



NEURAL INFORMATION
PROCESSING SYSTEMS 2021



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One Loss for All: Deep Hashing with a Single Cosine Similarity based Learning Objective

Jiun Tian Hoe^{1*}, Kam Woh Ng^{2,3*}, Tianyu Zhang⁴
Chee Seng Chan¹, Yi-Zhe Song^{2,3} & Tao Xiang^{2,3}

¹Universiti Malaya, Malaysia

²University of Surrey, United Kingdom

³iFlyTek-Surrey Joint Research Centre on Artificial Intelligence

⁴Geek+, China

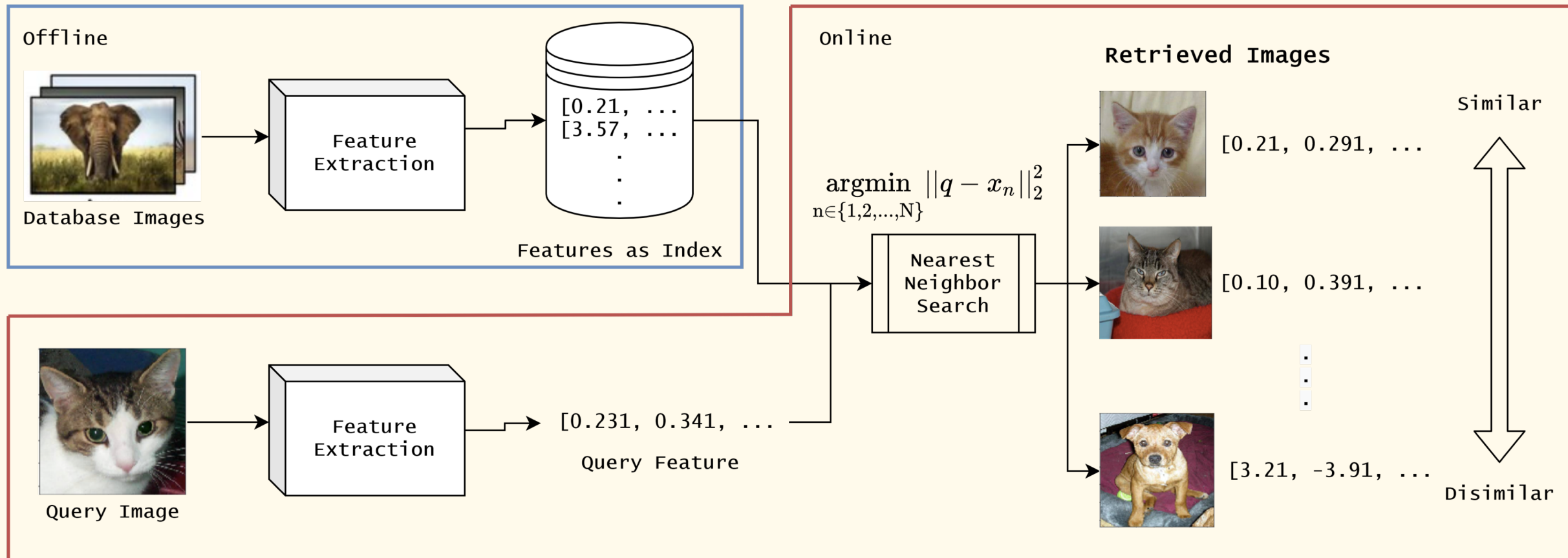
***Equal Contribution**

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- Binary Hashing with ***OrthoHash****
- Experiment Results
- Analysis on performance
- Conclusion

* ***OrthoHash*** is the proposed method.

Image Retrieval in General

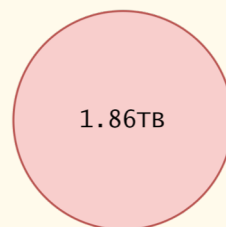


Nearest Neighbor (NN) Search

- Searching: Linear scan, $O(ND)$, **slow**

$$\operatorname{argmin}_{n \in \{1, 2, \dots, N\}} \|q - x_n\|_2^2$$

- Storage: **High** memory consumption



512-d embeddings

[1.23, -2.27, ...]

x 1,000,000,000

2048 bytes / image

Solution: Approximate NN Search

- Aims to improve searching speed
- No need to be exact neighbors
- Methods:
 - i. Tree-based search
 - ii. Product Quantization
 - iii. Binary Hashing**

Binary Hashing

- Searching: Low-level operation, **faster**

$$\operatorname{argmin}_{n \in \{1, 2, \dots, N\}} \|q - x_n\|_2^2 \quad \longrightarrow \quad \text{popcount}(q \text{ XOR } x_n)$$

- Storage: **Lower** memory consumption

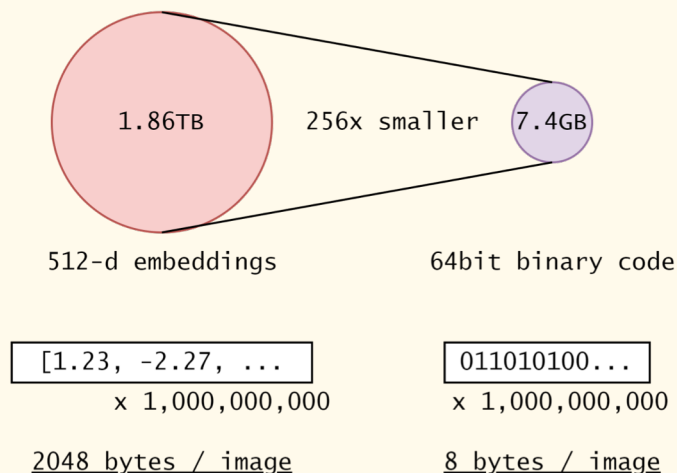
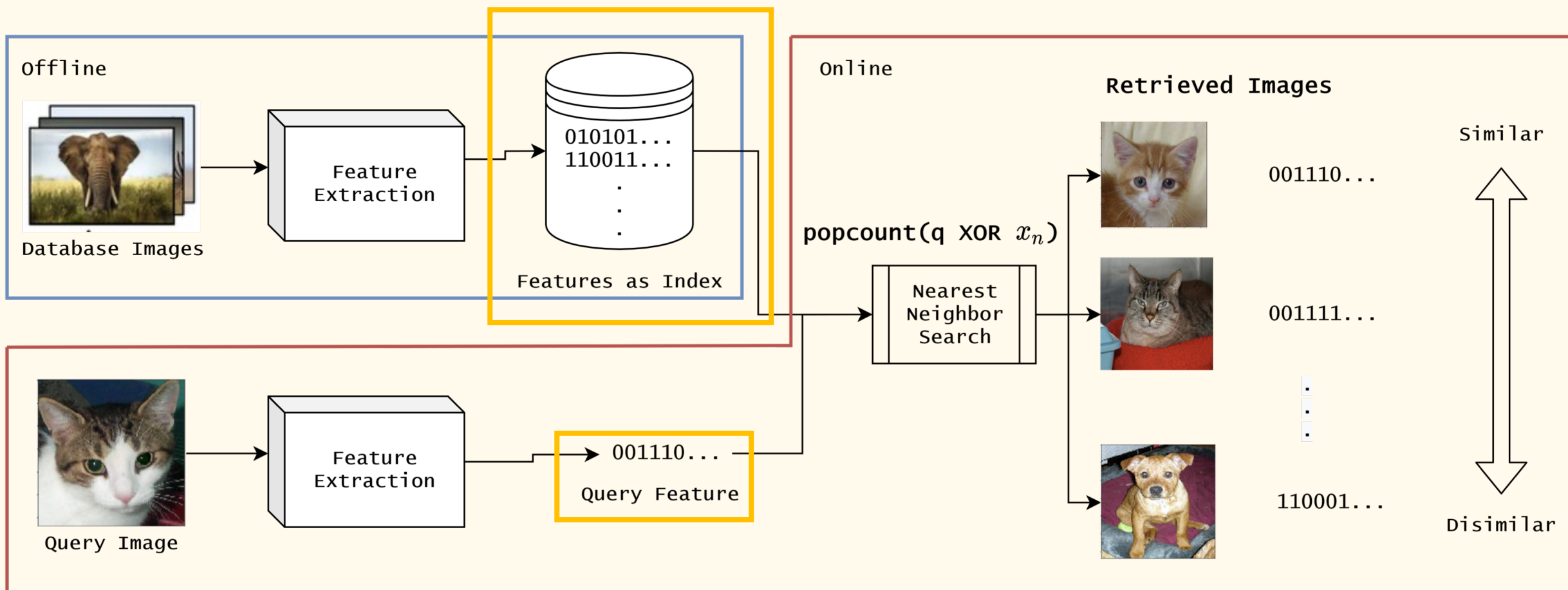
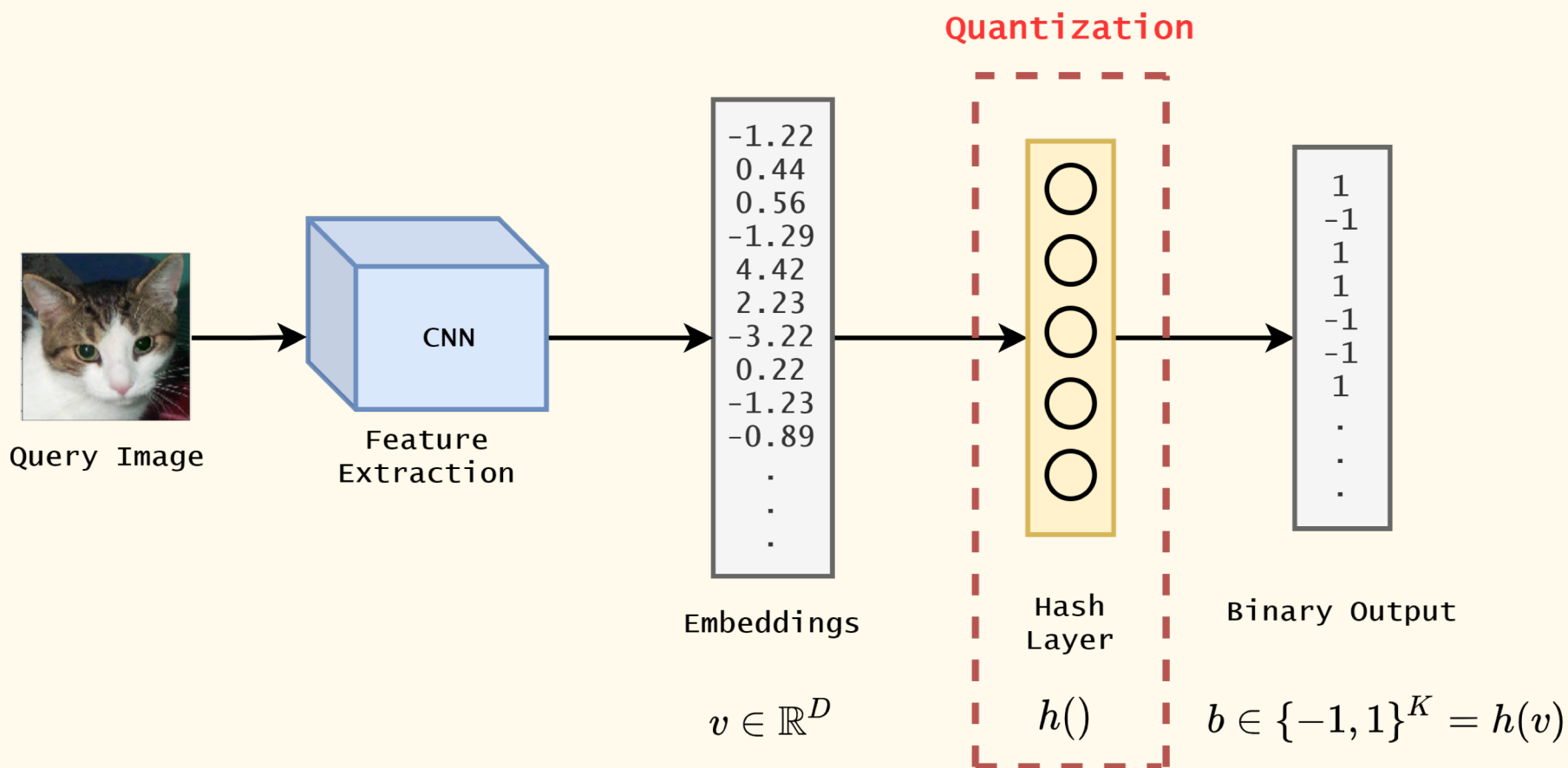


Image Retrieval with Binary Codes



Binary Hashing



Main Objective:

- Learn a hash layer that map embeddings into binary codes

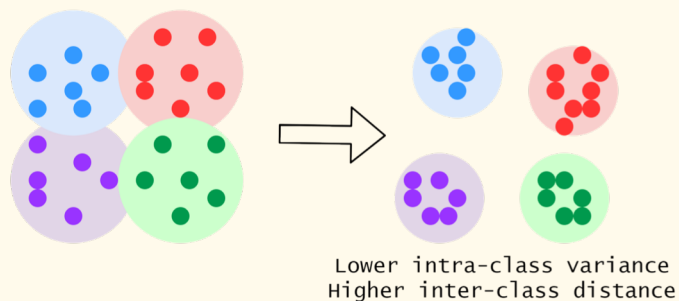
Main Difficulty:

- Sign function is **not differentiable**

Binary Hashing

- More constraints:

1. Discriminative codes



2. Minimal quantization error

$$\sum_i^N \sum_k^K \|f_{ik} - b_{ik}\|_2^2$$

3. Maximizing bit capacity – bit balance [1]

For each bit:

$$\sum_i^N b_{ik} = 0$$

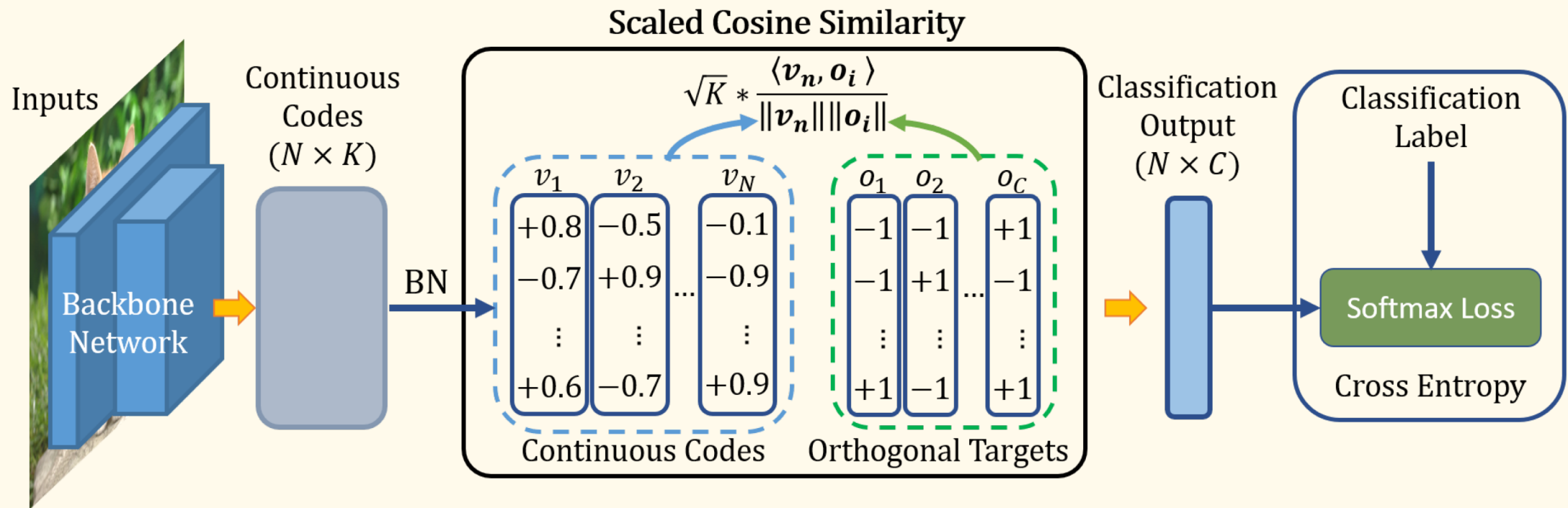
4. Code orthogonality – uncorrelated bit [1]

$$B \in \{-1, 1\}^{N \times K} \quad , \quad \frac{1}{N} B^T B = I$$

- Too many objectives to learn! Difficult to optimize!

Binary Hashing through *OrthoHash*

- How to unify all objectives? – ***OrthoHash***



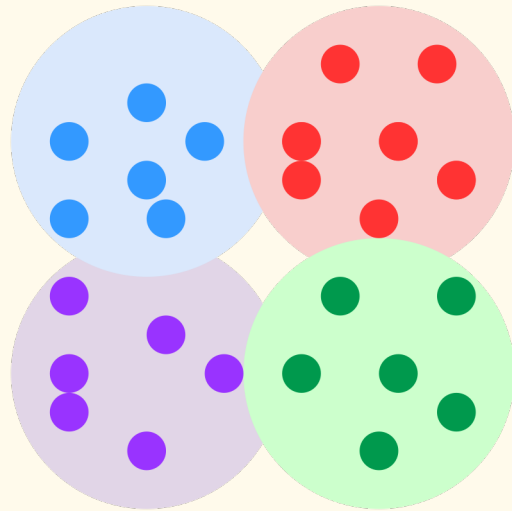
Binary Hashing through *OrthoHash*

- How to unify all objectives? – ***OrthoHash***
- Properties:
 - a) Classification-based learning objective with *cosine/angular margin*
 - b) Balanced bits through *Batch Normalization (BN)*
 - c) Pre-defined *orthogonal* hash targets
 - d) Can learn binary hash codes *end-to-end* without bypassing the non-differentiable sign function (**no sign function** involved during training)

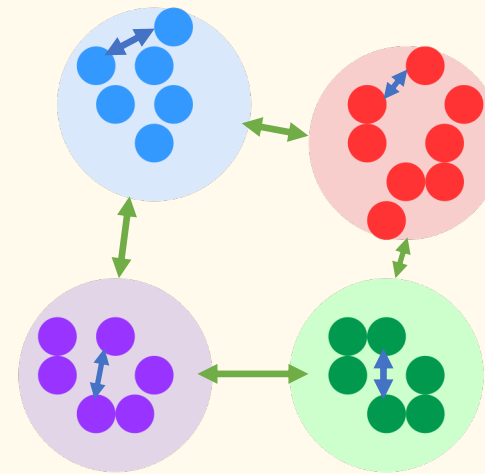
Binary Hashing through *OrthoHash*

a) Classification-based learning objective with **cosine/angular margin**

Without Cosine/Angular margin



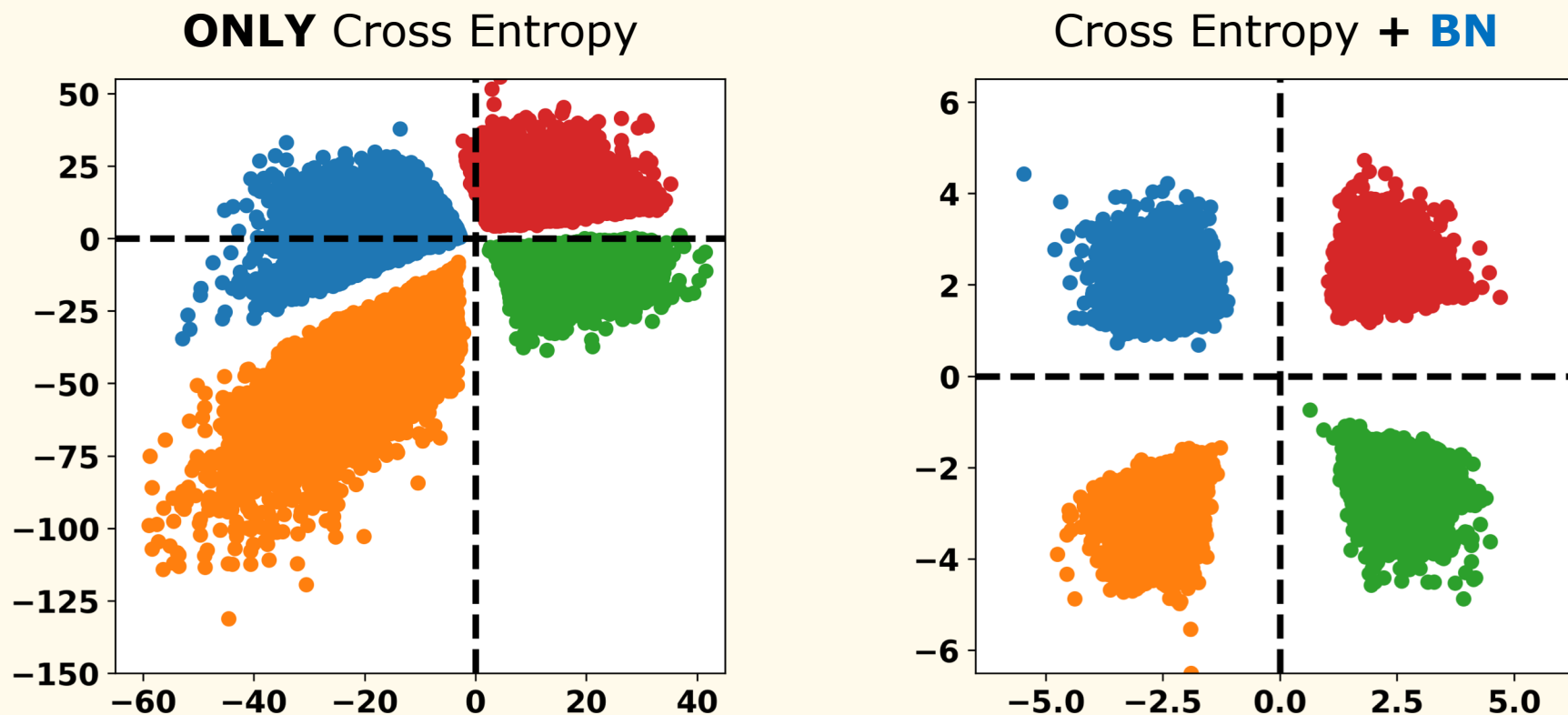
With Cosine/Angular margin



Lower intra-class variance
Higher inter-class distance

Binary Hashing through *OrthoHash*

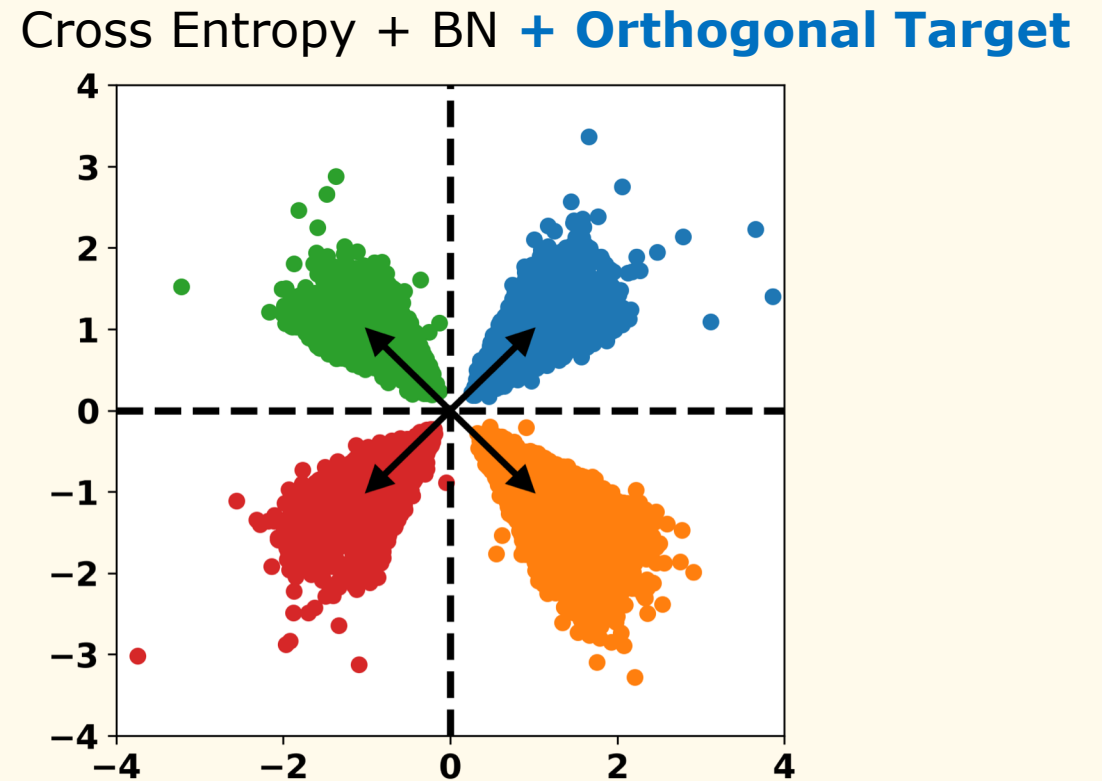
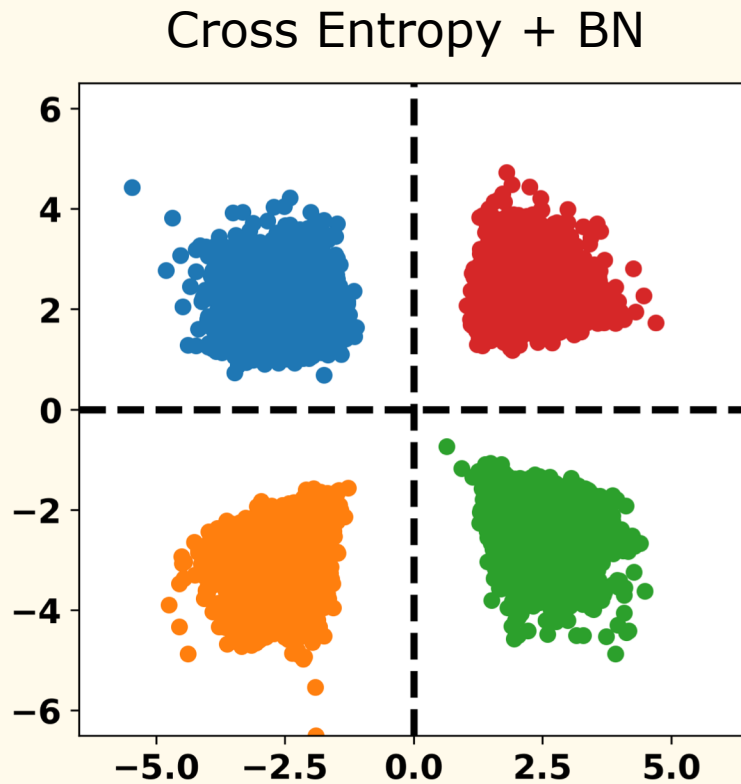
b) Balanced bits through **Batch Normalization (BN)**



* Cross Entropy represents classification-based objective with *cosine/angular margin*

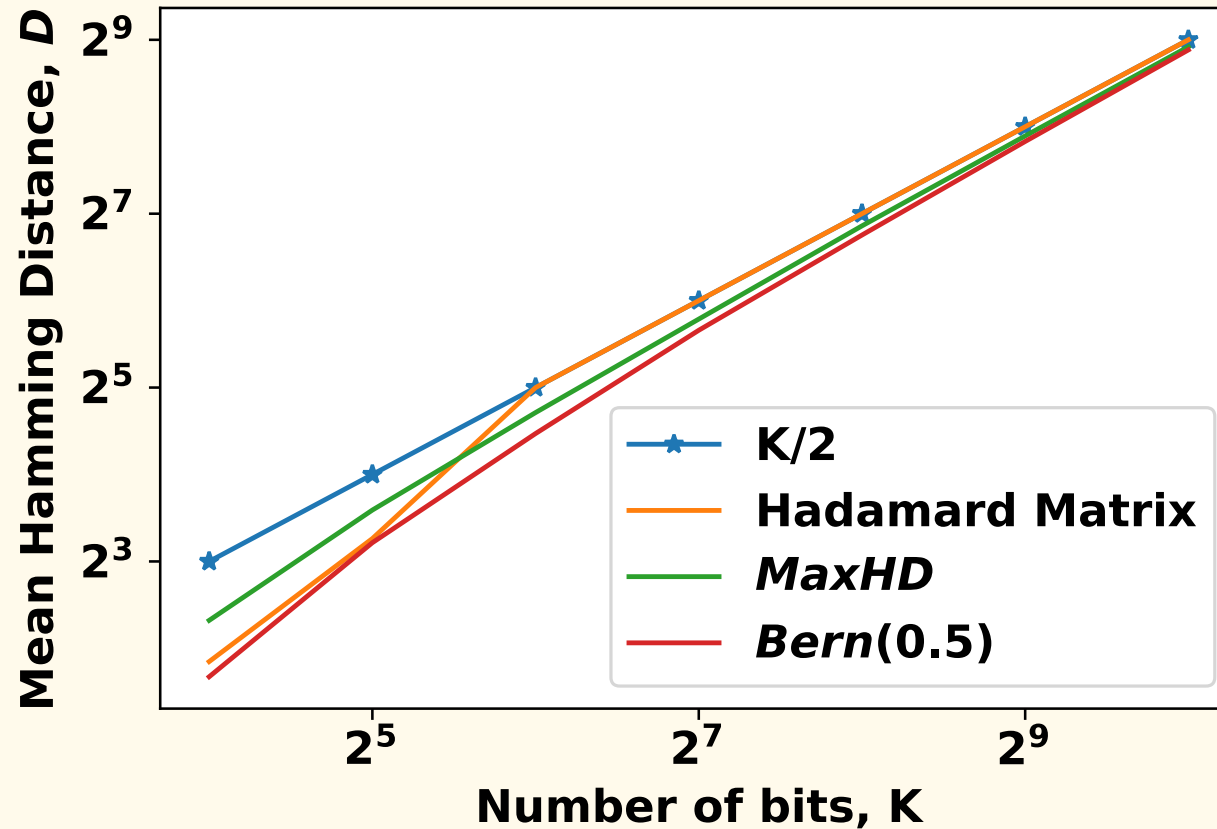
Binary Hashing through *OrthoHash*

c) Pre-defined *orthogonal* hash targets



Binary Hashing through *OrthoHash*

c) Pre-defined *orthogonal* hash targets



Experiment Results (Category Level)

Methods	ImageNet100 (mAP@1K)				NUS-WIDE (mAP@5K)				MS COCO (mAP@5K)			
	16	32	64	128	16	32	64	128	16	32	64	128
HashNet ² [4]	0.343	0.480	0.573	0.612	0.814	0.831	0.842	0.847	0.663	0.693	0.713	0.727
DTSH ³ [44]	0.442	0.528	0.581	0.612	0.816	0.836	0.851	0.862	0.699	0.732	0.753	0.770
SDH-C ¹ [30]	0.584	0.649	0.664	0.662	0.763	0.792	0.816	0.832	0.671	0.710	0.733	0.742
GreedyHash ¹ [40]	0.570	0.639	0.659	0.659	0.771	0.797	0.815	0.832	0.677	0.722	0.740	0.746
JMLH ¹ [39]	0.517	0.621	0.662	0.678	0.791	0.825	0.836	0.843	0.689	0.733	0.758	0.768
DPN ¹ [11]	0.592	0.670	0.703	0.714	0.783	0.818	0.838	0.842	0.668	0.721	0.752	0.773
CSQ ¹ [49]	0.586	0.666	0.693	0.700	0.797	0.824	0.835	0.839	0.693	0.762	0.781	0.789
CE ¹	0.350	0.379	0.406	0.445	0.744	0.770	0.796	0.813	0.602	0.639	0.658	0.676
CE+BN ¹	0.533	0.586	0.612	0.617	0.801	0.814	0.823	0.825	0.697	0.721	0.729	0.726
CE+Bihalf ¹ [26]	0.541	0.630	0.661	0.662	0.802	0.825	0.836	0.839	0.674	0.728	0.755	0.757
OrthoCos ¹	0.583	0.660	0.702	0.714	0.795	0.826	0.842	0.851	0.690	0.745	0.772	0.784
OrthoCos+Bihalf ¹	0.562	0.656	0.698	0.711	0.804	0.834	0.846	0.852	0.690	0.746	0.775	0.782
OrthoCos+BN ¹	0.606	0.679	0.711	0.717	0.804	0.836	0.850	0.856	0.709	0.762	0.787	0.797
OrthoArc+BN ¹	0.614	0.681	0.709	0.714	0.806	0.833	0.850	0.856	0.708	0.762	0.785	0.794

Table 1: Performance of different methods for 4 different bits on different benchmark datasets. All results are run by us. The superscript ¹, ² and ³ indicate point-wise, pair-wise and triplet-wise method respectively. **Bold** values indicate best performance in the column.

Experiment Results (**Instance Level**)

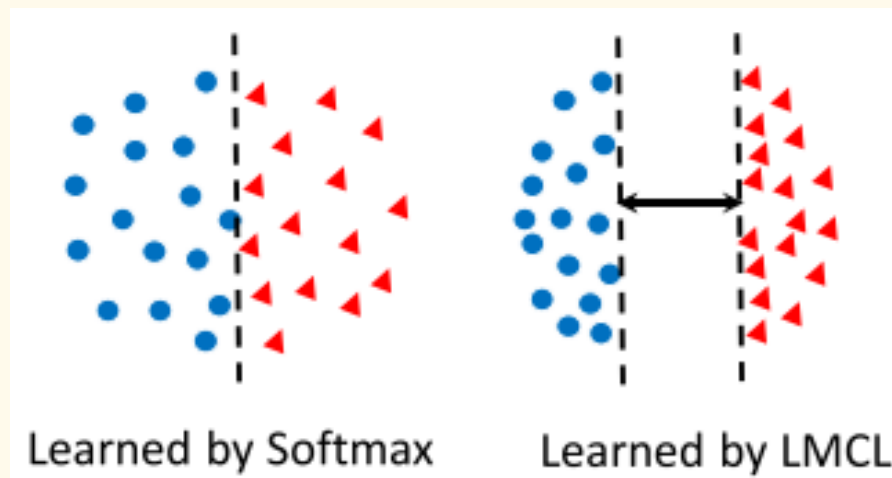
Methods	GLDv2 (mAP@100)			ROxf-Hard (mAP@all)			RParis-Hard (mAP@all)		
	128	512	2048	128	512	2048	128	512	2048
HashNet ² [4]	0.018	0.069	0.111	0.034	0.058	0.307	0.133	0.190	0.490
DPN ¹ [11]	0.021	0.089	0.133	0.053	0.184	0.303	0.224	0.399	0.562
GreedyHash ¹ [40]	0.029	0.108	0.144	0.032	0.251	0.373	0.128	0.531	0.652
CSQ ¹ [49]	0.023	0.086	0.114	0.093	0.284	0.398	0.245	0.541	0.649
OrthoCos+BN ¹	0.035	0.111	0.147	0.184	0.359	0.447	0.416	0.608	0.669
R50-DELG-H	-	-	0.125*	-	-	0.471	-	-	0.682
R50-DELG-C	-	-	0.138*	-	-	0.510	-	-	0.715

Table 2: Performance of different methods for 3 different numbers of bits on different instance-level benchmark datasets. All results are run by us. The superscript ¹ and ² indicate point-wise and pair-wise method respectively. **Bold** values indicate best performance in the column. * indicates using 512×512 image inputs, hence different performance as reported by DELG [2]. R50-DELG-H denotes Hamming distance retrieval using the sign of extracted descriptors. R50-DELG-C denotes Cosine distance retrieval using the extracted descriptors.

Why *OrthoHash* performs well?

- Learning **discriminative** codes with pre-defined orthogonal hash targets:
 - Cross entropy with cosine margin [2] **minimize the intra-class distance.**

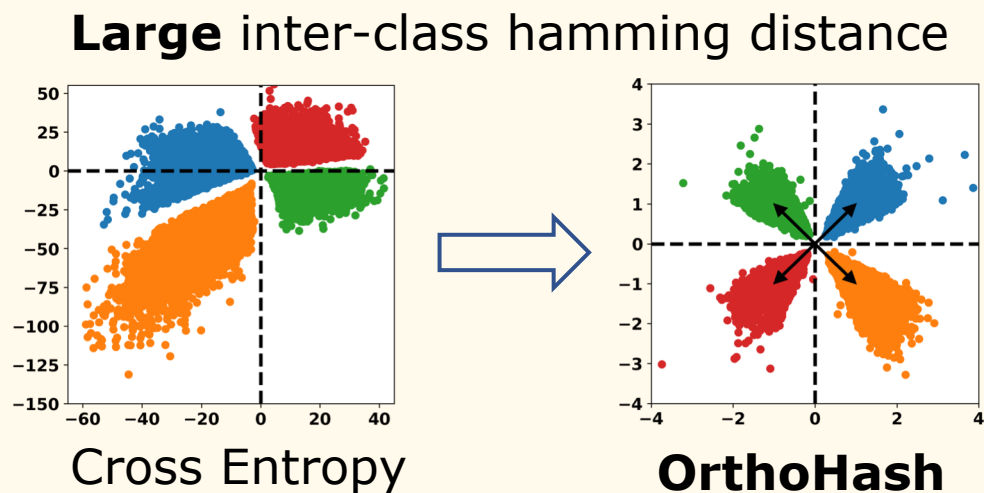
Low intra-class hamming distance



LMCL: Large margin cosine loss

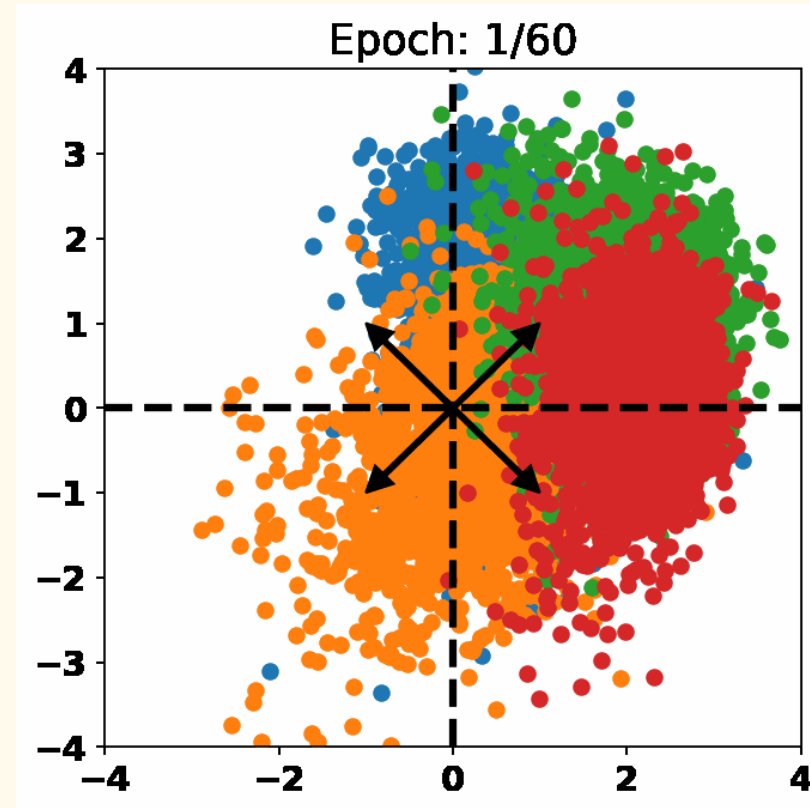
Why *OrthoHash* performs well?

- Learning **discriminative** codes with pre-defined orthogonal hash targets:
 - Cross entropy with cosine margin [2] **minimize the intra-class distance.**
 - *Orthogonal* targets (like Hadamard matrix) maximize the Hamming distance between every class (**maximize inter-class distance**).



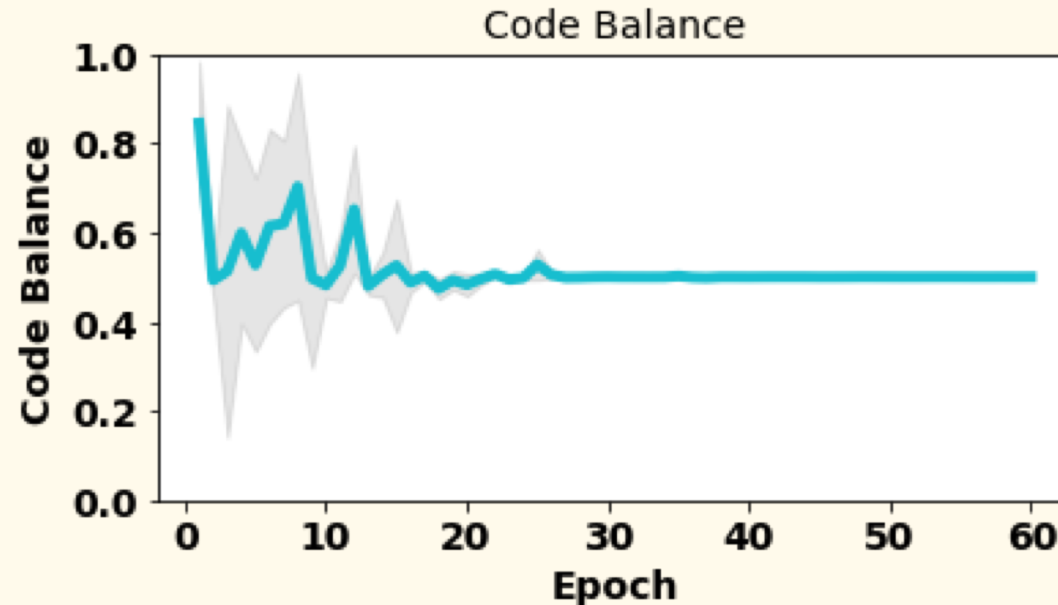
Why *OrthoHash* performs well?

1. Orthogonal hash targets ensure **code orthogonality**.



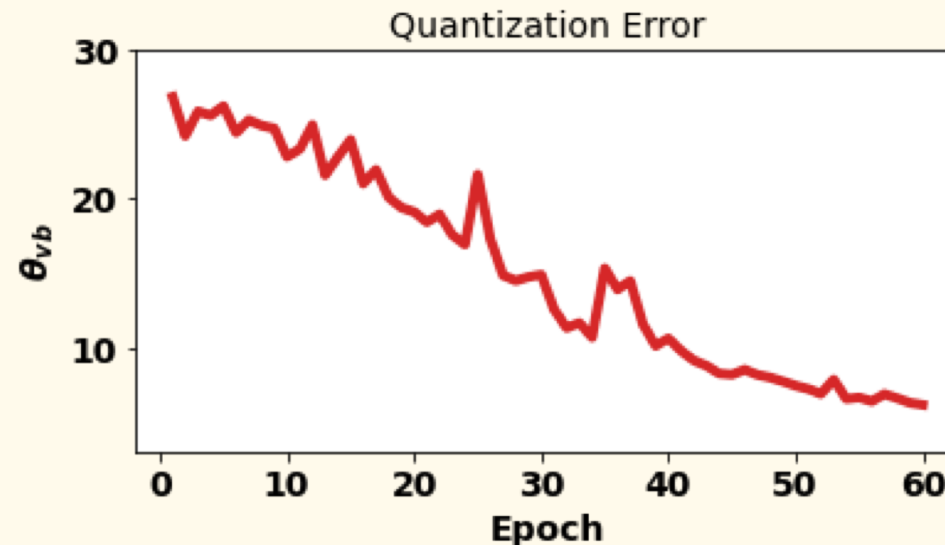
Why *OrthoHash* performs well?

1. Orthogonal hash targets ensure **code orthogonality**.
2. Batch Normalization (BN) layer compute the output with zero-mean, hence, ensure **bit balance**.



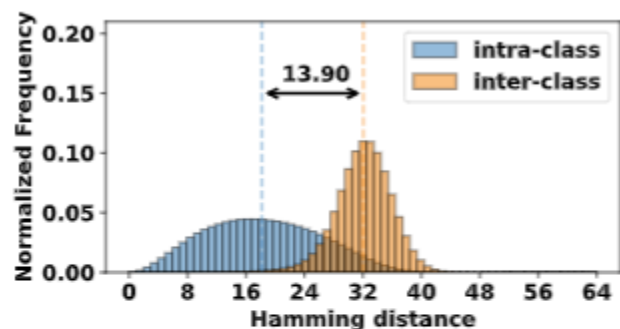
Why *OrthoHash* performs well?

1. Orthogonal hash targets ensure **code orthogonality**.
2. Batch Normalization (BN) layer compute the output with zero-mean, hence, ensure **bit balance**.
3. **Quantization error is minimized** simultaneously.

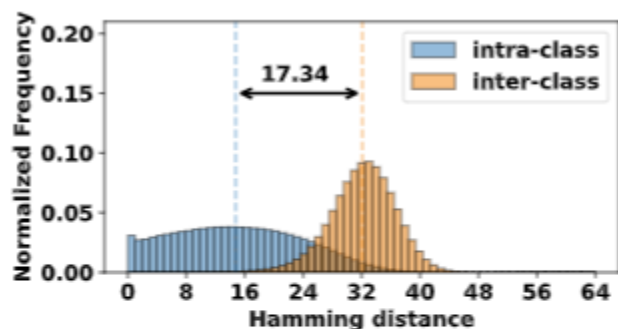


More analysis on performance

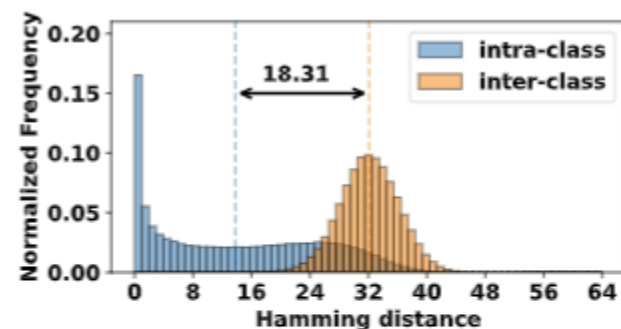
- How the gap between intra-class and inter-class Hamming distances affects the performance?
 - *The larger the gap, the better the performance.*



(a) HashNet [4]



(b) GreedyHash [40]



(c) OrthoCos+BN

Figure 3: Histogram of intra-class and inter-class Hamming distances with 64-bits ImageNet100. The arrow annotation is the separability in Hamming distances, $\mathbb{E}[D_{inter}] - \mathbb{E}[D_{intra}]$. We normalized the frequency so that sum of all bins equal to 1.

Conclusion

- To achieve good performance in image retrieval with binary hash codes, one must ensure:
 - a) Discriminative binary codes
 - b) Low quantization errors
 - c) Maximize the bit capacity in the codes
 - d) Ensure orthogonality in hash centers (average codes for each class)
- We proposed ***OrthoHash***
 - **unify** all the objectives in above (OrthoCos/OrthoArc are variants of OrthoHash)
 - easy to optimize with **only single classification-based** learning objective without bypassing the non-differentiable problem.

Thank you!

<https://github.com/kamwoh/orthohash>

