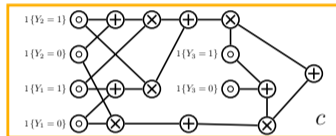
$\wedge (Y_2 = 1 \implies Y_3 = 1)$

1

Take your
logical constraint

SPL recipe

$$K : (Y_1 = 1 \implies Y_3 = 1) \\ \wedge (Y_2 = 1 \implies Y_3 = 1)$$

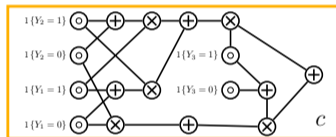


1 Take your logical constraint

2 Compile it into a constraint circuit

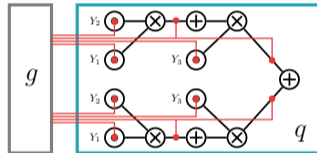
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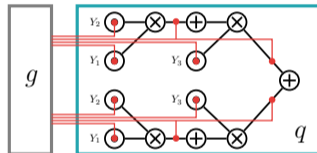
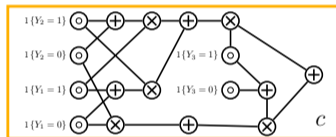
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3 Multiply it by a circuit distribution

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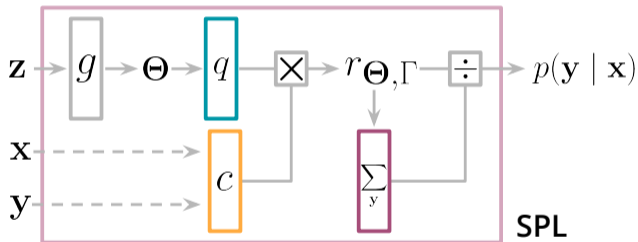
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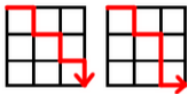
4 *train end-to-end by sgd!*

Experiments



how good are SPLs?

Experiments



Architecture	Simple Path			Preference Learning		
	Exact	Hamming	Consistent	Exact	Hamming	Consistent
MLP+FIL	5.6	85.9	7.0	1.0	75.8	2.7
MLP+ \mathcal{L}_{SL}	28.5	83.1	75.2	15.0	72.4	69.8
MLP+NeSyEnt	30.1	83.0	91.6	18.2	71.5	96.0
MLP+SPL	37.6	88.5	100.0	20.8	72.4	100.0

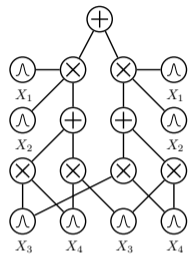
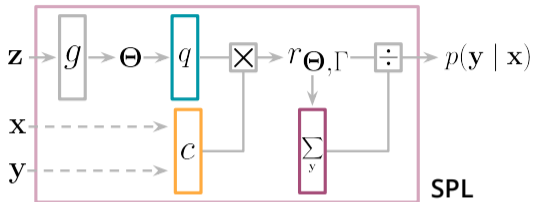
Experiments



Architecture	Exact	Hamming	Consistent
ResNet-18+FIL	55.0	97.7	56.9
ResNet-18+ \mathcal{L}_{SL}	59.4	97.7	61.2
ResNet-18+SPL	78.2	96.3	100.0

Experiments

DATASET	EXACT MATCH	
	HMCNN	MLP+SPL
CELLCYCLE	3.05 ± 0.11	3.79 ± 0.18
DERISI	1.39 ± 0.47	2.28 ± 0.23
EISEN	5.40 ± 0.15	6.18 ± 0.33
EXPR	4.20 ± 0.21	5.54 ± 0.36
GASCH1	3.48 ± 0.96	4.65 ± 0.30
GASCH2	3.11 ± 0.08	3.95 ± 0.28
SEQ	5.24 ± 0.27	7.98 ± 0.28
SPO	1.97 ± 0.06	1.92 ± 0.11
DIATOMS	48.21 ± 0.57	58.71 ± 0.68
ENRON	5.97 ± 0.56	8.18 ± 0.68
IMCLEF07A	79.75 ± 0.38	86.08 ± 0.45
IMCLEF07D	76.47 ± 0.35	81.06 ± 0.68



Check out our code at
github.com/KareemYousrii/SPL
and come to our poster to learn more!